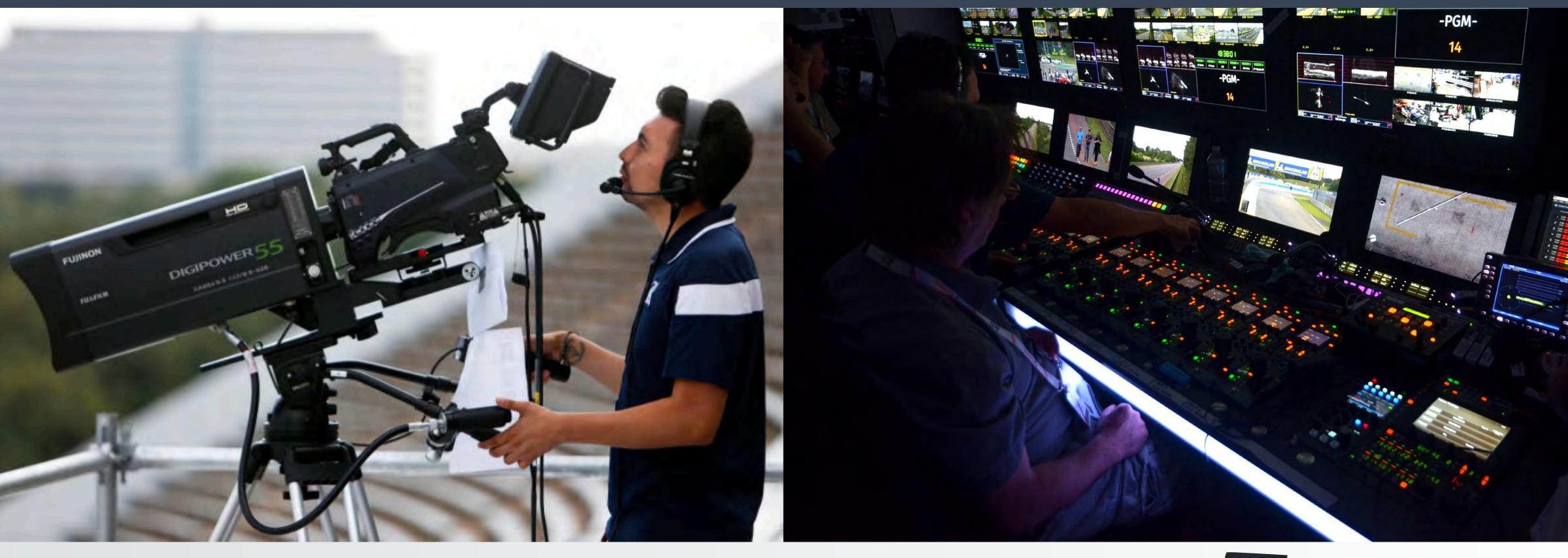


PROFESSIONAL LIVE BROADCAST CONTROLS SHADE ANY CAMERA FROM ANYWHERE

Ideal shading conditions

For a perfect camera matching











When shading isn't available

Specialty cameras or lower-tier productions

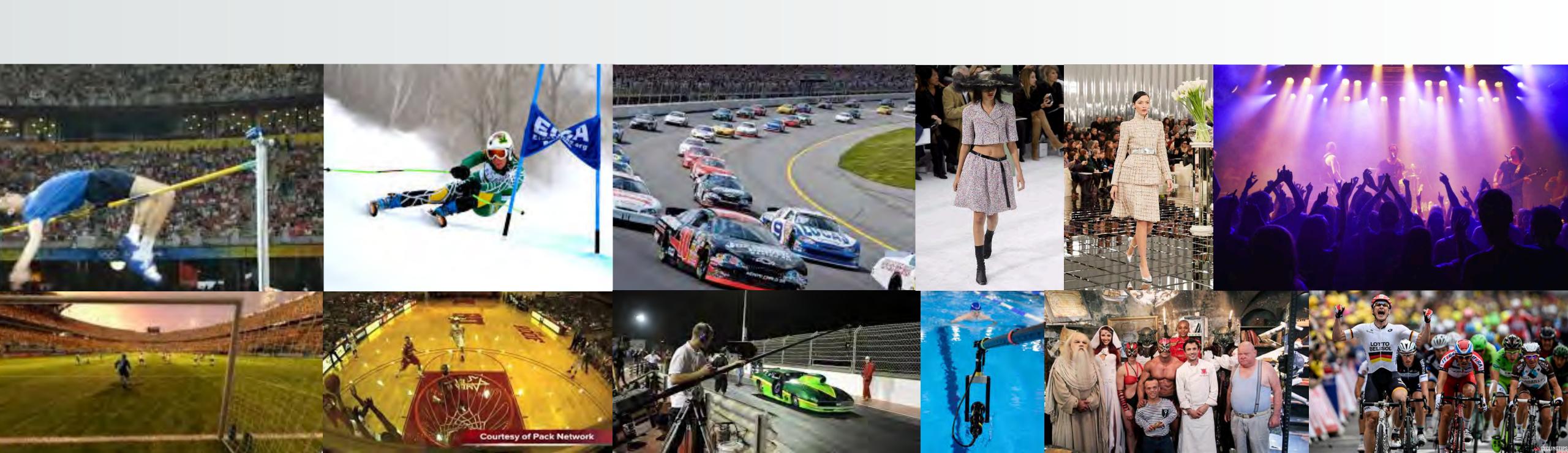


Specialty Cameras



PTZ







Camcorder



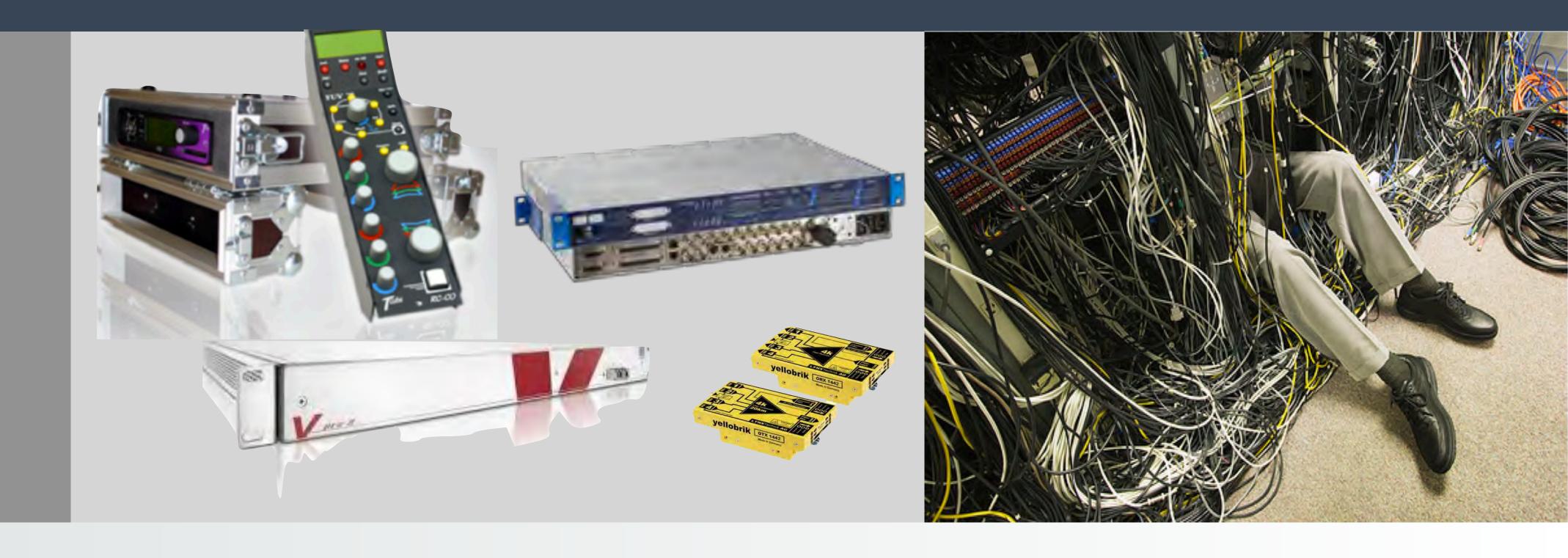
D-Cinema



Wireless or Remote

Substitution technologies







Various solutions are put in place to improve camera matching: converters to bring data control to cameras, software control, frame sync with color correctors, etc.

Colors still don't match!





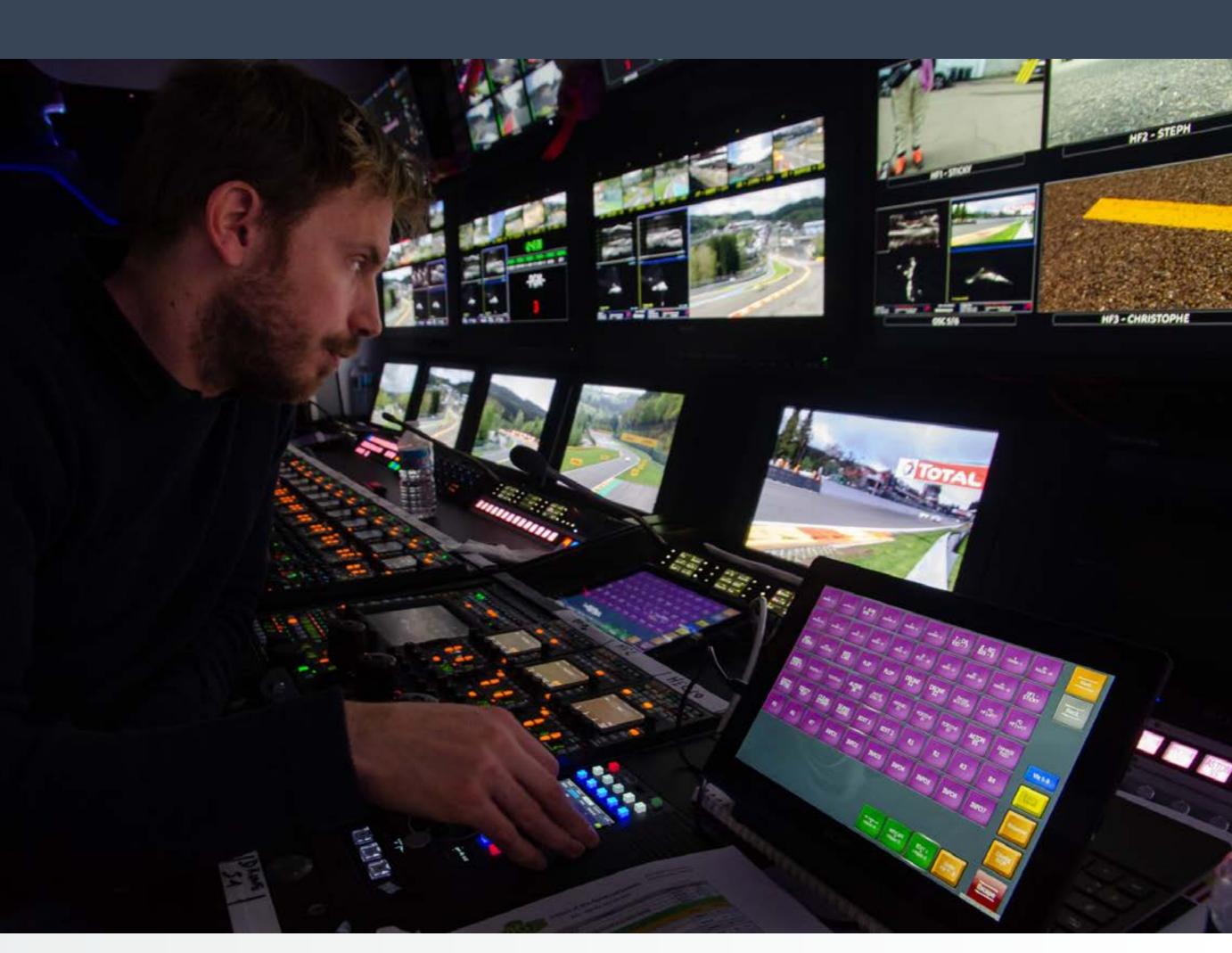
Even with these solutions, a good color matching between different cameras isn't usually achieved

Solutions for top-tier productions

Shade your Specialty Cameras



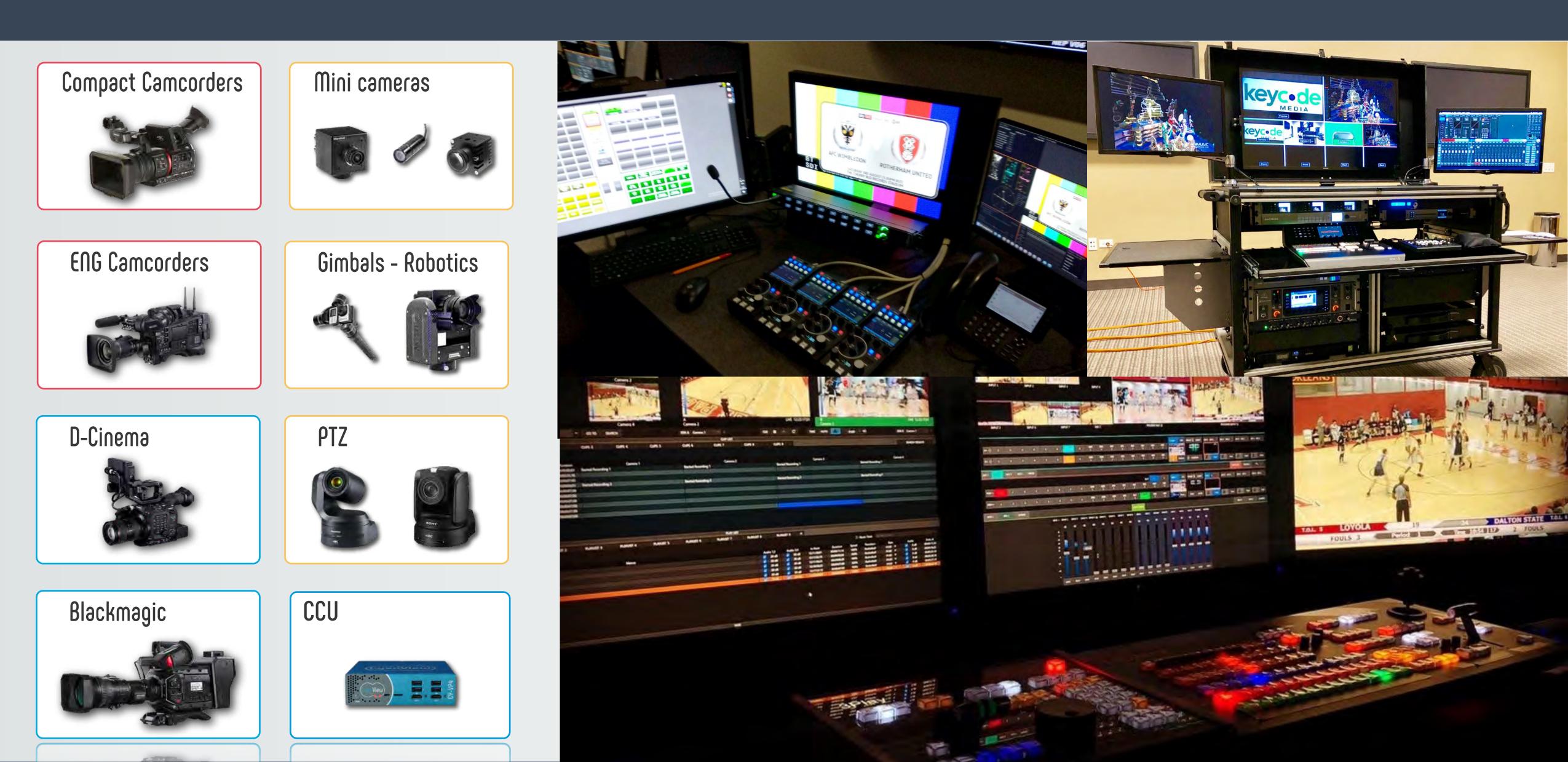




Shade all your specialty cameras from a single panel integrated for vision/video engineers

Solutions for lower-tier productions

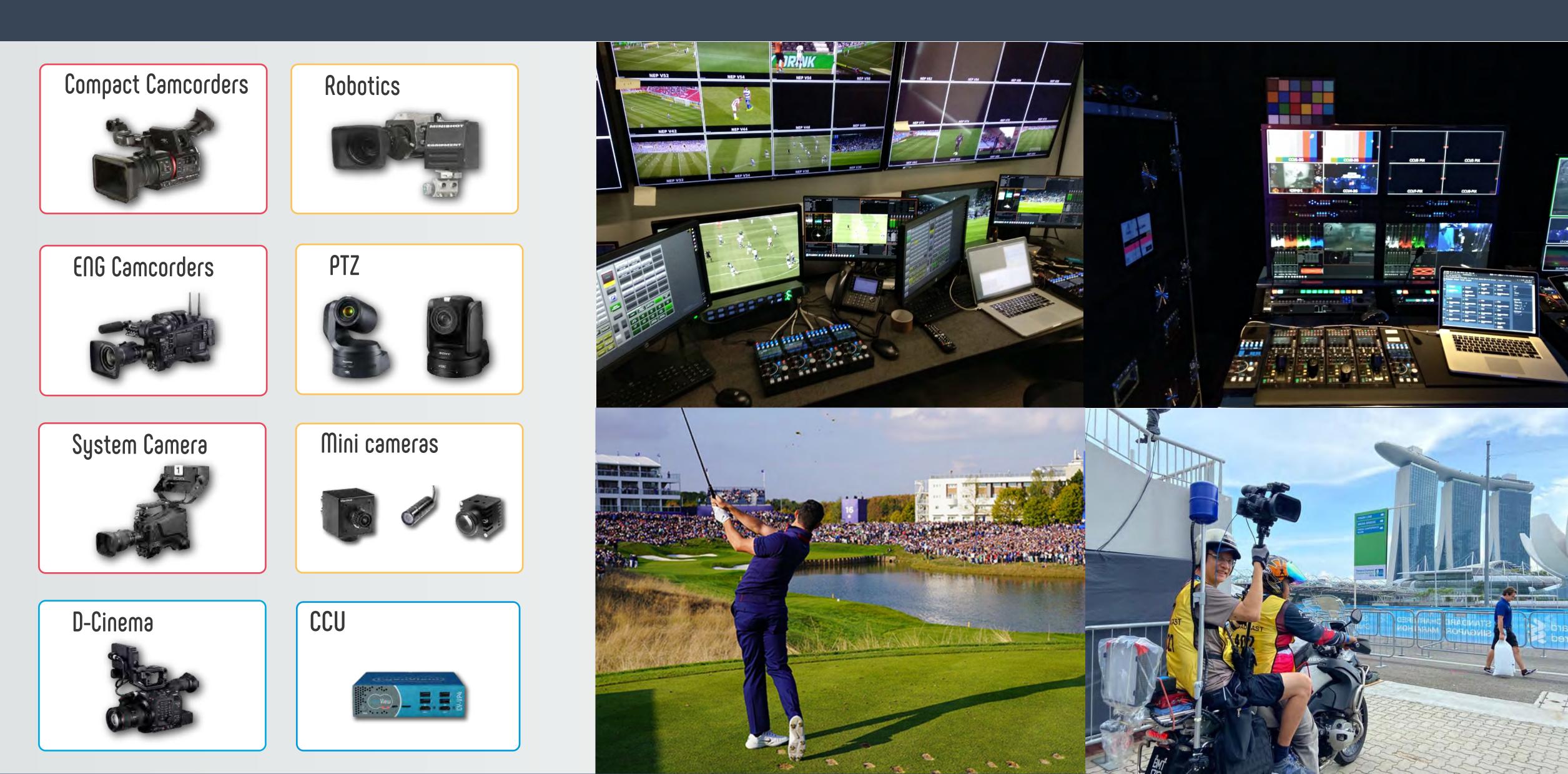
Main production cameras





Solutions for remote productions

Shading from one camera to a full production







Solutions to shade and match live cameras

Specialty Cameras

OB

Mini Cameras

Control mini-cameras from Blackmagic, CIS, Camera Corps, Dreamchip, IO Industries, Marshall, Toshiba

PTZ and Robotics

Panasonic, Sony, Lumens, Marshall cameras can be controlled both for shading and PTZ. Gimbals and some robotic heads are now supported as well as specialty cameras from Agile and Camera Corps.

Color Correction for Camera Matching

Control standard color correctors from Axon, Aja, Evertz, Fora, Lawo or use Cyanview's advanced corrections for better camera matching!

Camcorders

Mix control of any camcorder and Studio camera for your Flypack and Light Scale productions on a single or multiple RCPs

@ Home / Remote Production

Control any camera over the internet, wirelessly over cellular 4G/LTE, and integrate with Cellular Video Transmitters

Large Sensor

ENG

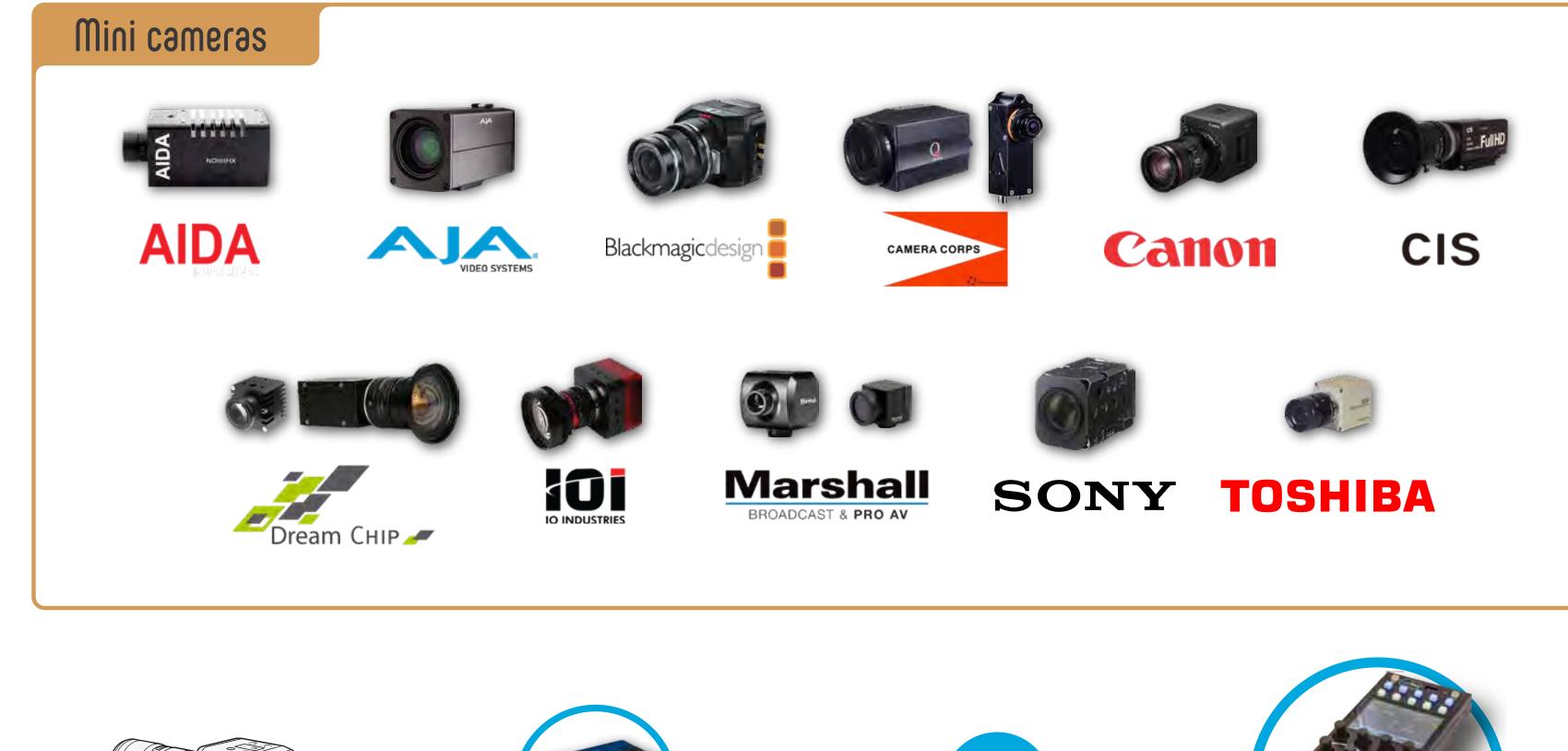
D-Cinema cameras

Control Arri, Blackmagic, Canon C200-C700, Panasonic EVA-1 and Varicam, Sony FS5/FS7/FX9 . Combine with tally and control of B4 lenses.



Mini-Cameras

Shade your Specialty Cameras

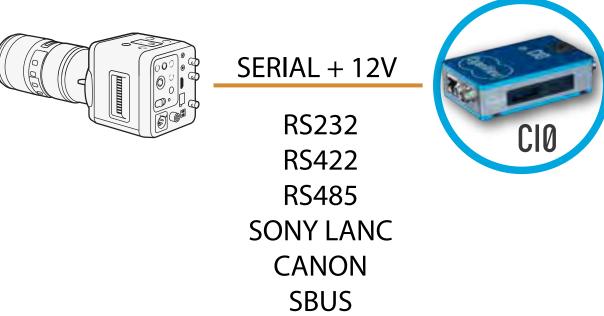


LAN + PoE

LAN + PoE

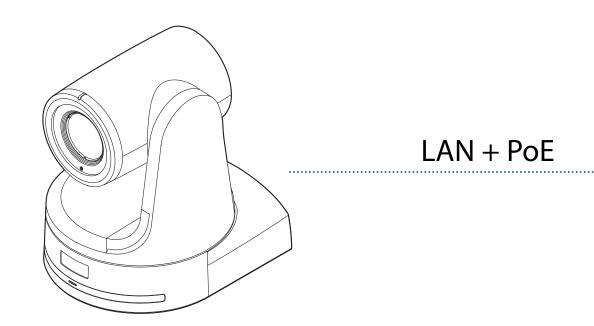
RCP

LAN - PoE



PTZ Shade your Specialty Cameras



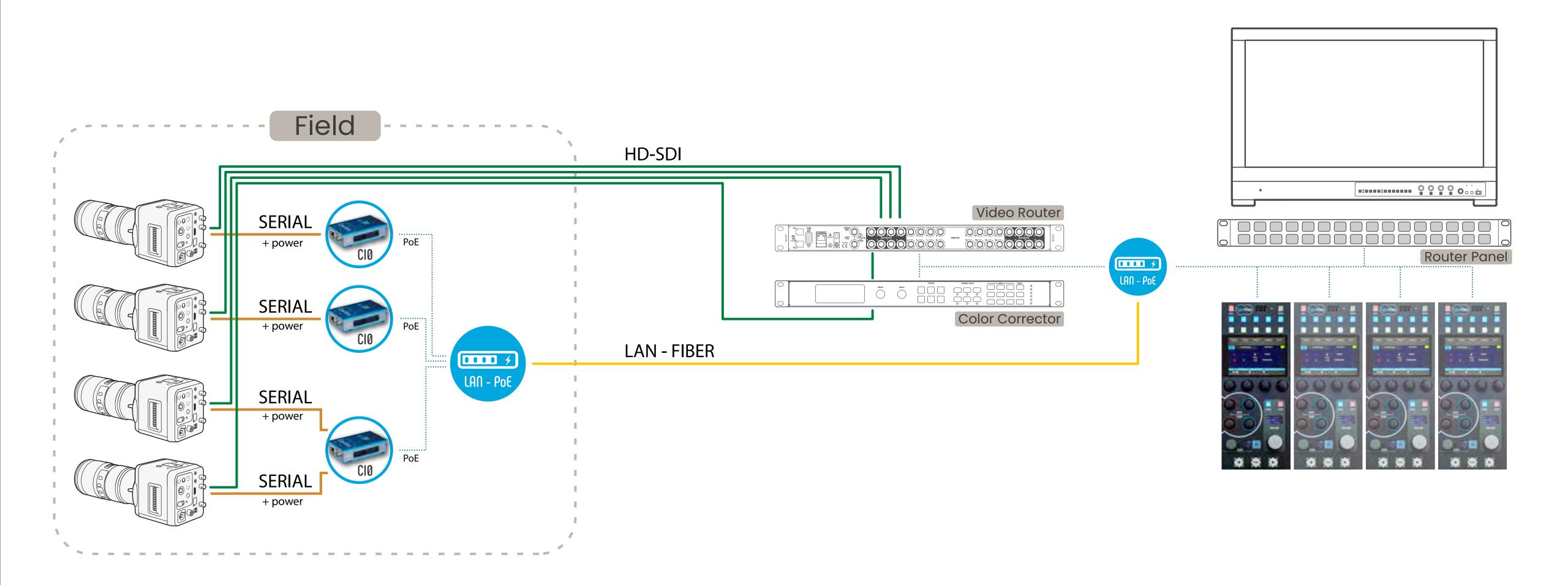




LAN + PoE

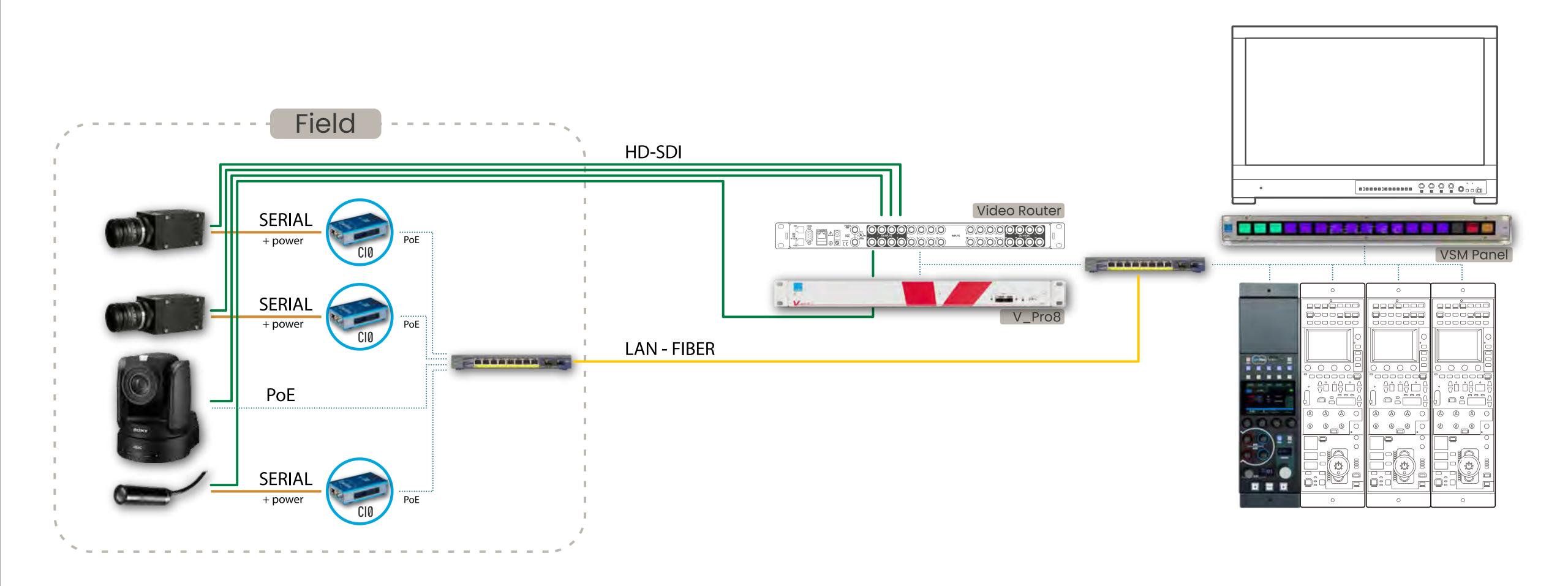


Integration of Mini-Cameras Integration of Mini Cameras with Color Correctors and Router Switching



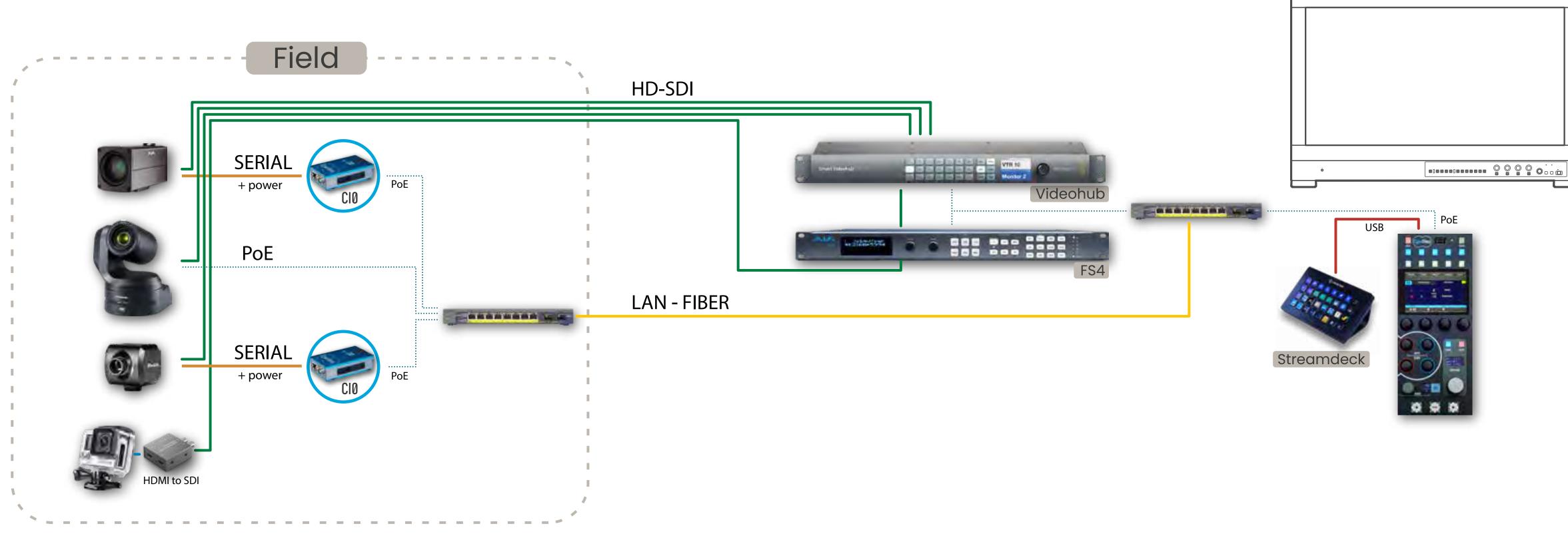
Specialty cameras in Tier One Productions

Shade your Specialty Cameras



PTZ and mini-cameras in lower Tier Productions

Shade your Specialty Cameras



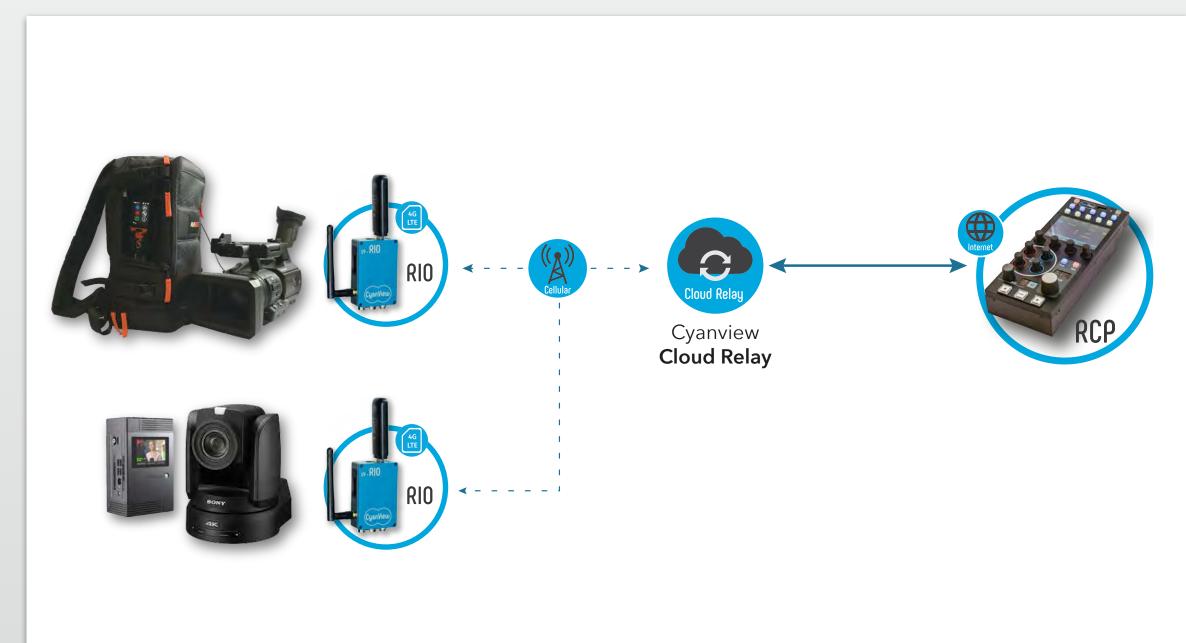


@ Home / Remote Production



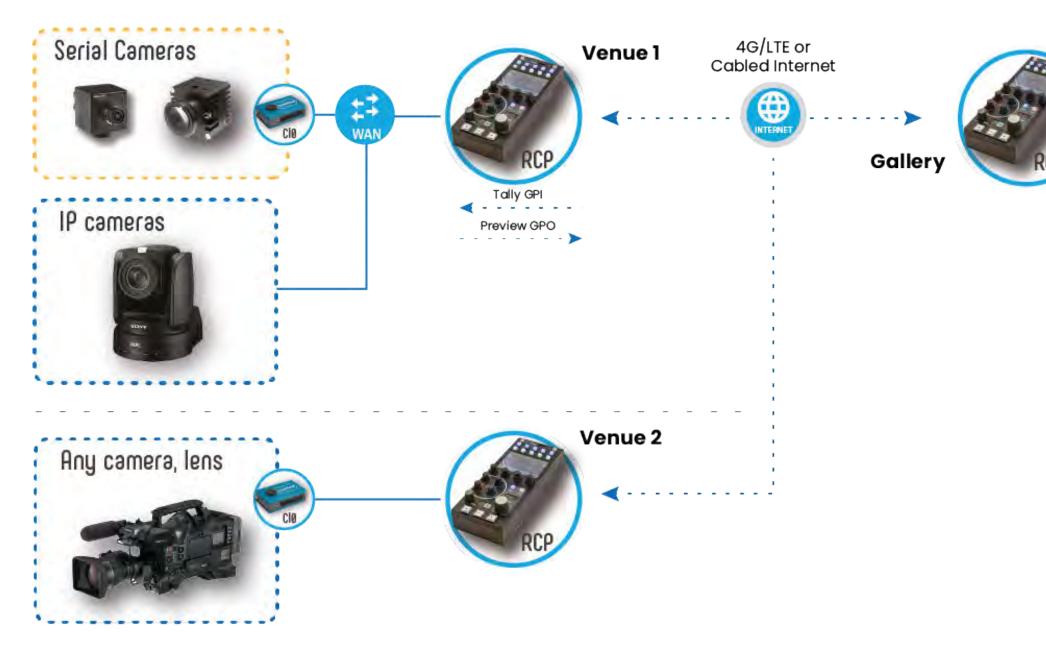
Control your cameras over Wi-Fi, over the internet or 4G/LTE Perfect companion for Bonded Cellular transmission

RIO — Remote Camera Control



Control multiple production sites from a central galleries while keeping local control on site

REMI — Remotely control all your productions







RIO – Shading for Remote Production Workflows

Scene

0.45

BLACK



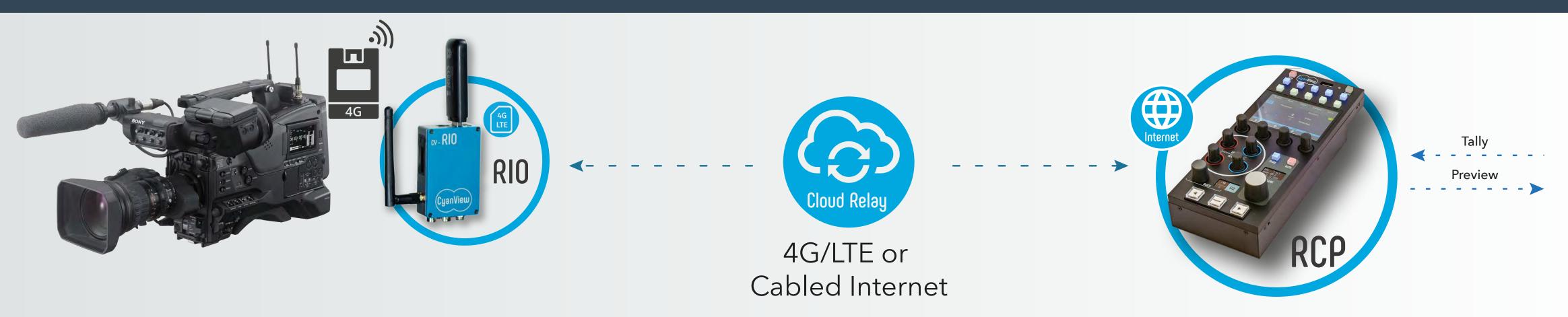








RIO – Shade Anything Anywhere Get control of your cameras remotely

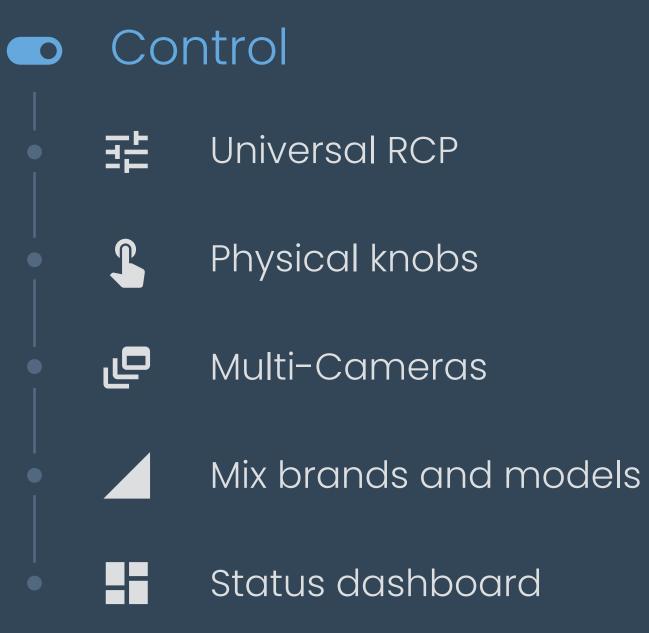




OVERVIEW



- **Direct Ethernet**
- Internet
- Cellular 4G / LTE
- RF Modems *future R&D





RIO – Any camera over the Internet Supported Cameras and Accessories



Camcorders



Mini Camcorders



System Cameras



Compact Heads







PTZ



```
Mini-cams
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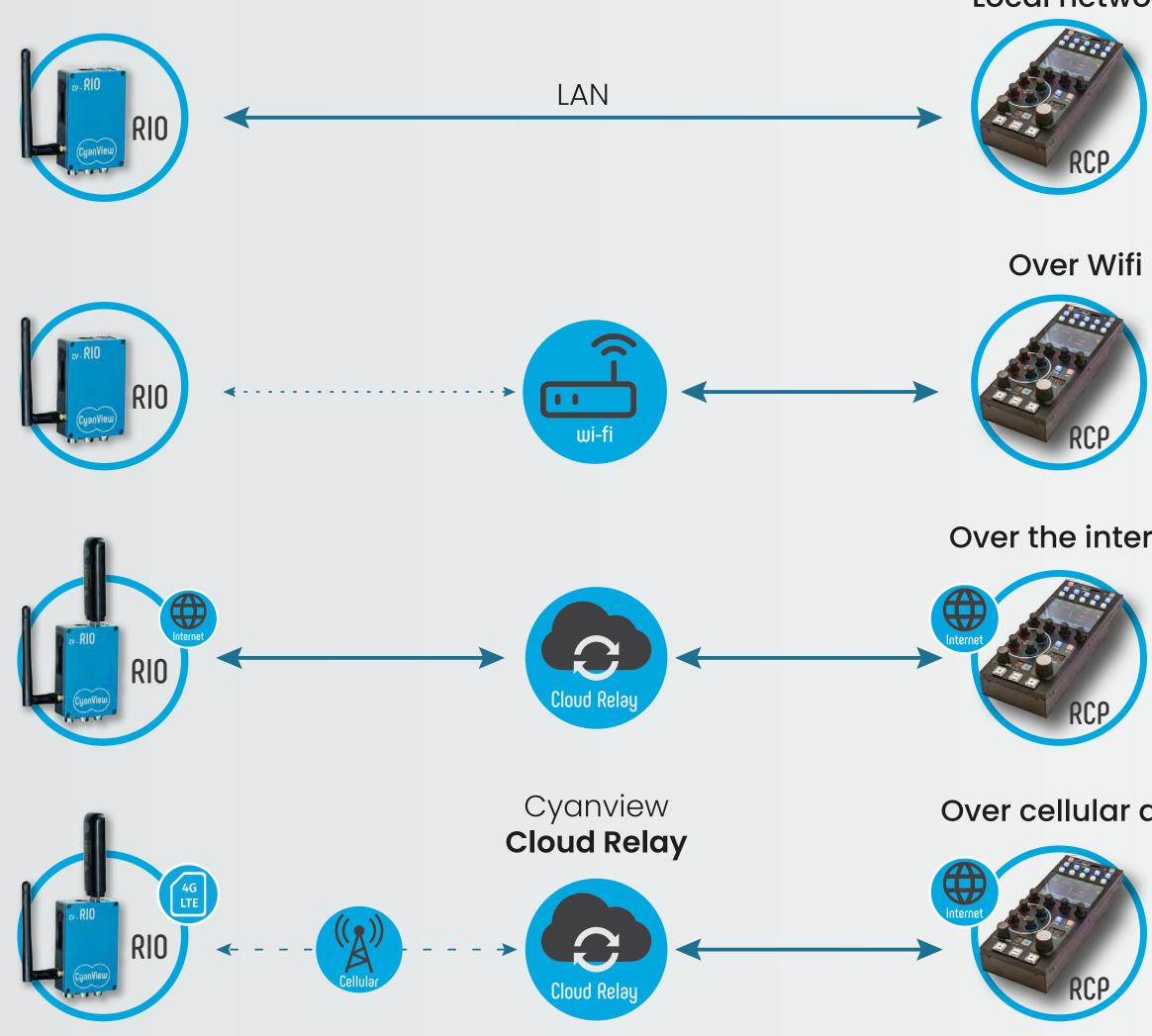




Robotics / Gimbals

RIO – Wired and Wireless

Multi-camera remote production shading





Local network

Over the internet

Over cellular data

LAN

RIO can be configured as a regular CIO camera interface on local networks. If the LAN has latency, it is also possible to configure the RIO working mode over LAN to get any camera protocol work over any latency.

Wi-Fi

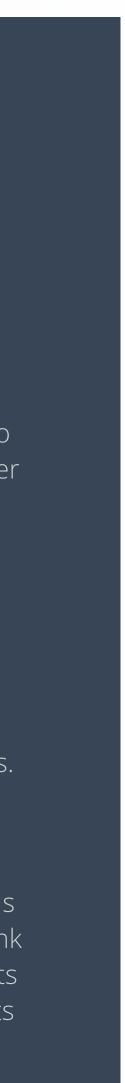
RIO has the camera control protocols built-in so the camera connection will stay stable no matter the Wi-Fi network conditions and latency.

Internet

The RCP and RIO will connect as soon as both have a simple internet connection. The Cloud Relay makes it plug and play, avoiding any unnecessary configuration of ports on modems.

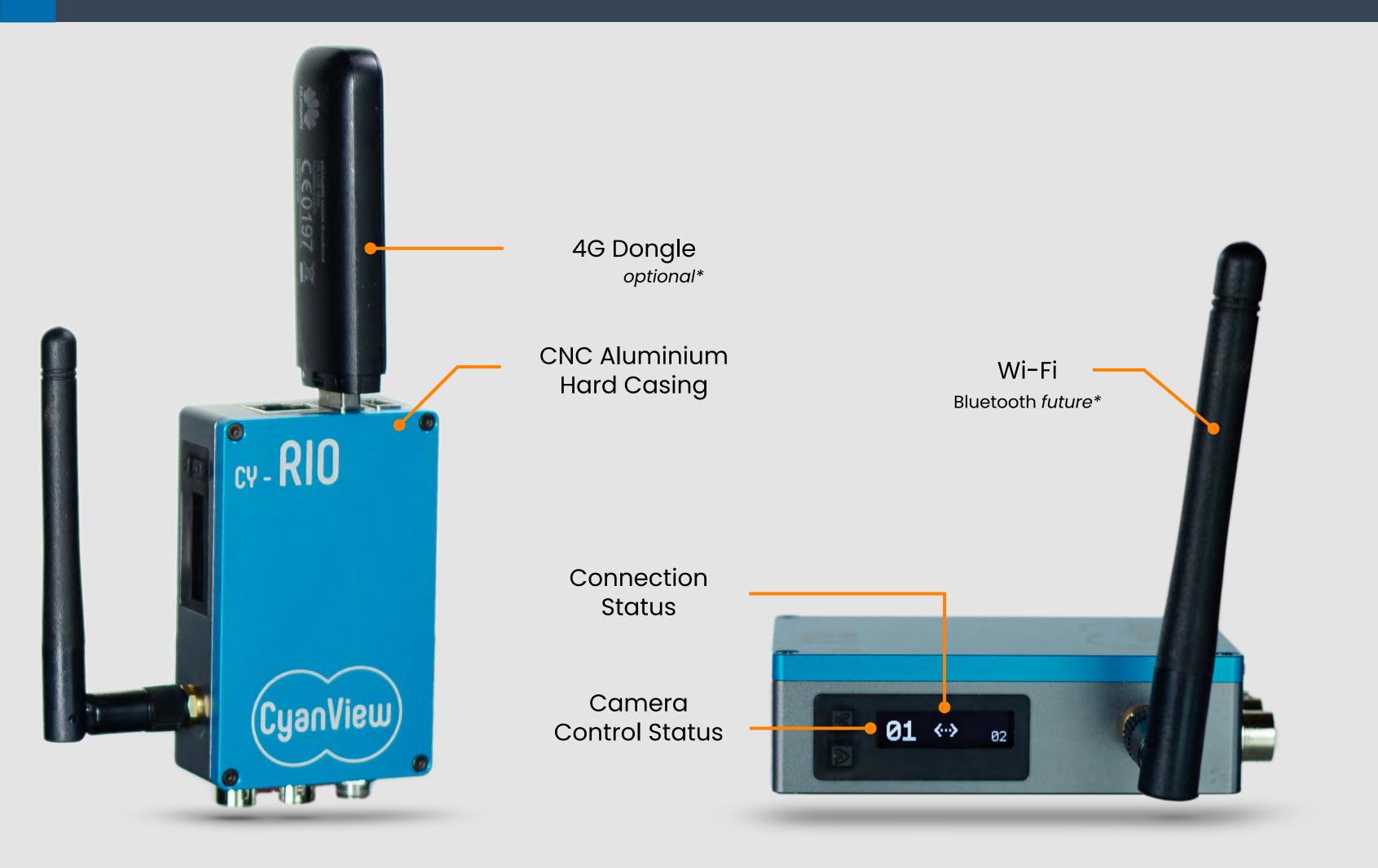
Cellular

Some bonding video systems provide IP Tunnels or internet access points that can be used to link the RCP and RIO. But it is also possible to add its own 4G USB dongle to get internet access on its own.



RIO – Extensive Interfacing

Wide range of ports for camera control and communication







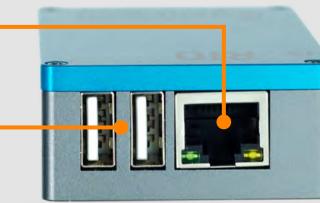
Power

Tally Indicators

2 Serial Ports Camera Control



Ethernet **USB** Extensions







RIO – Multiple tally options

Multi-camera remote production shading



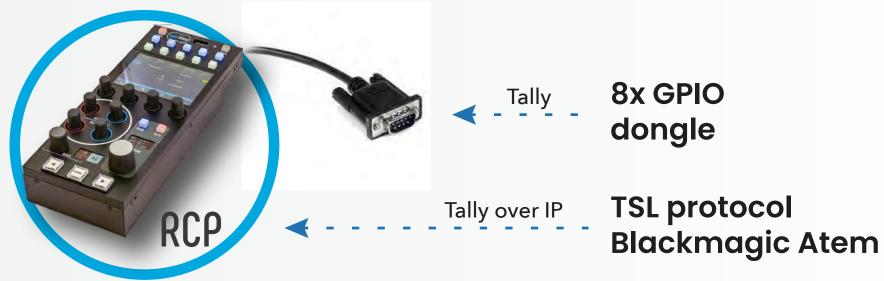
Taly in the viewfinder

As RIO controls the camera, whenever the protocol supports tally, it will be available in the camera as usual. Camcorders might be in record though in which case the other tally options are necessary.

External Tally Light

RIO provides a few TTL outputs that can be used to drive a tally light or circuitry. The 12V switchable power output of each Hirose connectors can also be used as a tally signal driving an LED or a small light directly.





8x GPIO input

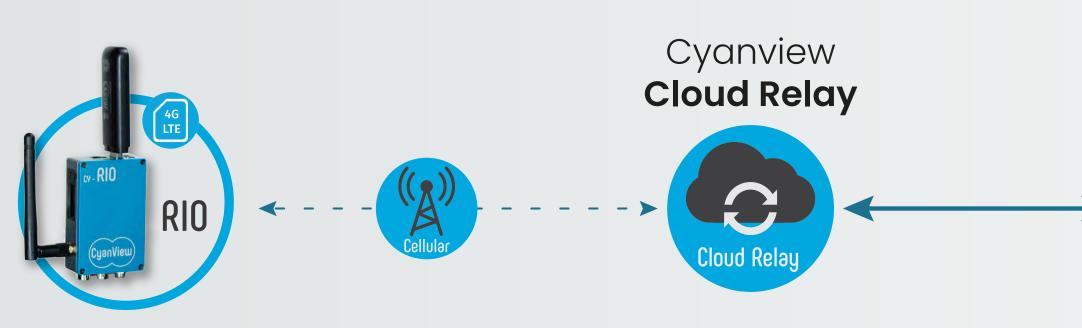
An accessory dongle for the RCP provides 8x GPIO for tall input and preview output. 2 dongles are supported which leads to a total of 16 possible inputs.

Tally Protocols (TSL)

Tally can also be ingested from the TSL protocol, from an IP connection to an Atom router or by monitoring one output of a supported router (i.e. Probel).

RIO – Latency, what does it mean

Multi-camera remote production shading



Typical **10ms** to **50ms latency** Can be 100ms to 200ms overseas





Shading vs Video Latency

Shading latency is much lower than video latency which does require buffering to provide a reliable signal. Shading is low data and doesn't have much latency on its own but the effects of shading will be seen after the video comes back so both shading and video latency add-up.

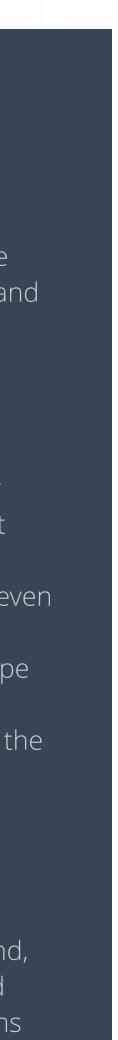
Latency on control protocols

Control protocols have been designed for serial or local LAN networks and don't usually offer the best performance on higher latency networks such as public internet and cellular. Some protocols don't even work at all.

Cyanview implemented a protocol optimised to cope with higher latency networks to offer the best throughput and smoothness in paint controls and the lowest overall latency per camera command.

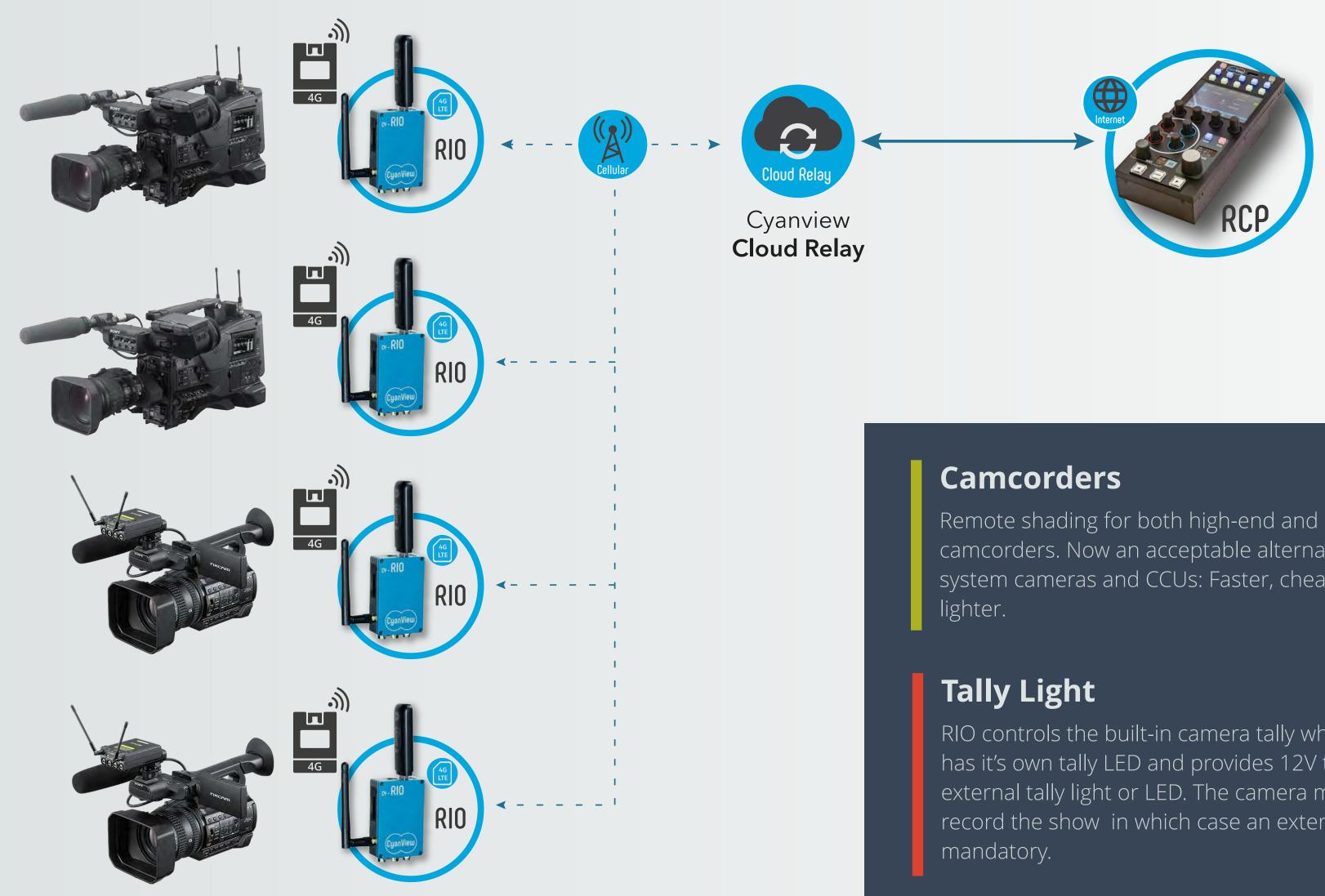
RIO vs TCP protocols

Some HTTP/TCP based protocols require a lot of communication and ACK to send just one command, so a latency of 10ms might result in one command every 100ms. In comparison, a command every 1ms can still be achieved with RIO with just 10ms latency.



RIO – Bonded Cellular Multicam Sports

Multi-camera remote production shading





"New Workflows for lower-cost productions"

Remote shading for both high-end and small camcorders. Now an acceptable alternative to system cameras and CCUs: Faster, cheaper,

RIO controls the built-in camera tally when possible, has it's own tally LED and provides 12V tally for an external tally light or LED. The camera might also record the show in which case an external tally is

Multi-camera

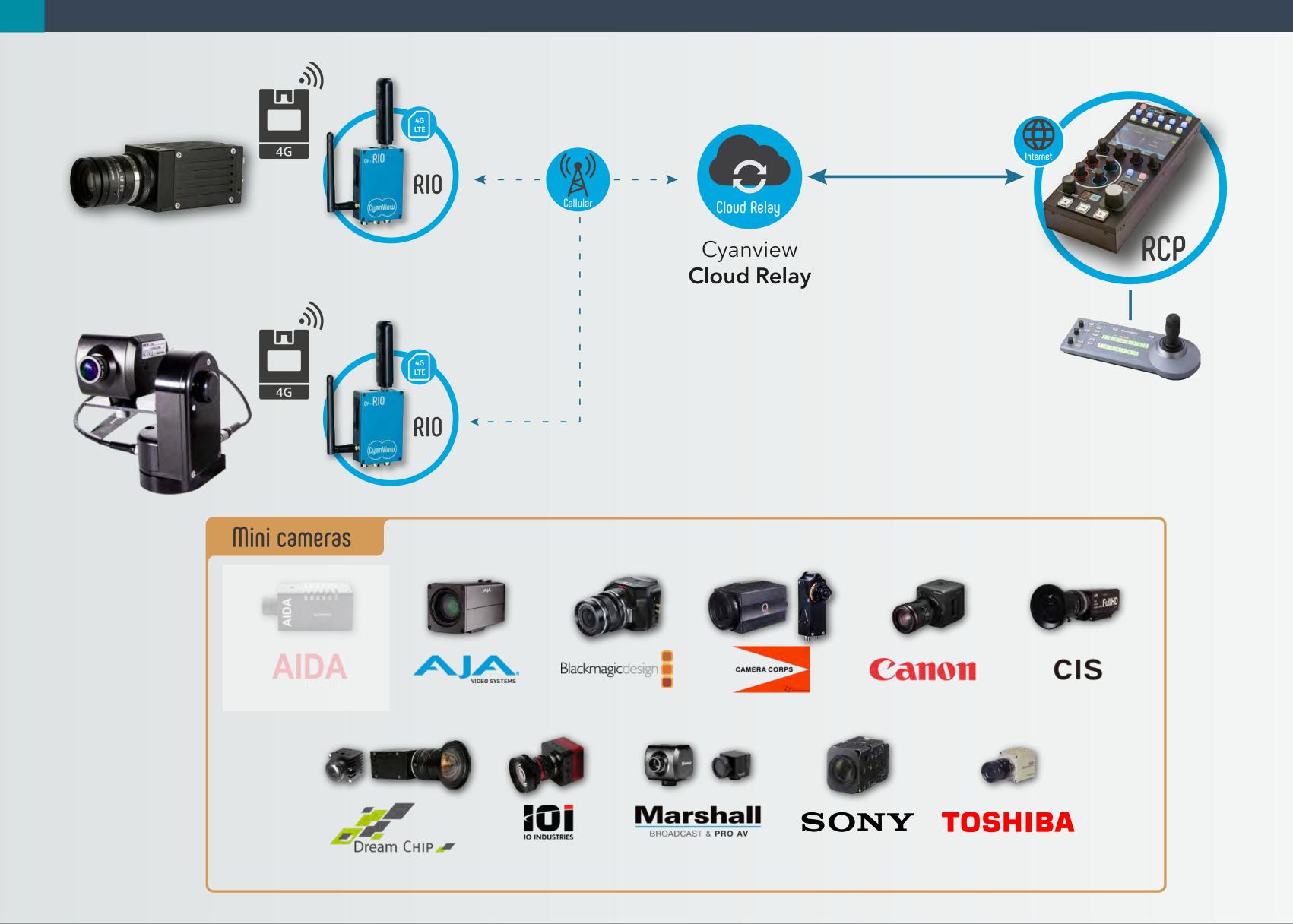
Shading all connected cameras from one or multiple RCPs will improve camera matching within a game but also matching multiple games together for consistent highlight shows.

Cloud Relay

The RCP and RIO only require a simple internet access to operate. The Cloud Relay will link all units together. This is plug and play as no ports have to be opened on either side.

RIO – Add Mini-cameras, Beauty Shots

Multi-camera remote production shading





"Beauty shots on a golf cart or on top of a building"

Lens Control

RIO allows lens control either from the camera protocol itself or a direct interface to lens motorisations: ENG lenses, Dreamchip motors, DC motors from Polecam, etc.

Robotics

RIO interfaces with Gimbals and some robotic heads to provide complete remote control of your shots: framing and shading





RIO – Bonded Cellular Multicam Sports

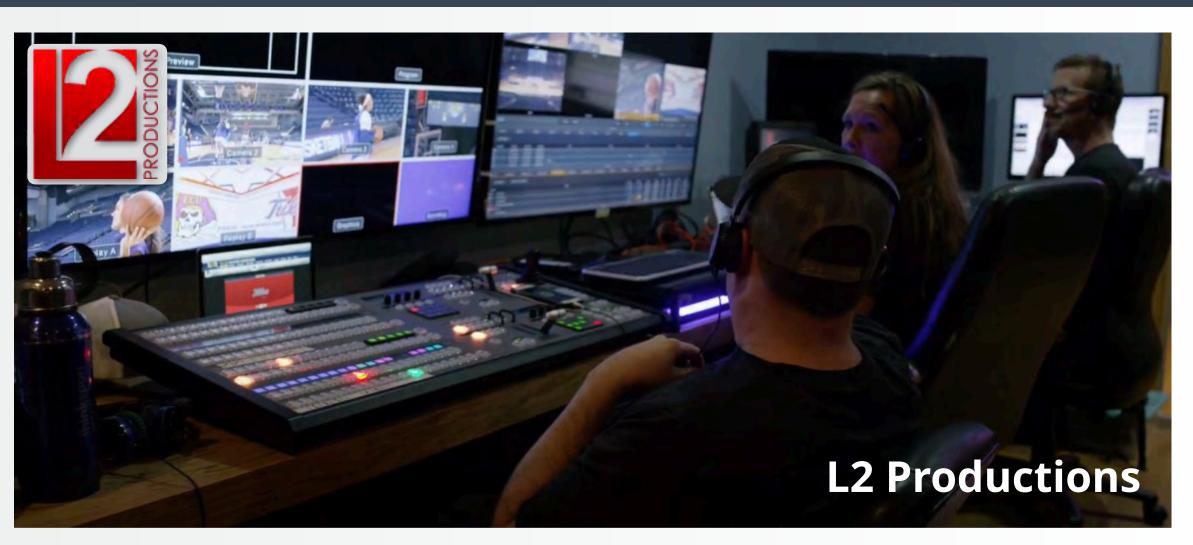
Multi-camera remote production shading



- Minimum crew onsite at West Palm Beach, FL
- Production center at St. Augustine, FL
- 6 RIO on Sony PDW-F800 Camcorders
- **4 RIO** for **Marshall CV365** on Golf Carts for Beauty shots
- **2 RCP** for video operators
- **1 NIO** for tally GPIO input
- Aviwest/LiveU Bonded Cellular kits

https://www.sportsvideo.org/2020/05/15/pga-tour-entertainment-tees-up-remiproduction-of-charity-skins-event-on-may-17





- Control rooms in Austin to produce around the country
- A LiveU partnership
- "It gives us the ability to produce more events for the same budget. In other cases, it allowed us to add new clients because they had never had the budgets for the traditional truck-and-trailer model. It has completely changed our business, and I'm making a big bet on it.", Scott Rehling

https://www.sportsvideo.org/2018/05/16/l2-productions-makes-the-shift-to-athome-production-model



RIO – Live news and events

Multi-camera remote production shading



Shading when needed

Remote shading helps when live news coverage involves multiple cameras or when camera operators need assistance. Most camcorders allow menu navigation remotely.

Tally in the viewfinder

RIO will send tally information right into the camera viewfinder when the camera protocol allows it. Wiring an external small LED in the viewfinder is always possible too.





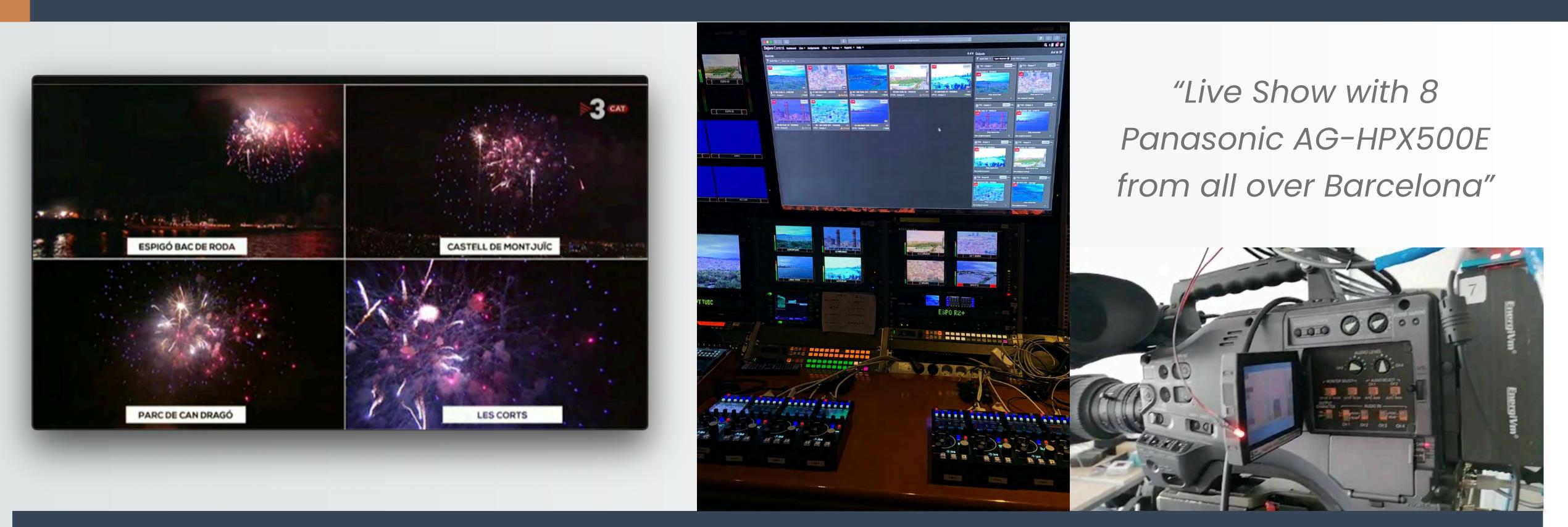
"Match Post-Game Interview shoots coming from different locations"

Unattended cameras

Adding cameras for beauty shots, overviews or surveillance does n't always require attendance. Rio will allow camera and other equipment to be remotely controlled.



RIO – Live Shows Piromusical de La Mercè 2020 - TV3 (Spain) - Ontario Soluciones, Dejero



8 cameras at different locations in Barcelona

The fires will be launched from four different points: Les Corts, Nou Barris, Sants-Montjuïc and Sant Martí, and will thus become a more global show with more height and power than ever."

Shading from TV3 Studios

Video feeds are brought back to the studio using Dejero cellular transmitters. 8 RCP have been used to shade each camera individually as fireworks requires very quick adjustments.

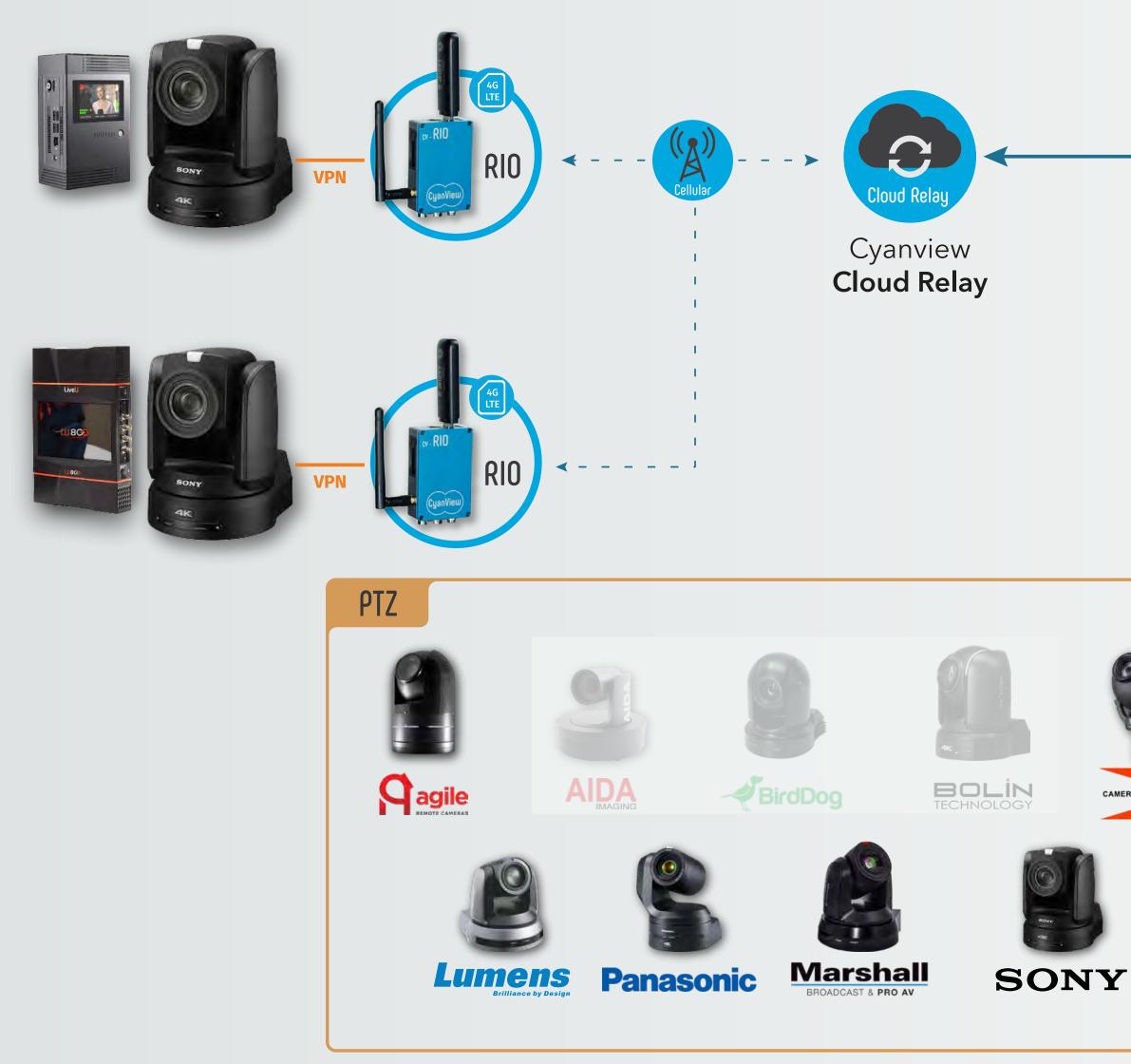


AG-HPX500E and Tally

Panasonic serial P2 cameras were controlled from the first port of the RIO unit while an external LED was added for tally as it's not part of these older camcorders protocol.

RIO – Cameras at private locations

Multi-camera remote production shading







CAMERA CORPS

"Plug and play PTZ control and shading in private homes"

VPN

Cyanview provides a VPN between the RCP and RIO. PTZ panels can be used as if the camera was local. No IT configuration needed on the internet access side.

Tally Light

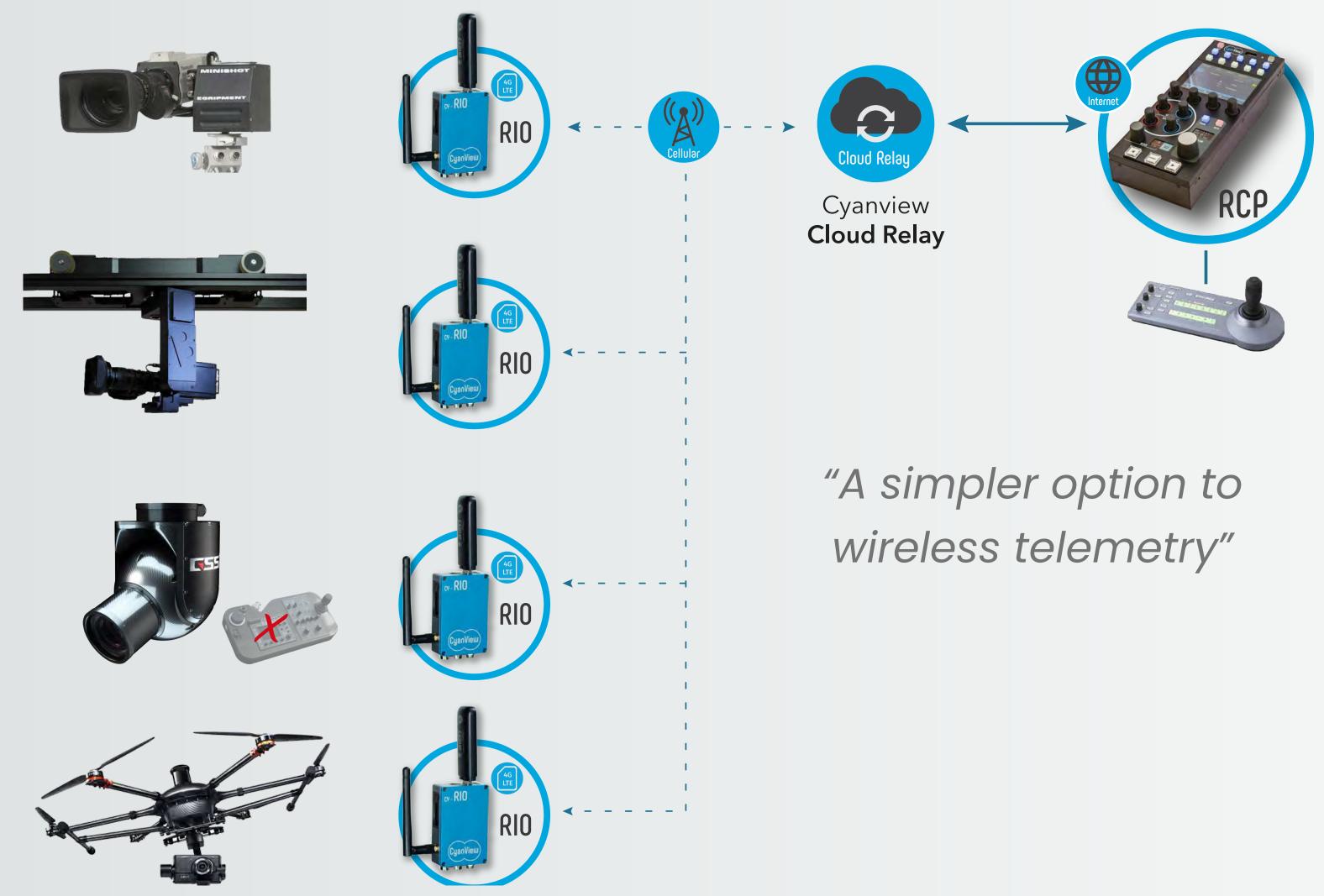
RIO controls the built-in camera tally of PTZ cameras when available. Sony, Panasonic, Lumens, etc. have tally lights on their newer cameras. It's always possible to add a separate tally light from the RIO 12V tally output.

Cloud Relay

The RCP and RIO only require a simple internet access to operate. The Cloud Relay will link all units together. This is plug and play as no ports have to be opened on either side.

RIO – Wireless Specialty Cameras

Multi-camera remote production shading





Robotics

RIO interfaces with Gimbals and some robotic heads to provide complete remote control of your shots: framing and shading

Cable cams

Shading oo aerial specialty cameras can advantageously be carried over cellular rather than conventional RF in many situations. Rio will add support of conventional RF modems in the future.

Aerials

Provide tally and shading to aerial camera systems.

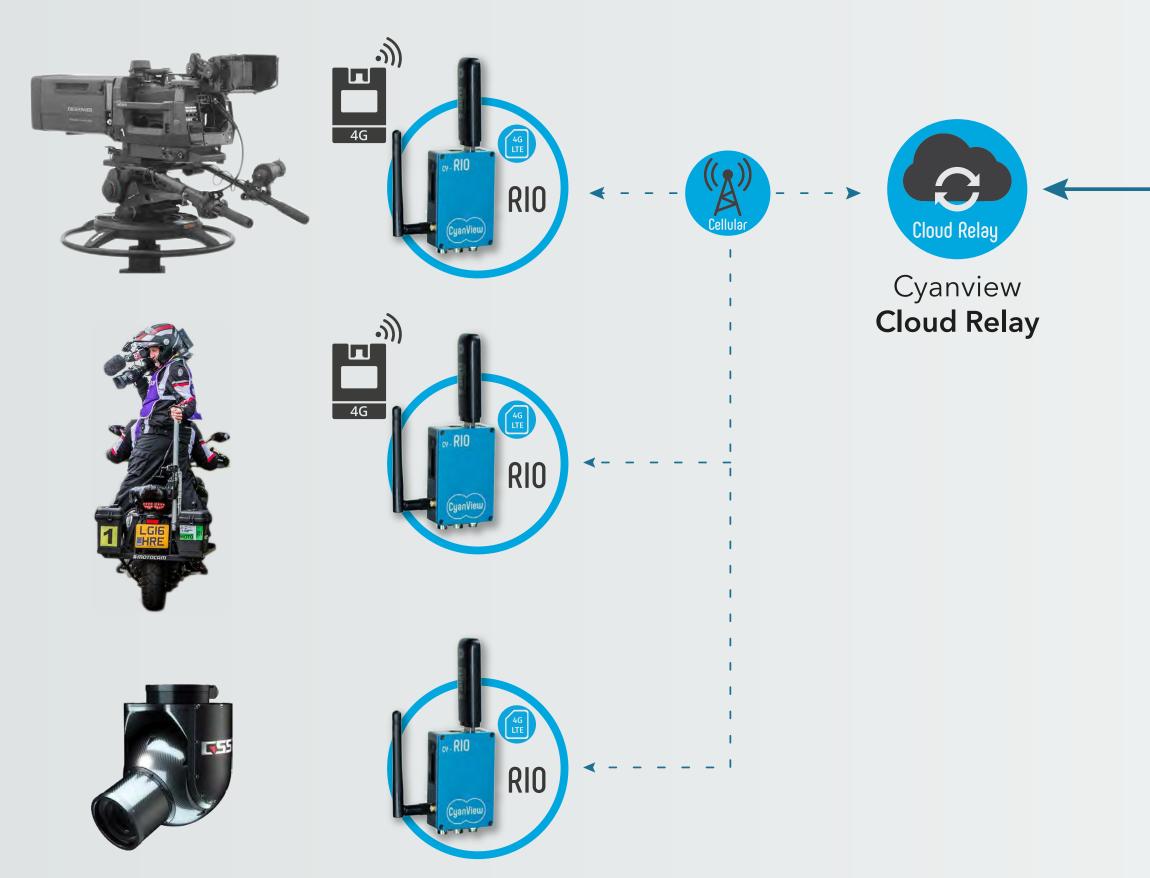
Drones

Right from the OB or control room:

- Camera shading and lens iris from the RCP
- Gimbal pan/tilt/roll and lens focus/zoom from a joystick panel

RIO – Wireless for Marathon, Cycling

Multi-camera remote production shading







"When cellular simply works"

System cameras

Rio does support system cameras, both with or without CCU. As large box lenses are mandatory for tight shots on marathons or cycling, RIO makes it easy to shade cameras placed far away from OB vans.

Motorbikes

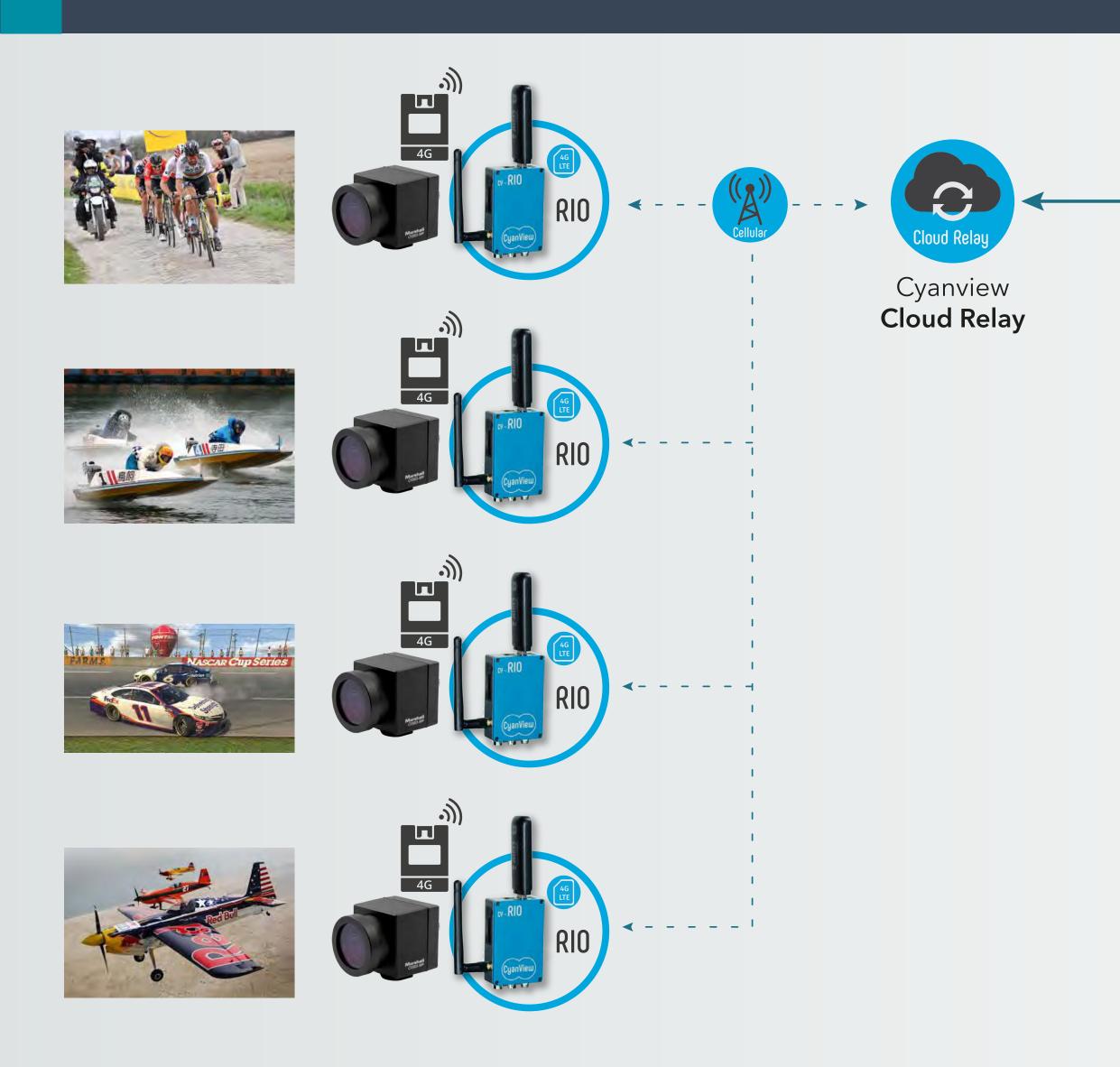
The wide cellular coverage you can usually rely on for a Marathon race makes it the ideal use case to shade Camcorders with a RIO unit.

Aerials

RIO provides tally and shading to aerial camera systems such as helicopters used on cycling races.

on

USE CASE







"Affordable Onboard Solution"

Onboard cameras

Bonding offers a simpler, faster and much more affordable solution that traditional RF technologies for onboard cameras. There is now a way to add shading as well.

Changing conditions

Having shading control on onboard cameras is mandatory when conditions can change dramatically in the course of an event, changing from sunlight, rain or night.

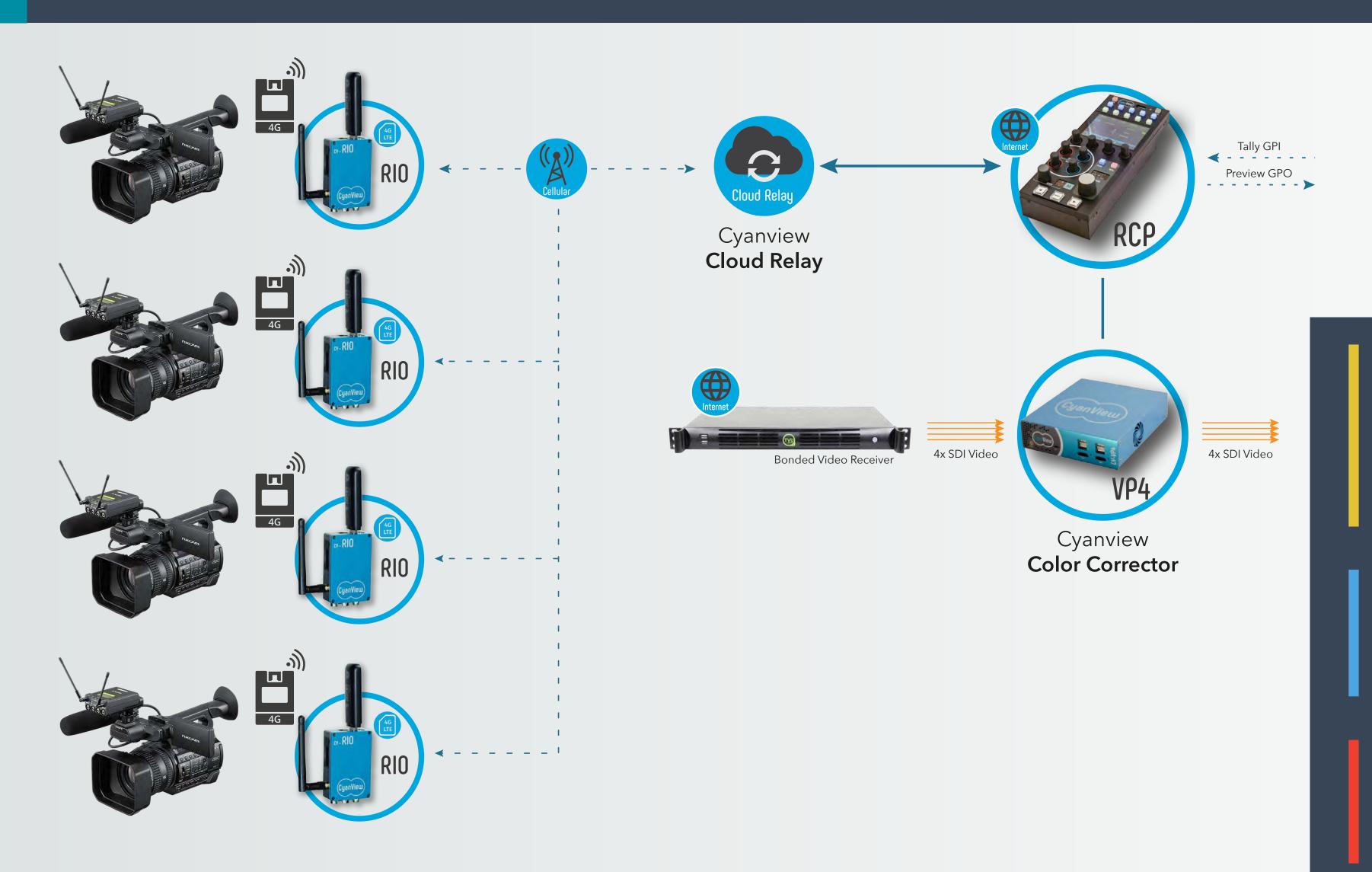
Access other equipment

RIO can deliver a VPN access to other equipment like telemetry systems or data loggers.



RIO – No latency, full paint controls

Multi-camera remote production shading





"Full paint controls with camcorders"

CCU for small camcorders

Sony LANC protocol is very limited and covers exposure but no color controls. Cyanview's VP4 unit acts like a CCU for small camcorders providing advanced color controls to match II cameras together.

No Latency

Color correction applied in the production studio after decoding are not affected by the video latency, on the opposite of camera corrections.

Color Matching

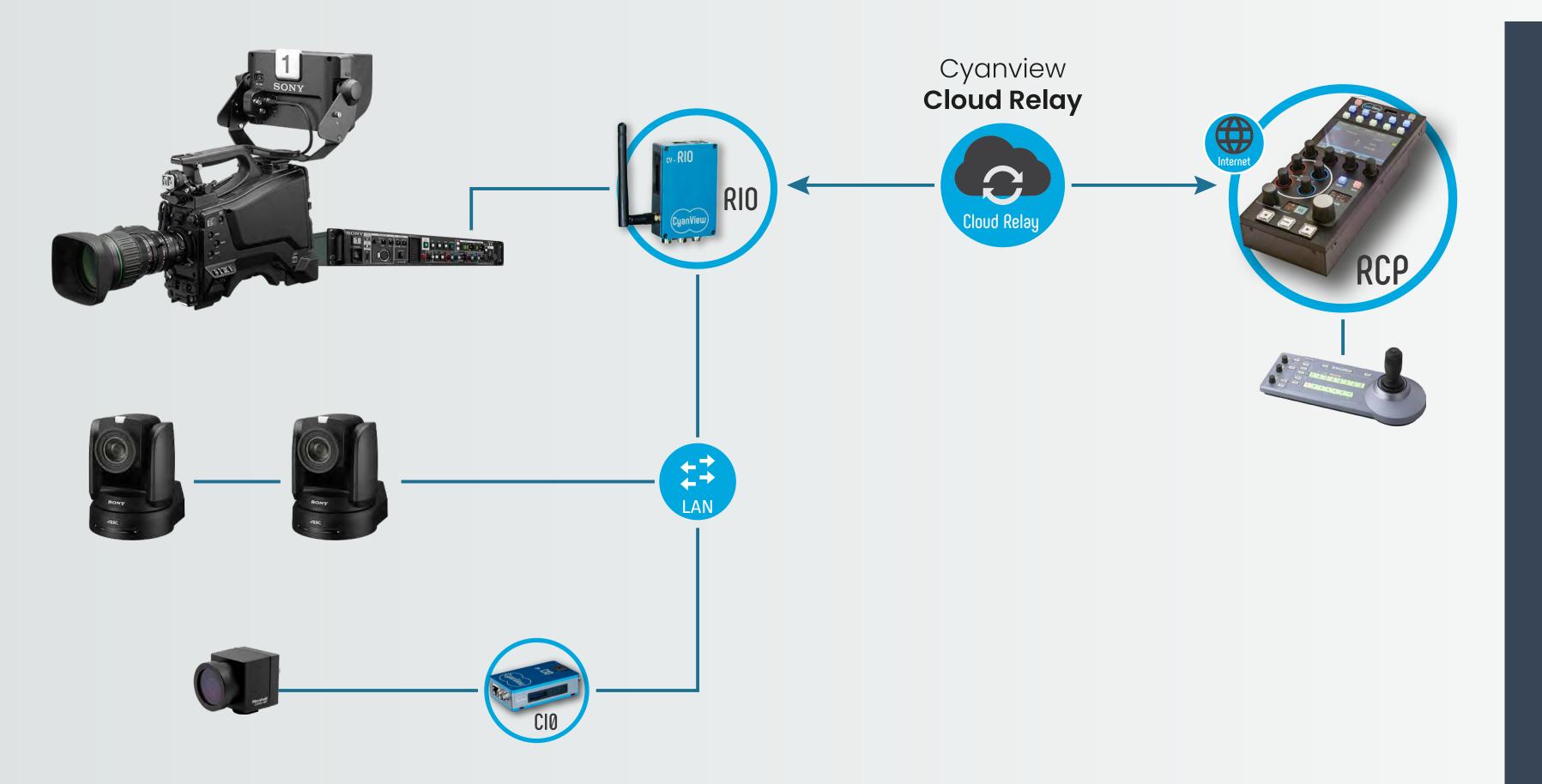
The VP4 includes secondary corrections such as Multi-Matrix dedicated to camera matching, even when mixing camera models and brands.



5

REMI – Remote Production Shading

Use Cases





Multiple cameras

RIO can also be used to control remotely a complete set of cameras in a full REMI productions style. It's a local configuration that can be remotely controlled.

Extend with more interfaces

Add CIO units to add more serial ports on your local network. All IP cameras can be interfaced directly.

Distributed operations

In the future, it will be possible to control the same kit from multiple locations, even from home with a simple internet connection.

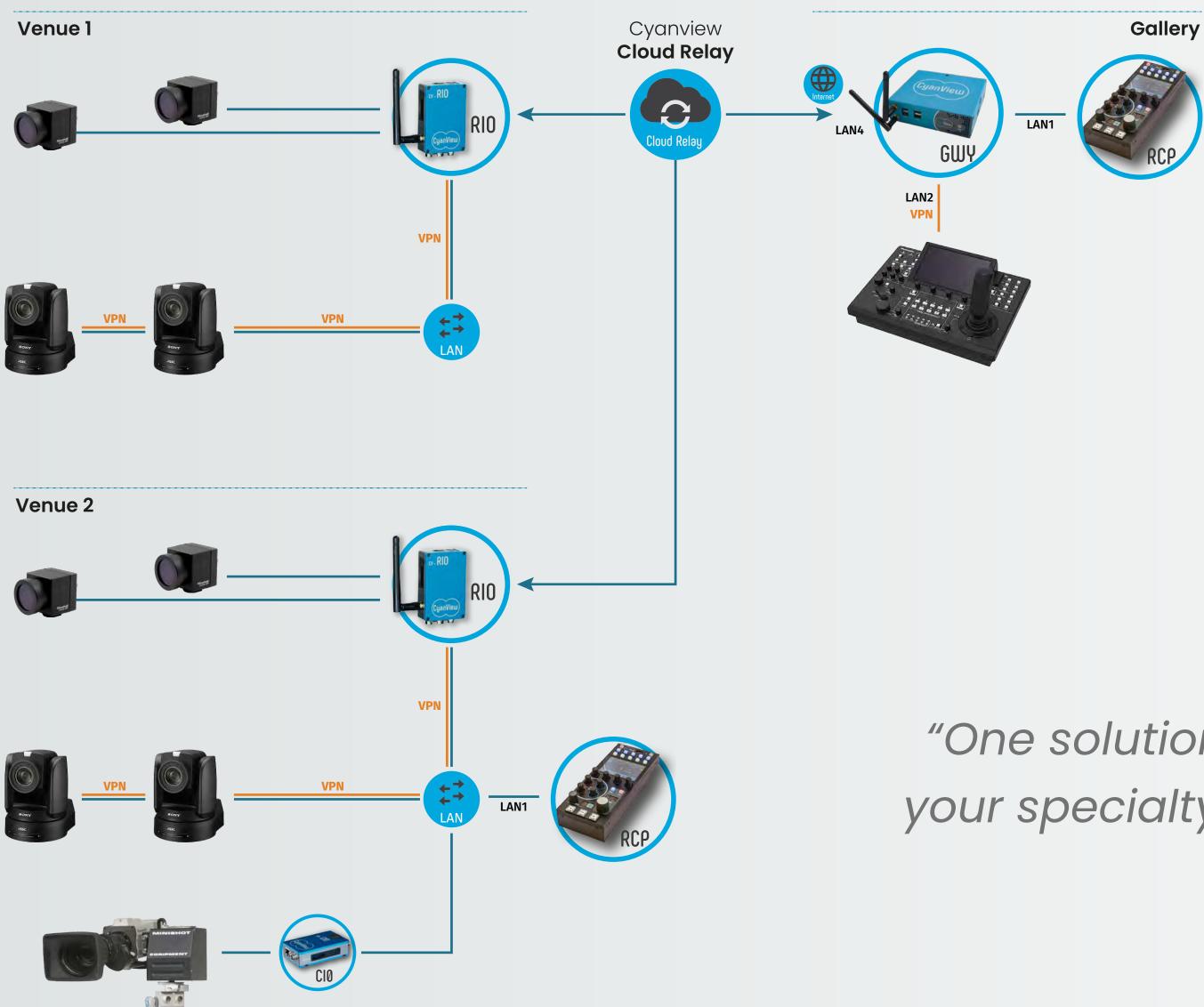
Local setup, remote shading

It is possible to use an RCP from the venue for local setup and camera testing, and let it over to remote operations for the show. Both local and remote control will operate simultaneously.



REMI – Remote Specialty Shading

Use Cases





"One solution for all your specialty needs"



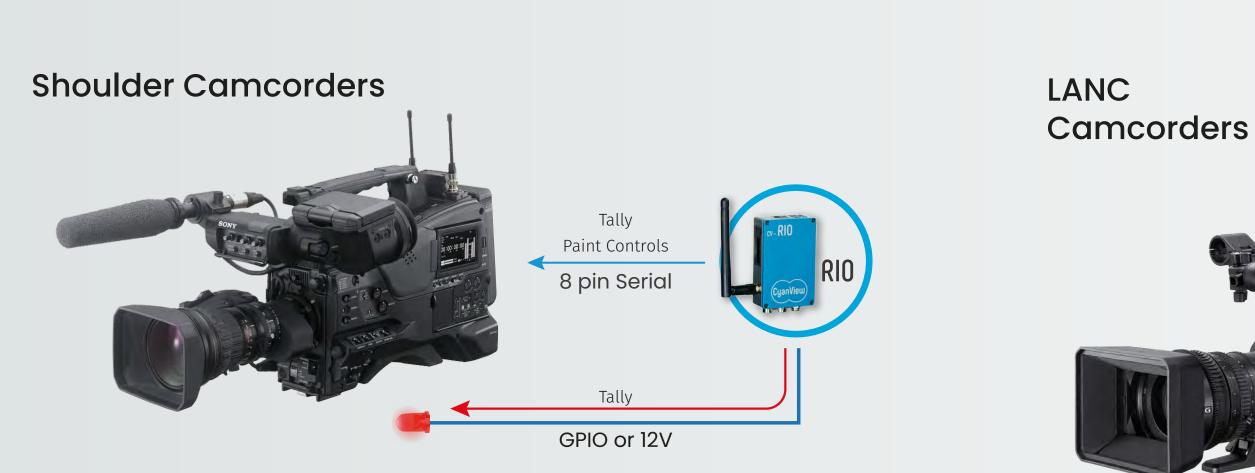
One Specialty RCP

Shading all your specialty cameras can be done through Cyanview locally. Now the same can be achieved remotely which means you only need one remote connection to setup for all your cameras to get remote access.

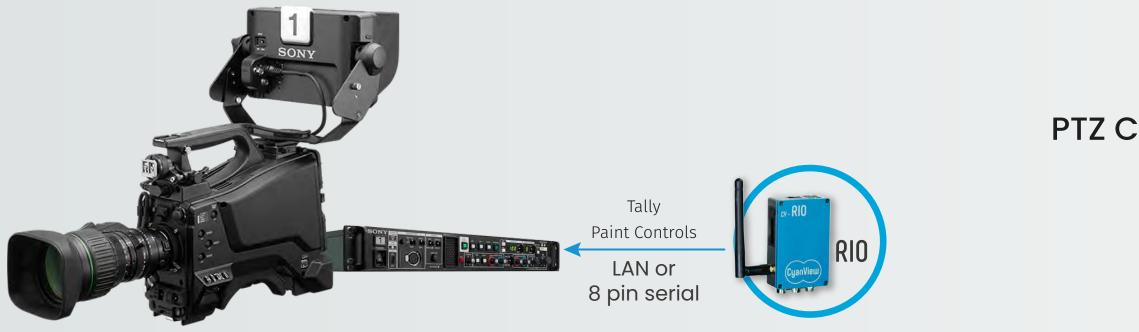
One RCP, multiple locations

From one or multiple RCP, you can access cameras from multiple venues and switch between venues instantly. 4 RCP could switch synchronously between the 4 cameras of each venue.

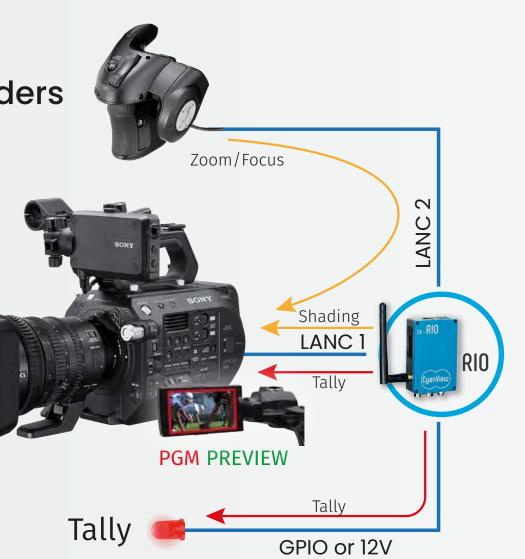
RIO – Sony Camera Control Use Case for Sony cameras



Studio Cameras







PTZ Cameras



Tally Paint Controls **LAN**



Shoulder Camcorders

Minimum shading is provided through the 8-pin connector, built-in tally is supported but an external tally can be provided if the camera is in record.

LANC

Shading over LANC is limited to the basic features of the RM-30BP: exposure and menu navigation. Tally is handled by some camcorders. Zoom/ focus remote can be connected simultaneously with the RCP controls.

Studio Cameras

Shading can be provided directly to the camera body through the 8-pin protocol or through the CCU using LAN or 8-pin.

PTZ

Shading, tally and pan/tilt/zoom/focus controls are all supported through the LAN interface.

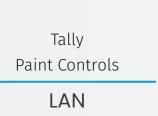


RIO – Panasonic Camera Control

Use Case for Panasonic cameras









P2HD Series

The P2 HD camcorders have extensive controls over LAN or Wi-Fi. Tally is usually only available on the newer camcorders from 2018.

Handheld camcorders

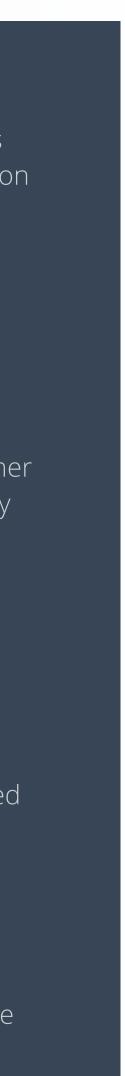
D-Cinema cameras (Varicam) and camcorders (EVA-1, AG-CX350) are supported over LAN, either directly or through the use of USB dongles. Tally is available on the newer models.

Old P2 Series

Older P2 cameras are supported through the serial 10-pin connector. Control is usually limited to exposure and primary corrections.

PTZ

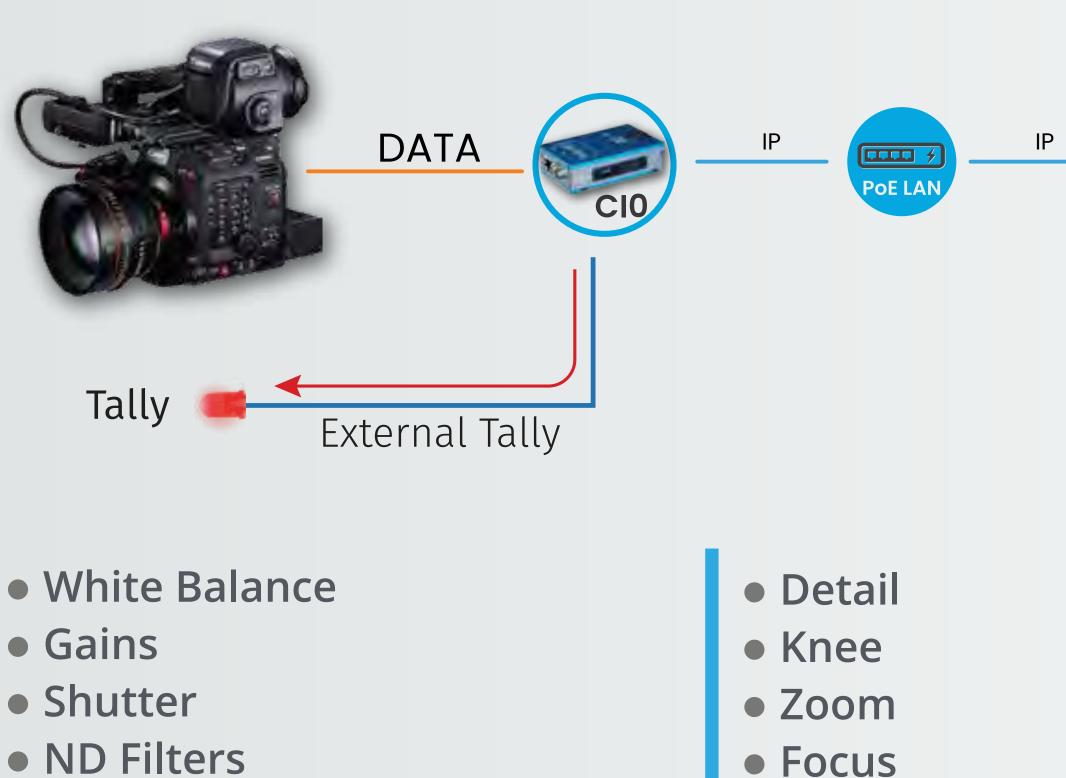
Extensive support of the whole Panasonic range of PTZ is available through the LAN interface.



Canon Camera Control

Workflows for Canon cameras

Canon



- ND Filters
- Master Black
- Black Gamma

- Camera Menu
- Scene Files



EOS-C and XF Series

The Remote-A protocol is supported by EOS-C Digital Cinema Cameras and XF Series Professional Camcorders

Supported Shading

The same functions as the Canon Remote RC-V100 are supported. Not all functions are available on all camera models

Tally

A complete tally solution is available with multiple integrations for tally ingest. An external LED can be connected to the CIO interface to add tally to the camera

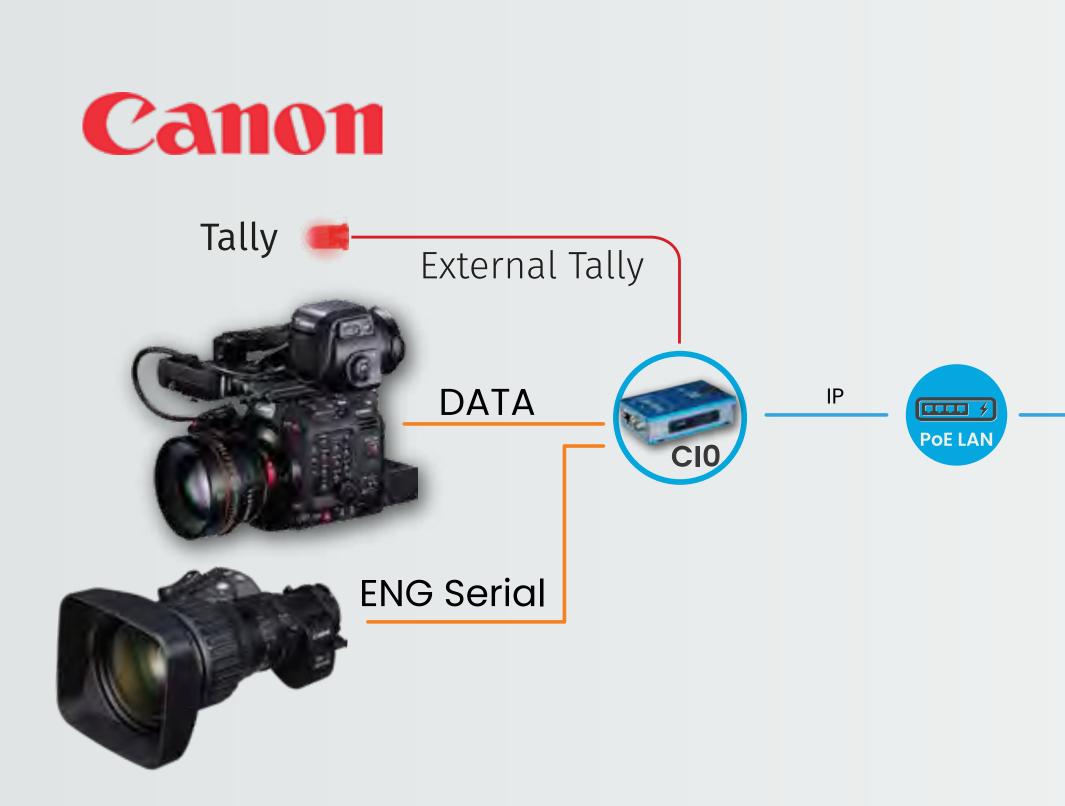
ENG Lenses

The CIO also supports control of external ENG lenses which can be added to EOS-C cameras



Canon Camera Control

Workflows for Canon cameras







ENG Lenses

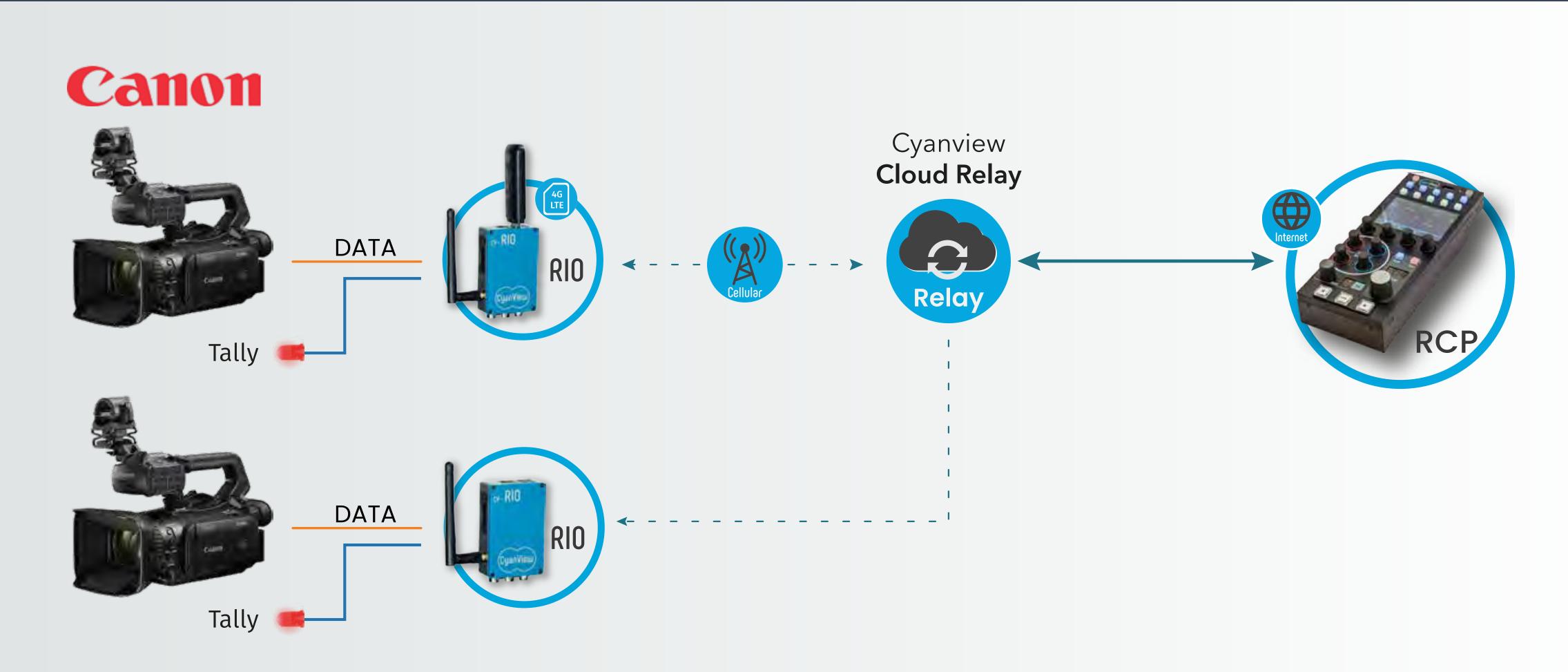
The CIO also supports control of external ENG lenses which can be added to EOS-C cameras





REMI - Canon Camera Control

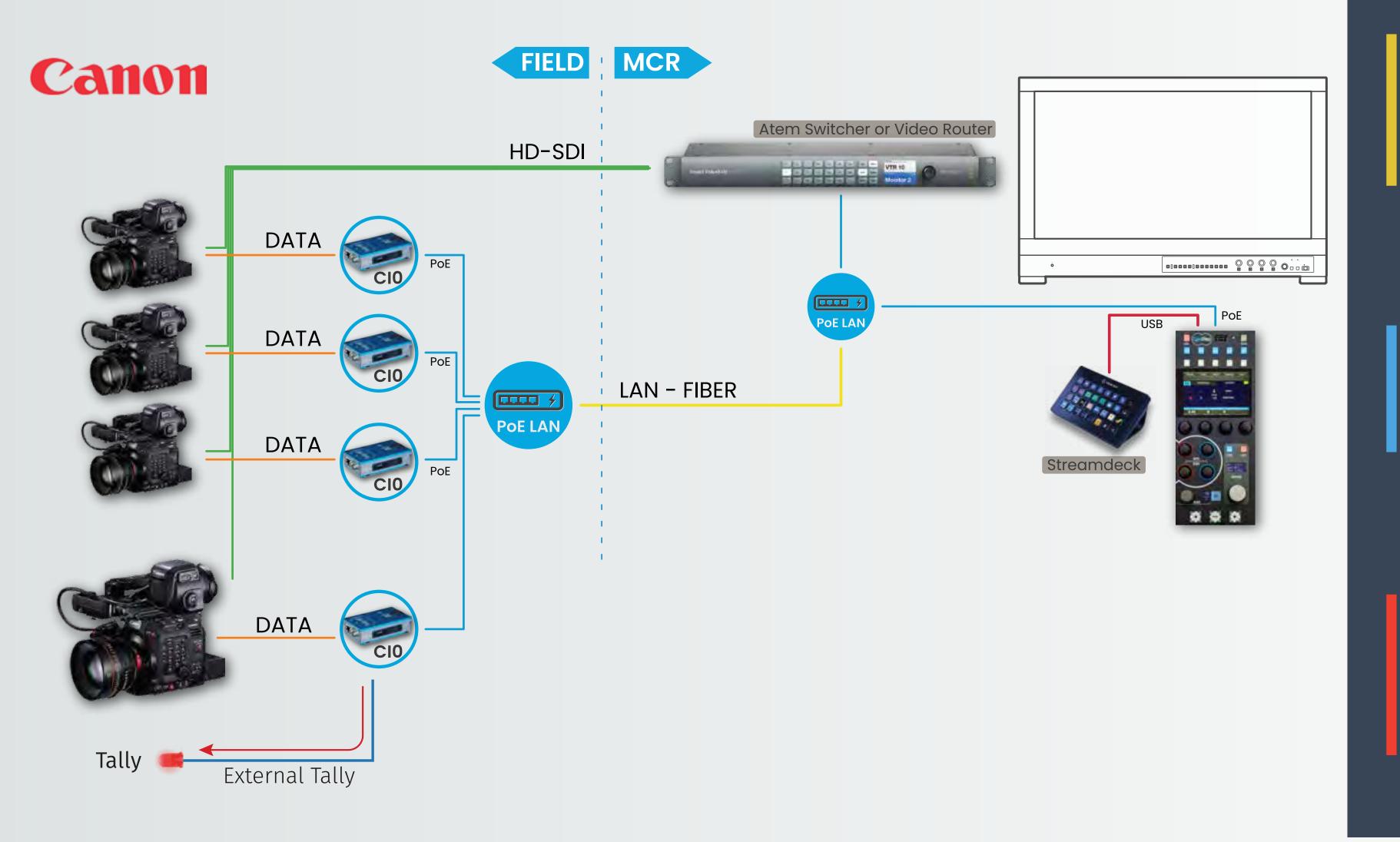
Remote operations over the internet





Canon Camera Control

Simplified productions





IP Workflow

Using CIO interfaces, all camera control is handled over IP and only converted to serial data close to the camera, improving control reliability.

One RCP, Multiple Cameras

One RCP can control all your cameras and is integrated with the router in order to provide synchronisation of camera selection.

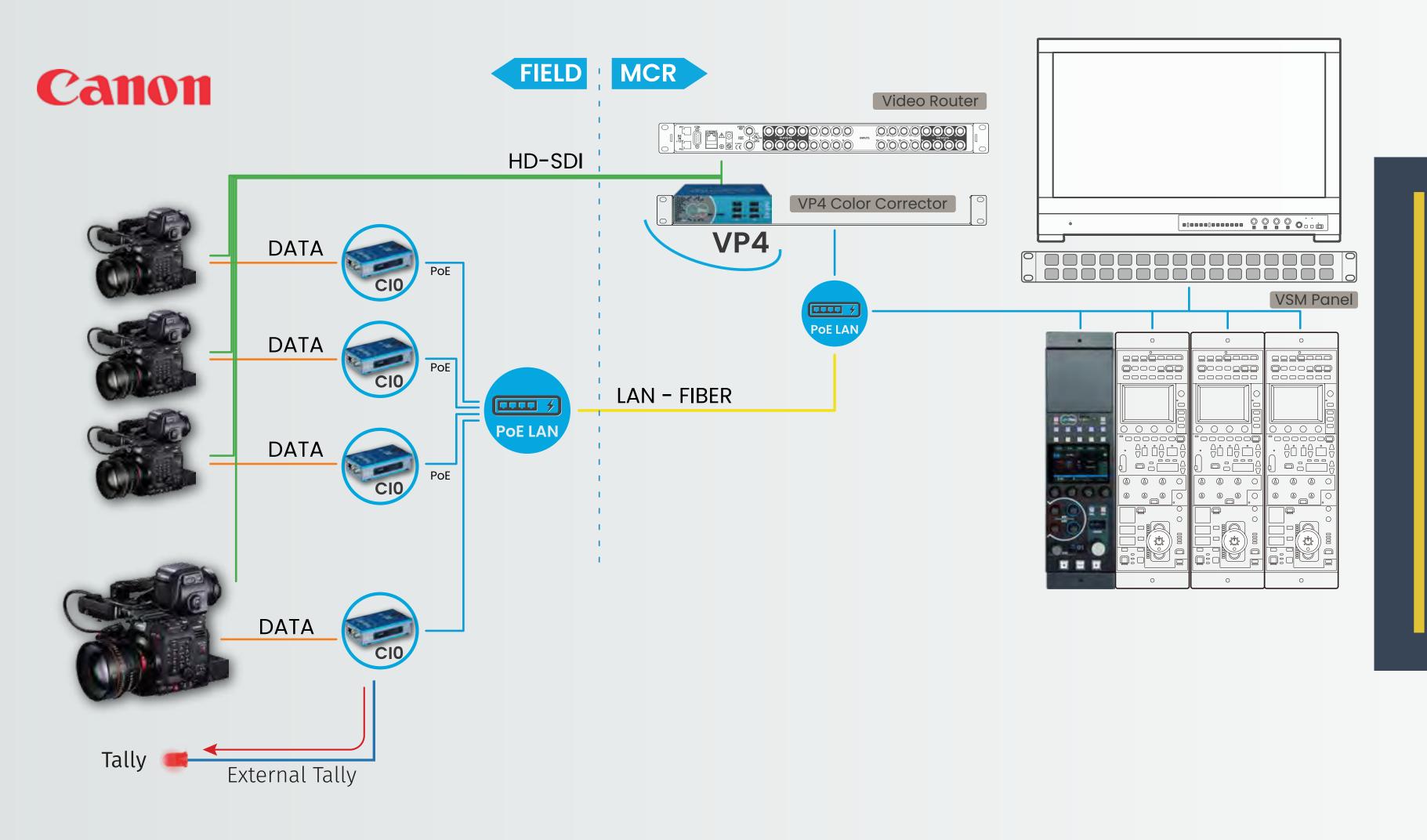
Tally

Tally can be ingested directly from switchers or through GPIO interfaces and is carried over to an external light on camera



Canon Camera Control

Integrated into Higher-End productions



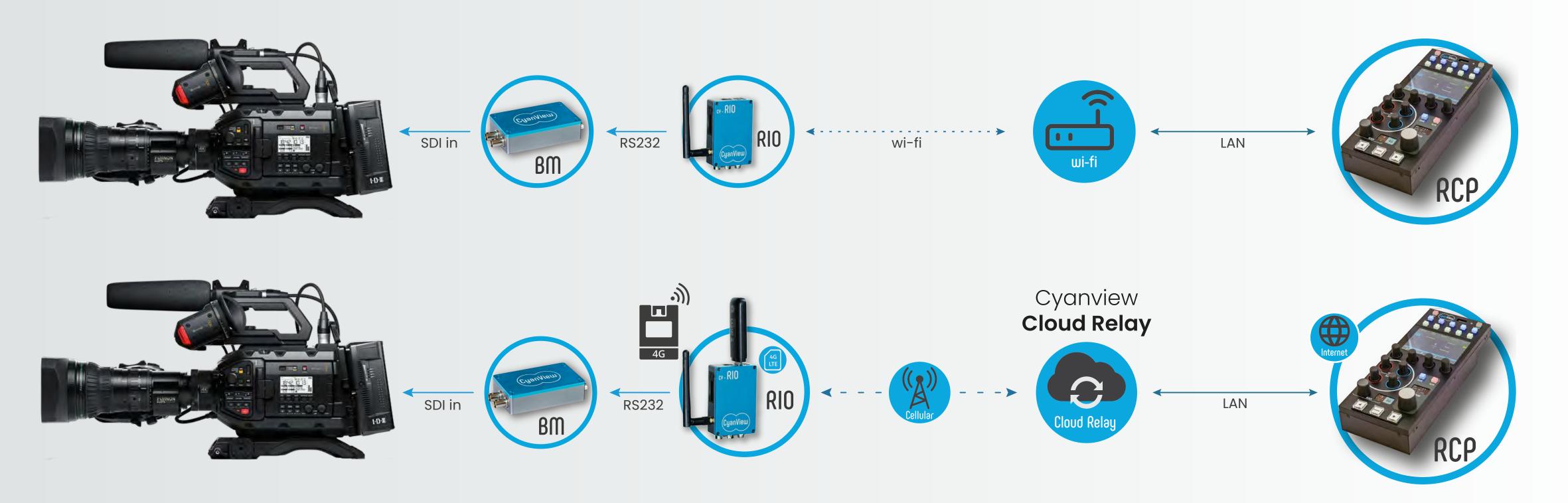
VP4 as CCU

A few key functions are missing from the Canon protocol, such as gamma, saturation, black balance. Adding the VP4 as a CCU will provide the controls as well as a multi-matrix which will allow color matching with your main production cameras.





Use Case for Blackmagic cameras



Control over SDI

Blackmagic cameras can only be controlled over the SDI signal. The CY-BM transforms serial commands from RIO to SDI embedded paint and tally controls.

Shading over Wi-Fi

Shade Blackmagic cameras over Wi-Fi using RIO and the CY-BM interface. This is unique and a function you can't achieve using the Blackmagic Atom and panels.



Shading over the internet

Just like any other camera, RIO is able to shade Blackmagic cameras over the internet, through an IP Tunnel from a bonded cellular transmitter or directly from a 4G dongle.





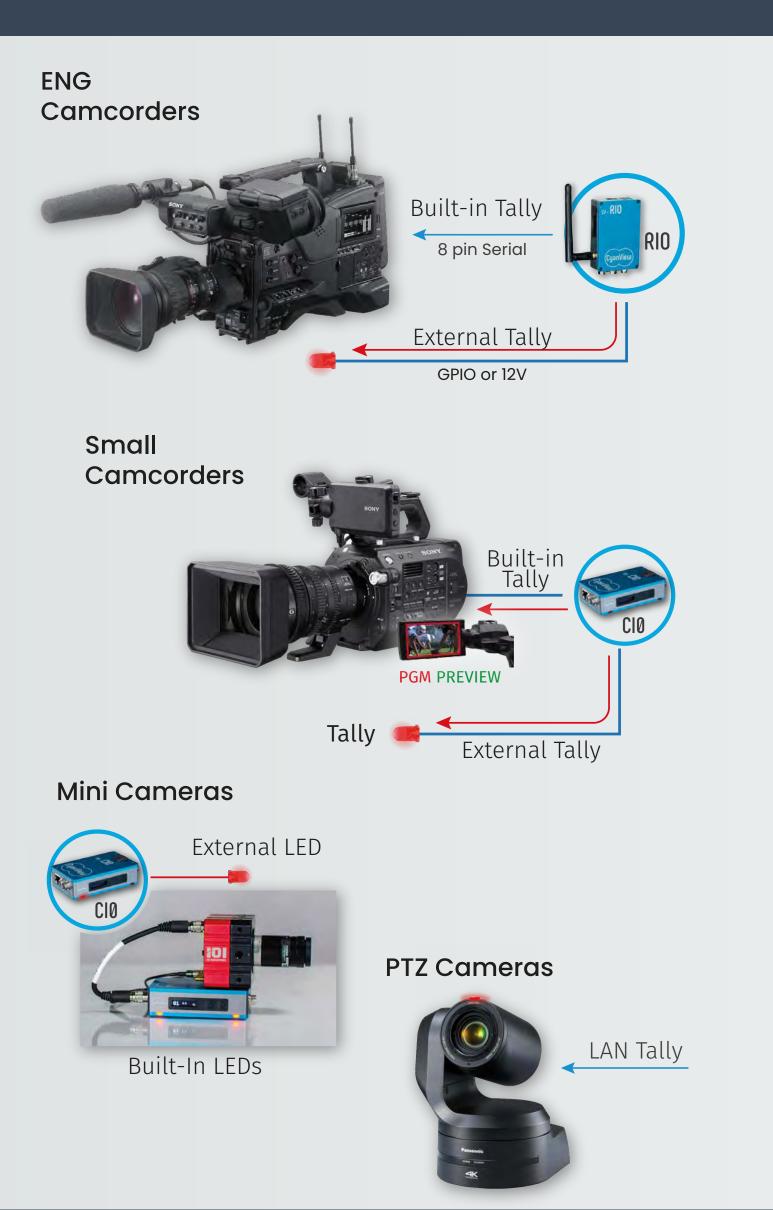
Tally – To any camera Fully distributed remote tally solution





Tally - To any camera

Fully distributed remote tally solution



Built-in or External Tally

When available, the built-in tally is driven by the camera native protocol. External tally are also provided by RIO/CIO in various ways: casing LEDs, external IO and 12V signal to drive a separate lamp or LED directly.

GPIO input

Tally can be input as a dry contact to the RCP GPIO dongle or to any of the 16 GPIO of the NIO anywhere on the network, in a different building or in a different location.

Tally Protocols (TSL)

Tally can also be ingested from the TSL protocol either in version 3.1 or version 5.0 to display cameras from different productions grouped together.

Tally from the switchers

Switchers can also provide tally directly from their routing protocol. The Blackmagic Atom switcher can provide red and green tally even from multiple M/E.





Tally GPIO - 16x GPIO



Tally - Easy configuration and monitoring

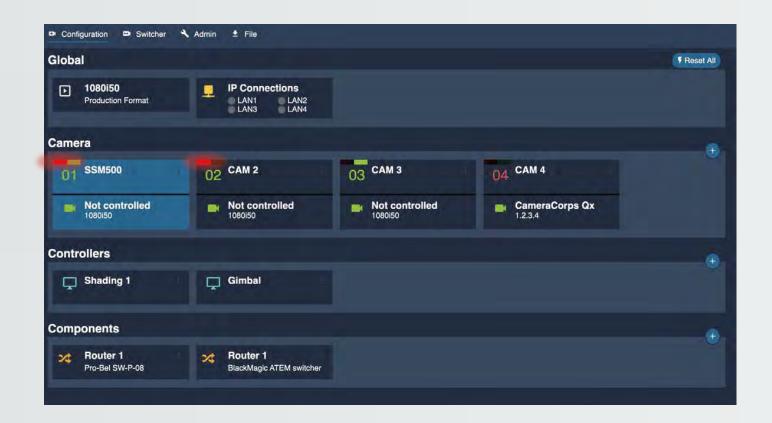
Fully distributed remote tally solution

Tally Display



RCP LCD

DASHBOARD



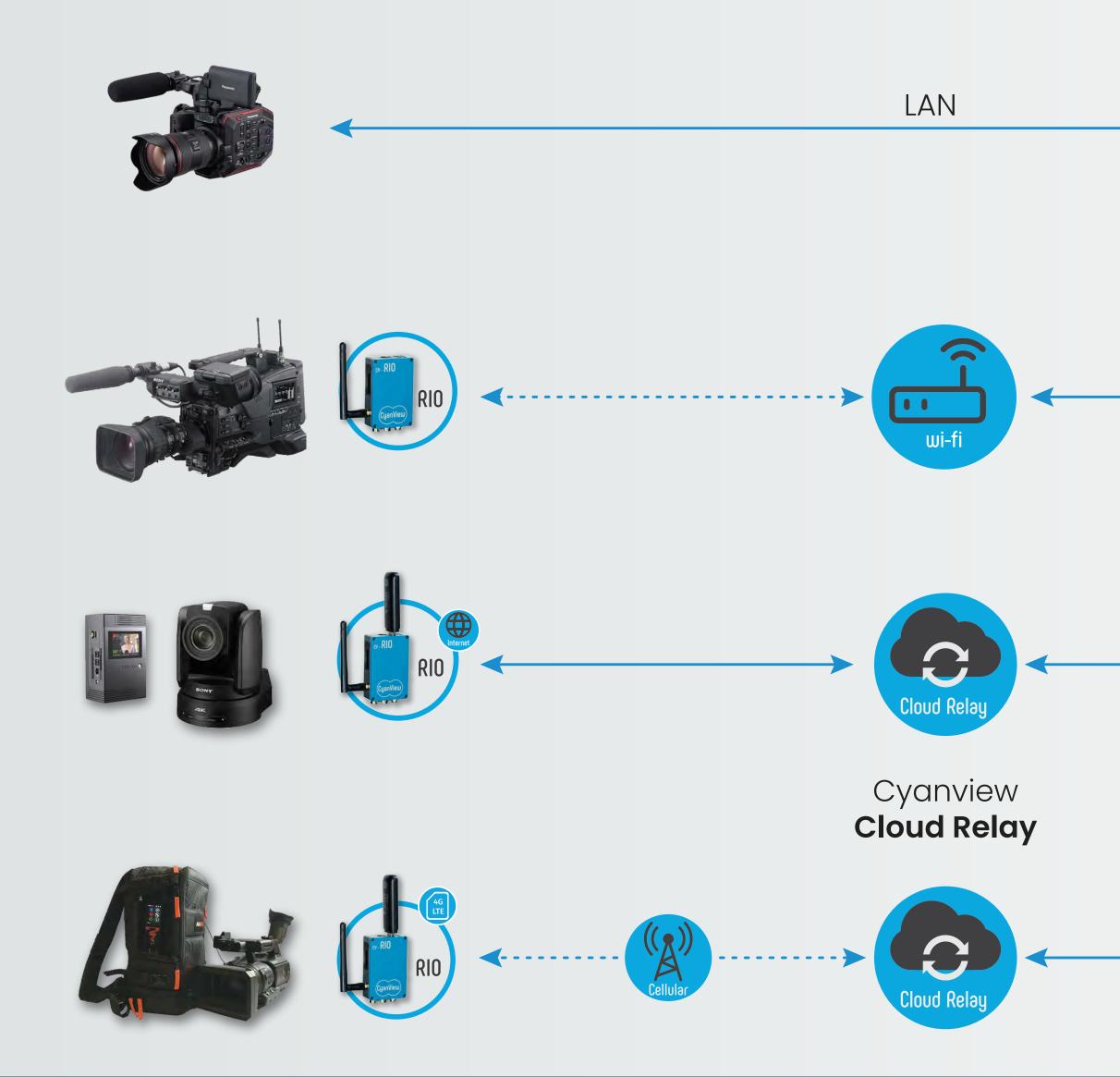


Tally Configuration

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Tally - Distributed for remote productions

Fully distributed remote tally solution





Local network



Over Wifi



Over the internet



Distributed, all IP

Tally can come from any source in any location, even over the internet

Wireless: Wi-Fi and 4G

RIO handles camera control protocols for built-in tally over Wi-Fi and 4G but also provides external tally signals when needed.

Remote production

With cellular video transmissions getting more and more popular, both camera control and tally become the key to successful Multicam remote productions.



RIO – Live news and events

Multi-camera remote production shading



Shading when needed

Remote shading helps when live news coverage involves multiple cameras or when camera operators need assistance. Most camcorders allow menu navigation remotely.

Tally in the viewfinder

RIO will send tally information right into the camera viewfinder when the camera protocol allows it. Wiring an external small LED in the viewfinder is always possible too.



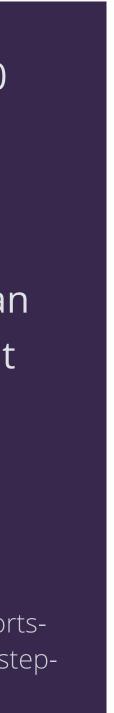


- Women's World Cup in Paris 2020
- Matching 16 ENG shoots that are not at a stadium
- "When incoming feeds hit production, the video operator can have CCU control on cameras that don't have CCUs so it's a fantastic system and a huge help"

https://www.svgeurope.org/blog/headlines/fox-sportsfifa-womens-world-cup-operation-takes-technical-stepforward/

Unattended cameras

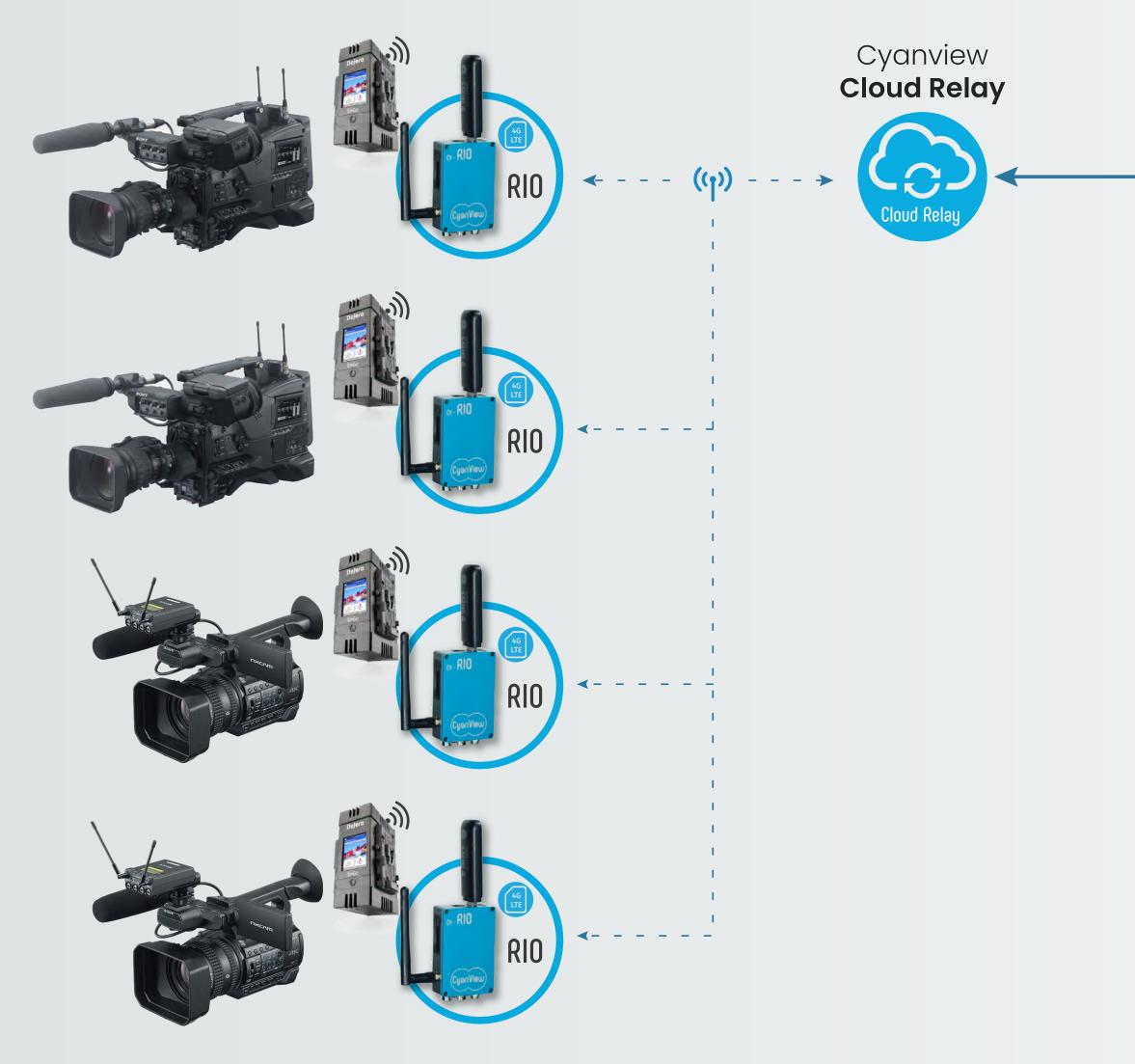
Adding cameras for beauty shots, overviews or surveillance doesn't always require attendance. Rio will allow camera and other equipment to be remotely controlled.





RIO – Shading with Dejero

Use Case with Dejero Mobile Transmitters



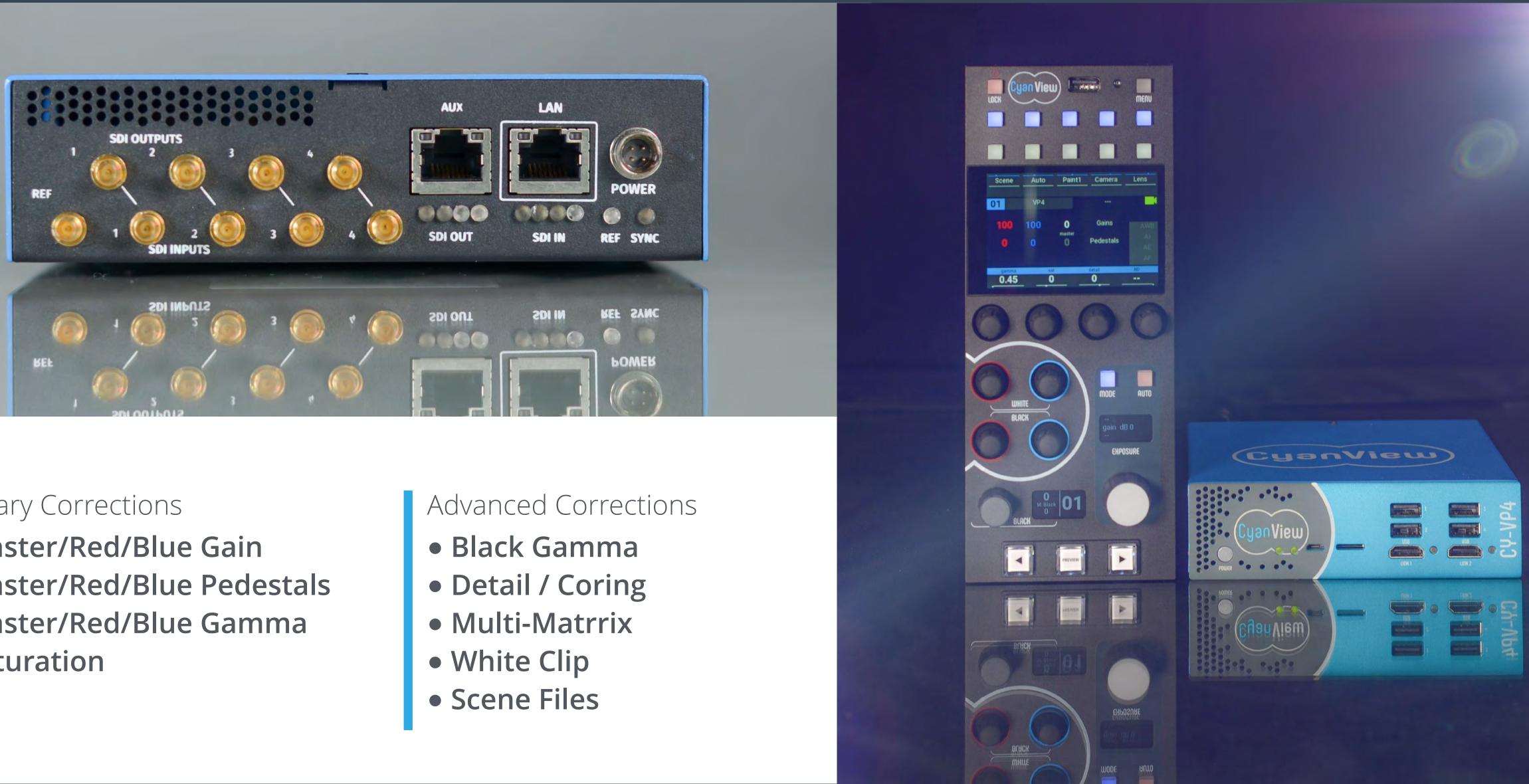


Lower-tier sports

Covering sports with lower budgets usually involves using cellular video transmission and no on-site infrastructure. Adding RIO will allow remote shading of the cameras in order to get a good matching in multi-cam setups and let the camera operator focus on the game.

VP4 - 4 channels Color Corrector

Shade and match your cameras



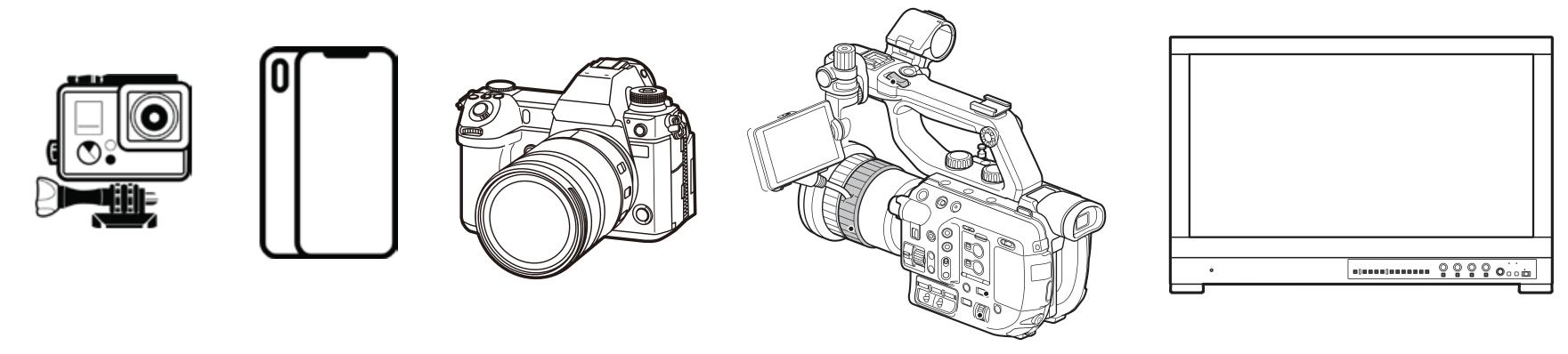
Primary Corrections

- Master/Red/Blue Gain
- Master/Red/Blue Pedestals
- Master/Red/Blue Gamma
- Saturation



VP4 - 4 channels Color Corrector

Applications without camera control



4x 3G-SDI channels + Frame Sync

4 channels color corrector with external reference input for the frame synchroniser.

Camera Matching

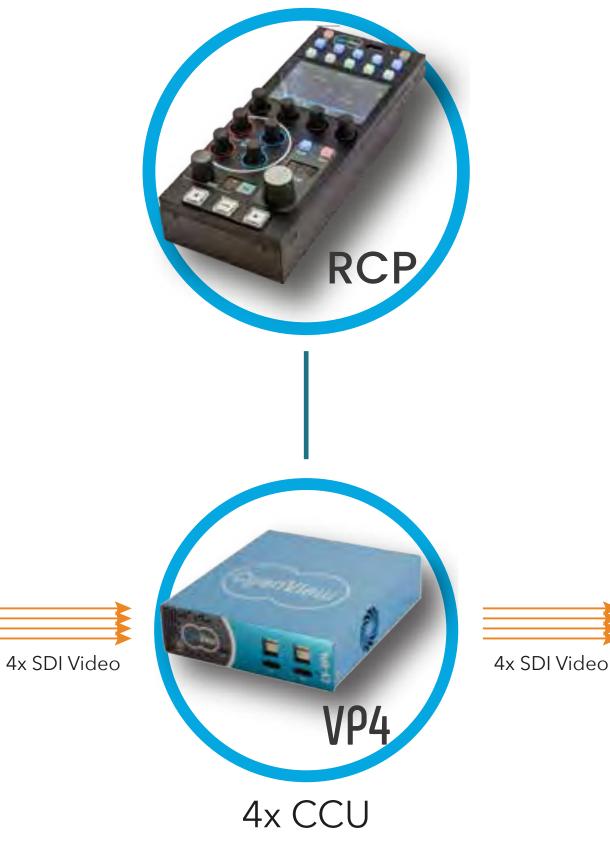
Compared to standard video processors, the VP4 offers secondary corrections necessary to color match cameras from different brands and models

Shading without control

Drones, iPhone, Action cameras or incoming video feeds can all be corrected from an RCP as if it was a camera CCU

Shading for displays

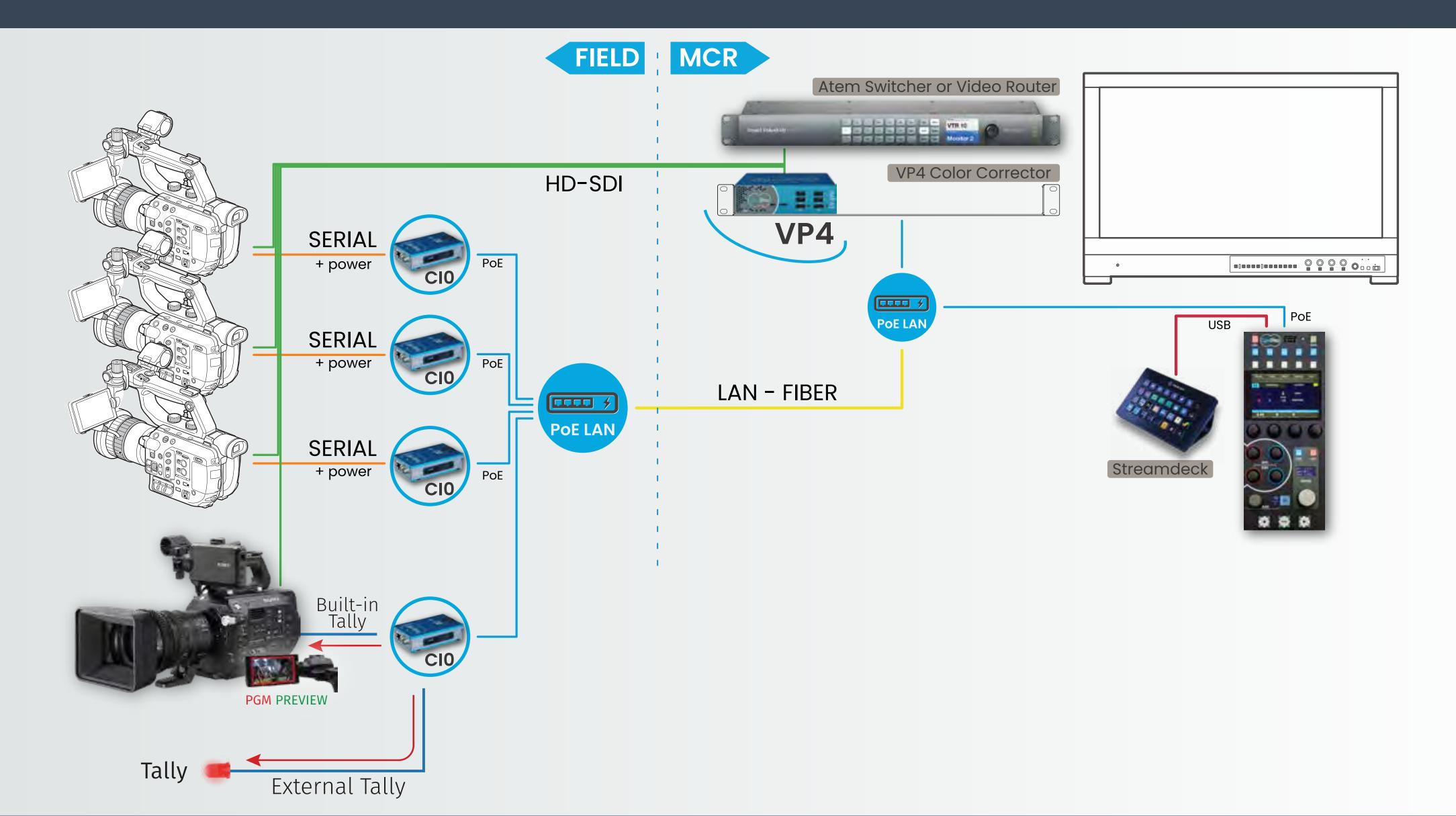
Monitors, TVs and projectors in front of cameras can also be corrected with the advanced processing in order to match the main content





VP4 - CCU for D-Cinema

Typical Sony workflow: FS5, FS7, FX6, FX9









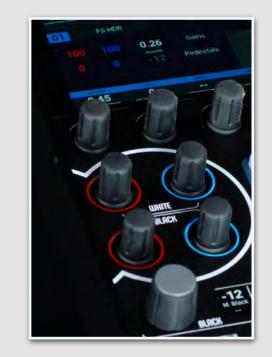




Color Corrector Live Control

Control all the color correction settings of the FS-HDR live from a remote panel that fits right into your video desks.

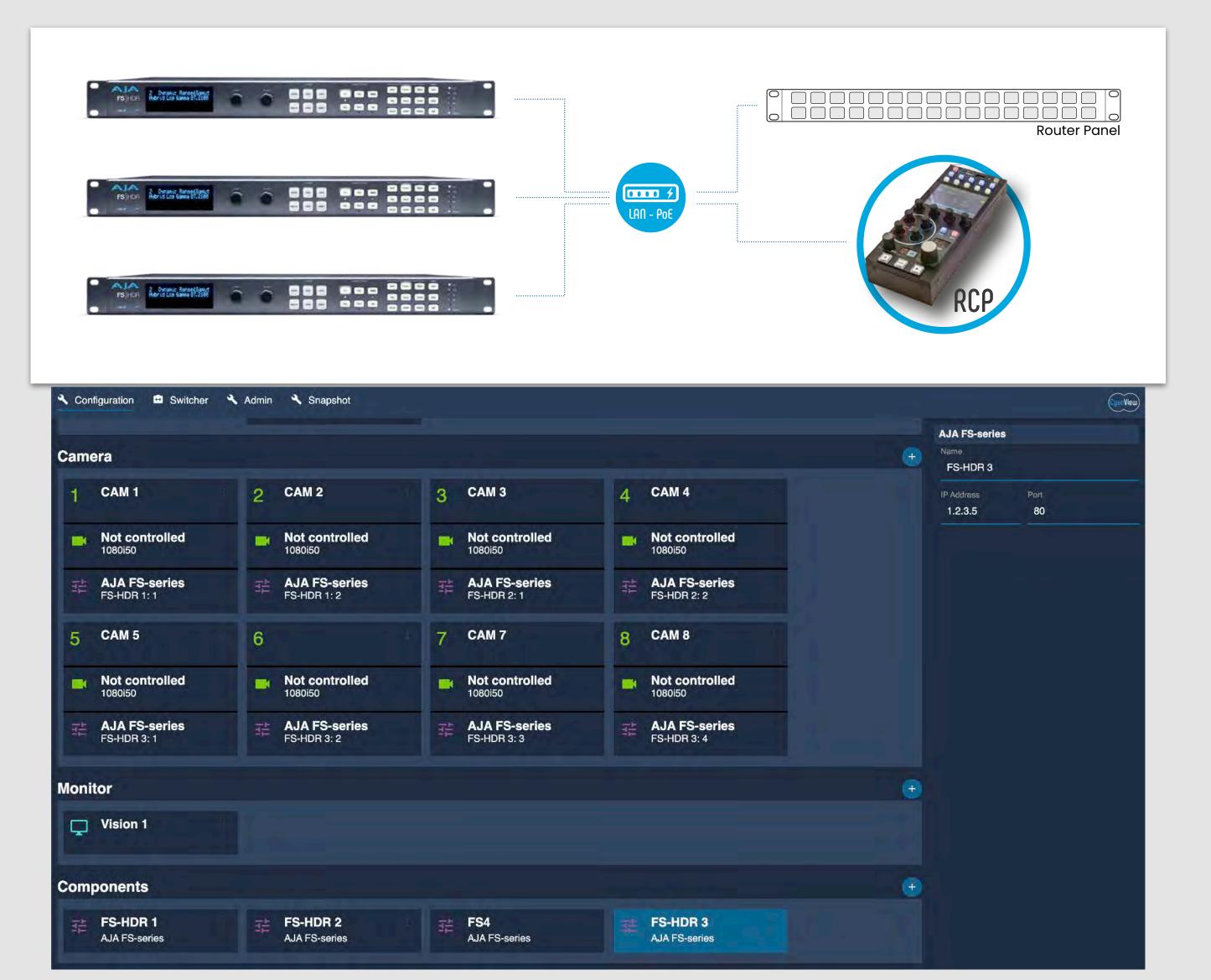
Master Lift	<u> </u>	0.000
Red Lift	<u> </u>	0.000
Green Lift		0.000
Blue Lift	•	0.000
Master Gamma		1.000
Red Gamma	•	1.000
Green Gamma	.	1.000
Blue Gamma	•	1.000
Master Gain	•	1.000
Red Gain	•	1.000
Green Gain	<u>.</u>	1.000
Blue Gain	<u> </u>	1.000
Saturation	<u></u>	1.000



Primary color corrections

Control the following settings live:

- * Gains Master, R, G, B
- * Gamma Master, R, G, B
- * Black Lift/Pedestals Master, R, G, B
- * Saturation
- * White clip





Unlimited channels Any number of FS units

Control any number of channels from a single RCP panel, no matter how many FS units you have! To add a unit in the configuration, just set the IP address. You can then add channels as if they were real cameras: assign a number, name and the related color processing channel.







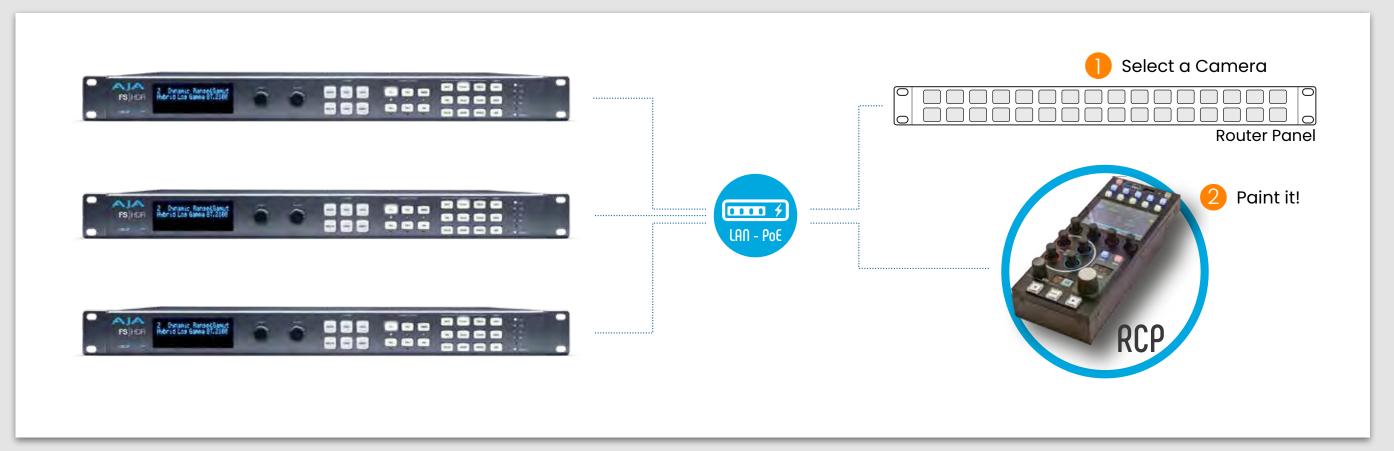
Fits right in your OB

While most settings of the FS-HDR are static configuration that are perfectly fine to be setup from the unit's web GUI, live operation requires a different workflow.

Live control of color corrector parameters is usually the responsibility of video engineers and as such control should fit into their workspace.

Using an RCP to control the built-in color correctors of Frame Syncs will allow Video Engineers to paint camera or other sources of signals right from their workplace.

Cyanview's RCP has a small form factor to sits straight next to your other panels or can be fitted with a standard size frame to be integrated right into your desk.



 Configuration 	🖻 Switcher 🔧	Admin	🔧 Snapshot			(yanView
· · · · · · · · · · · · · · · · · · ·	S-series	拱	AJA FS-series FS-HDR 3: 2	Pro-Bel SW-P-	08		
7 CAM	7	8	CAM 8	Router			
				IP Address 1.2.3.1	Port 20	00	
Not co	ontrolled	-	Not controlled	Inputs			
글 AJA F FS-HDF	S-series 13:3	莊	AJA FS-series FS-HDR 3: 4	Number of ports 8			
				1 1 CAM 1	~ :	2 2 CAM 2	~
Monitor				3 3 CAM 3	¥ .	4 4 CAM 4	~
Shadi Router:		Ţ	Shading 2 Router:2	5 5 CAM 5 7 7 CAM 7		6 CAM 6 8 8 CAM 8	* *
Componen	ts			Outputs Number of ports			
FS-HE			FS-HDR 2 AJA FS-series	2			
FS4 AJA FS		甜	FS-HDR 3 AJA FS-series	1 Shading 1	Ť	2 Shading 2	~
<mark>∠ Route</mark> Pro-Bel	r SW-P-08	18					



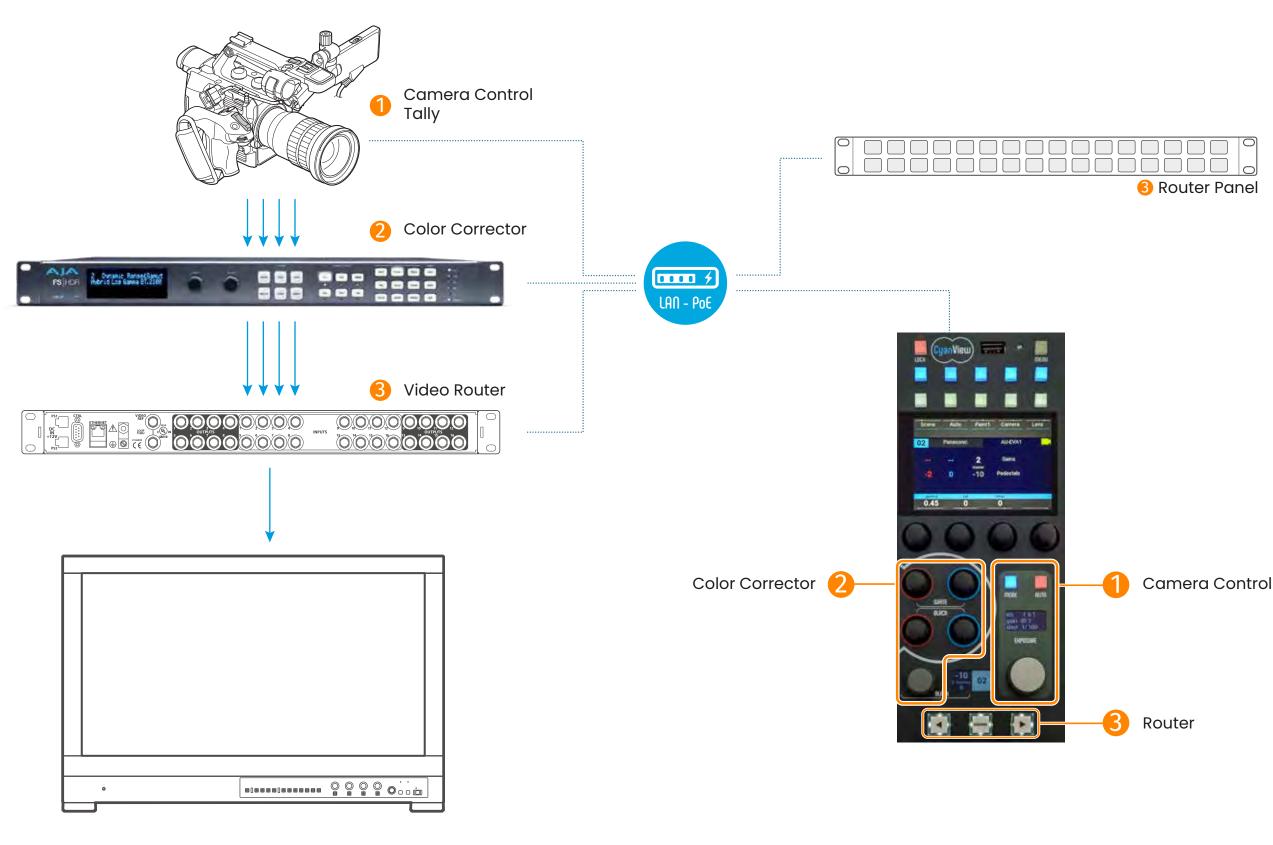
Select cameras from the router panel

Control any number of channels from a single RCP panel. 10 units and 40 channels, really? To make this manageable, we integrate with router controllers. Simply select the camera from the router panel or any interface and the RCP will follow. You will always be controlling the camera you see on the monitor.

Synchronisation is bi-directional so changing cameras on the RCP will also call the corresponding signal on the monitor.

Workflow with multiple RCP

Mix Cyanview's RCP next to other standard RCP and the PREVIEW touch-down will work similarly by calling the currently selected camera for monitoring. Working with multiple Cyanview RCPs is just like your standard workflow.





Combine color correction and camera control

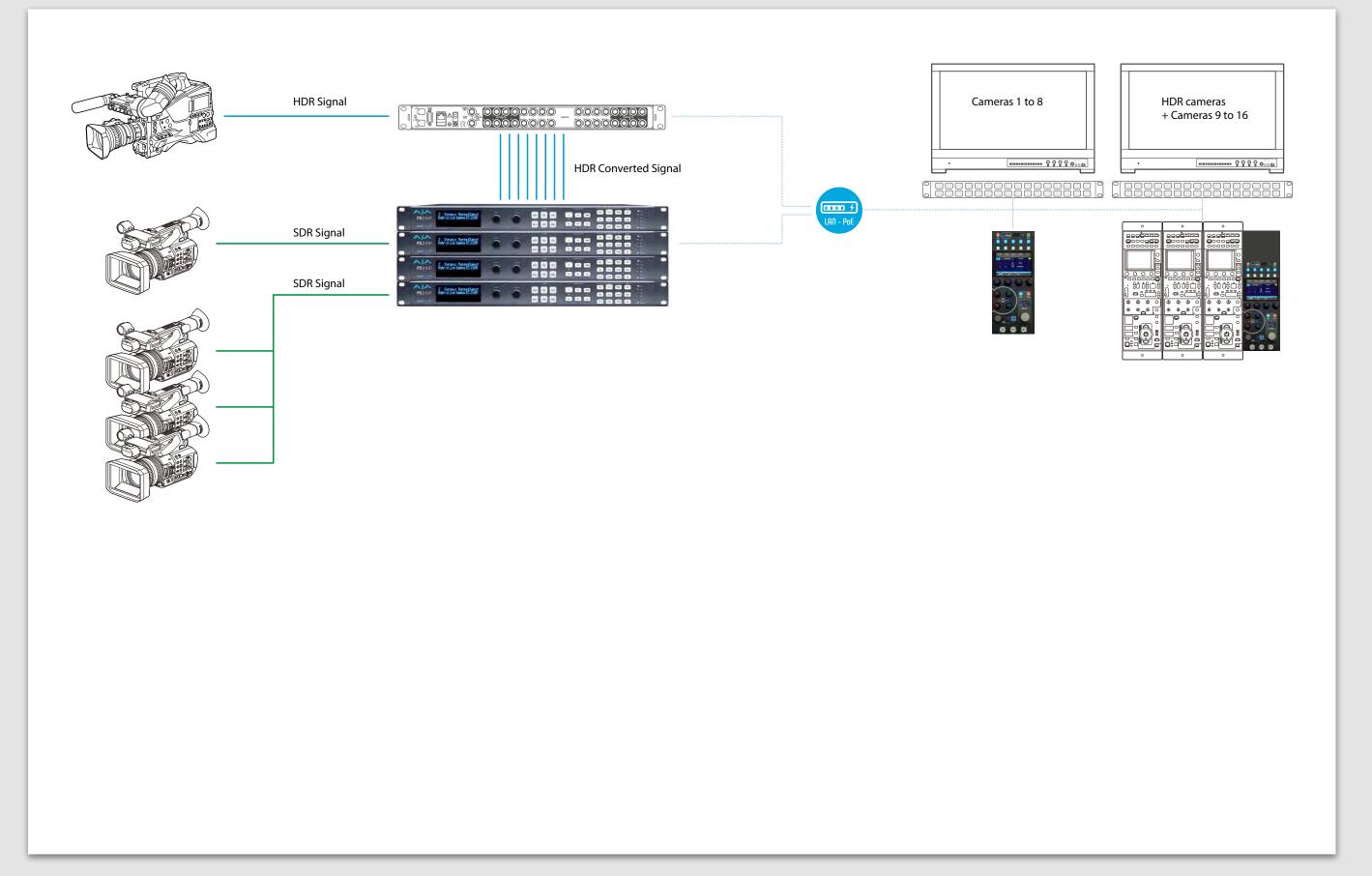
In many situations color correctors are used on specialty cameras that lack some controls, or lower-end camcorders or D-Cinema cameras that provide exposure control but no remote color correction.

In such situations, camera controls can be merged with color corrections done by the FS channels in order to show to the video operator a camera with the full set of controls consisting of the combination of both camera controls and post-processing ones.

On a Marshall mini-cam having no black control, gain would be controlled in the camera head while black would drive the FS channel.

For a Sony FS7 D-Cinema camcorder, Iris would be driving the lens while primary color corrections would be applied in the FS channel.

Whatever isn't available in the camera will be taken over by the video processor. (A future update will provide more control possibilities on parameters on both sides.)





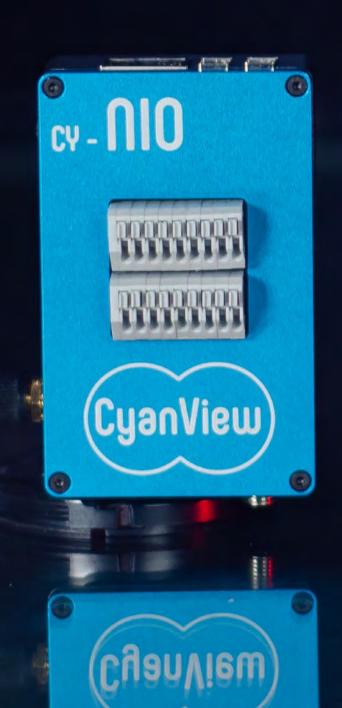
Shade the HDR converted signal

In HDR productions, not all cameras are natively HDR and multiple signals have to be converted from SDR to HDR. In order to shade both the SDR and HDR



solutions for







9



solutions for





Blackmagic Camera Control Solutions

Use Case for Blackmagic cameras



CY-CIO CY-BM

Using 2 separate units gives more flexibility as you can use a regular CIO or RIO and only add the Blackmagic converter when necessary.

CY-CI0BM

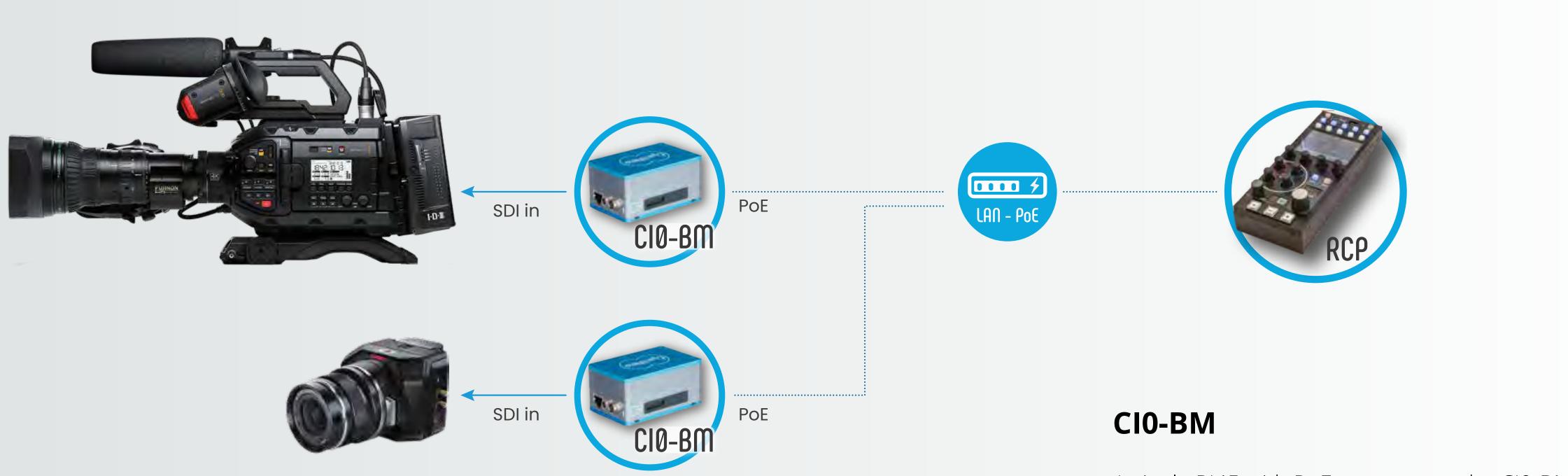
2 in 1 solution which combines the Cl0 and Blackmagic adapter in a single unit. The 2 generic serial ports of the Cl0 are still available to control other cameras or accessories.



Various options

Blackmagic cameras receive control commands through the SDI return video feed. As such, an adapter board is required in order to insert on the SDI path the control metadata. The Blackmagic Arduino is used t convert RS232 control into SDI metadata. This control board is available as an extra layer on top of the CIO or as a separate unit box which can be combined with a regular CIO or RIO.

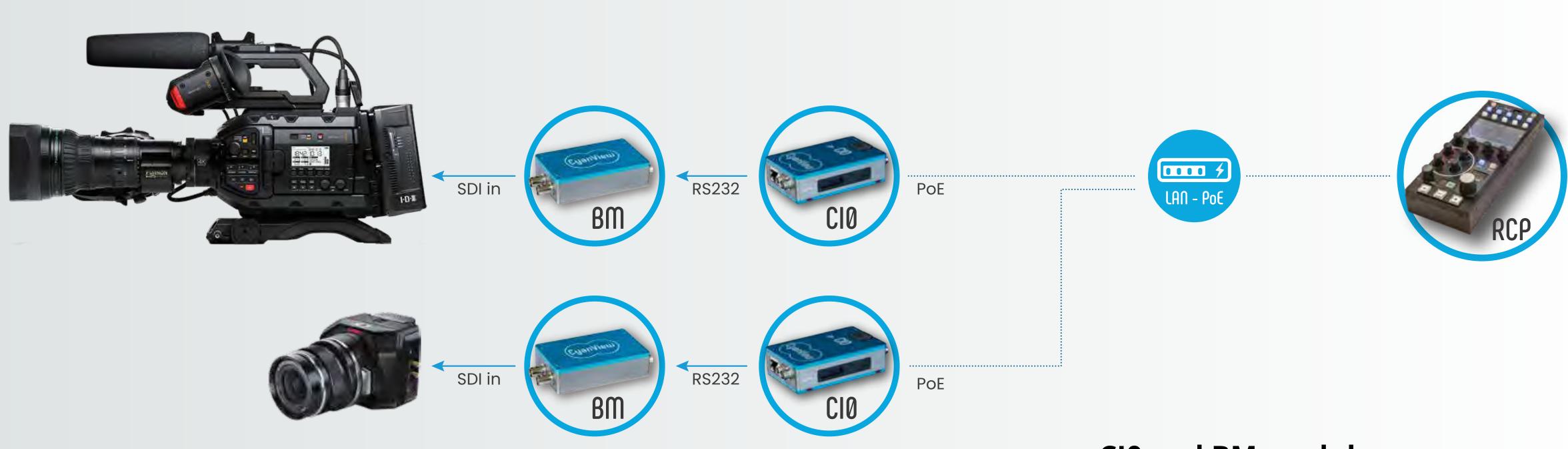
Use Case for Blackmagic cameras





A single RJ45 with PoE connects to the CIO-BM which converts camera control received over IP into SDI based camera control metadata.

Use Case for Blackmagic cameras



CIO and BM module

The CY-BM module is an add-on to convert serial camera control into SDI-based metadata and can be connected to a regular CIO or a RIO.

The CY-BM could also be connected directly to the RCP using a USB RS232 converter, not requiring any CIO.



Use Case for Blackmagic cameras

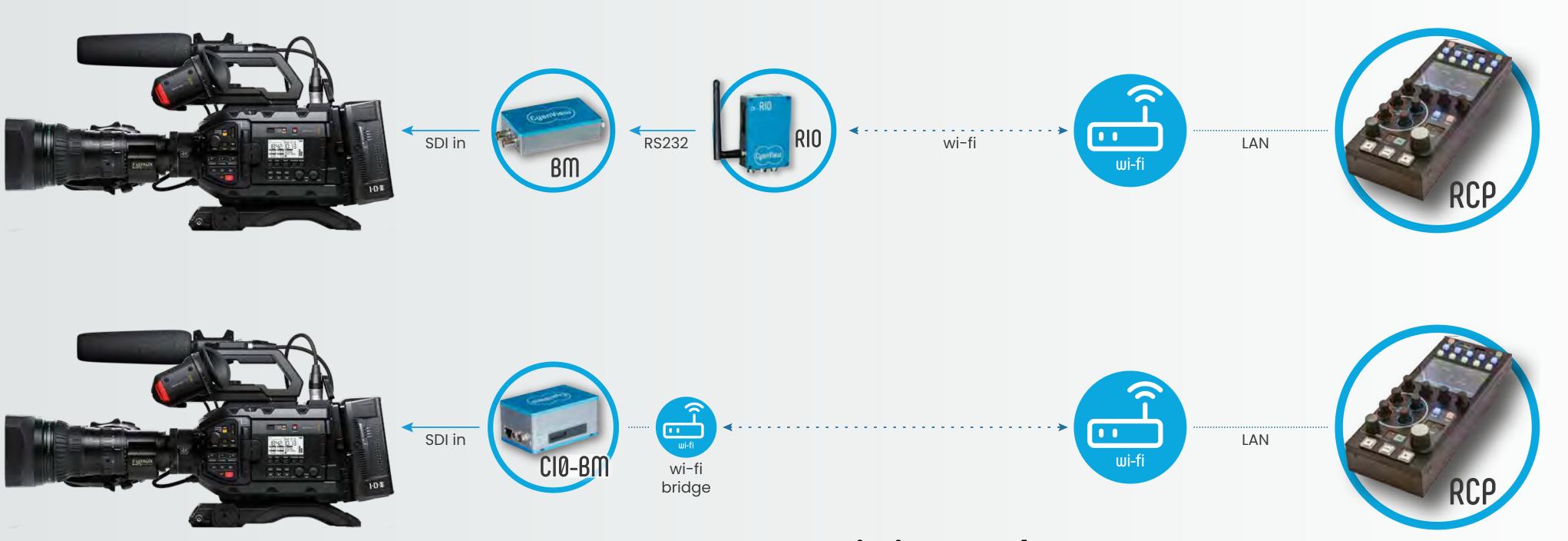




Control over 4G

Using RIO and the CY-BM converter module, it is possible to control a Blackmagic camera from anywhere: over LAN, over wi-fi, over the internet and over 4G connections using a USB modem and a SIM card.

Use Case for Blackmagic cameras



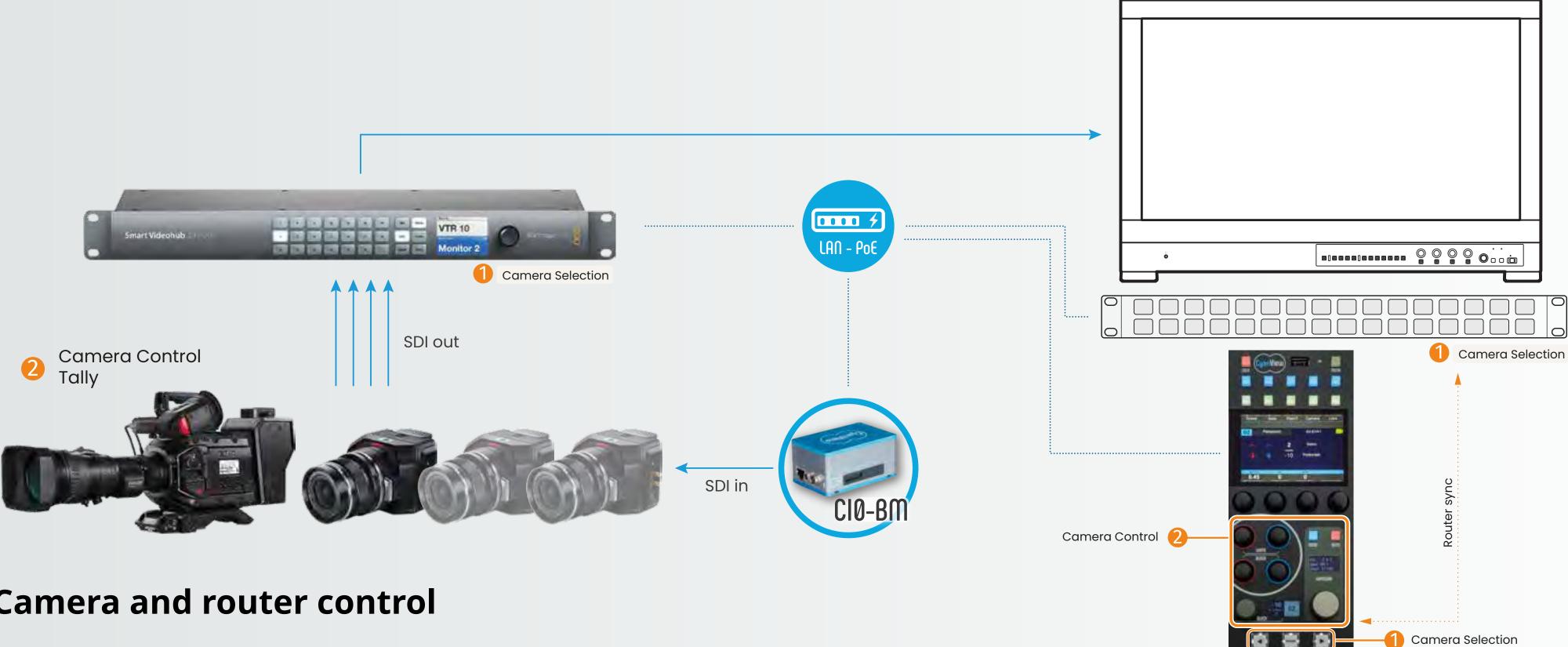


Wi-Fi control

To control a Blackmagic camera over Wi-Fi, the best solution is to use RIO which has built-in Wi-Fi, coupled with the CY-BM conversion module.

Using a Wi-Fi bridge in client mode and a CIO or CIOBM behind will also work for the Blackmagic protocol. This solution is sensitive to latency and as such is not the most recommended.

Use Case for Blackmagic cameras



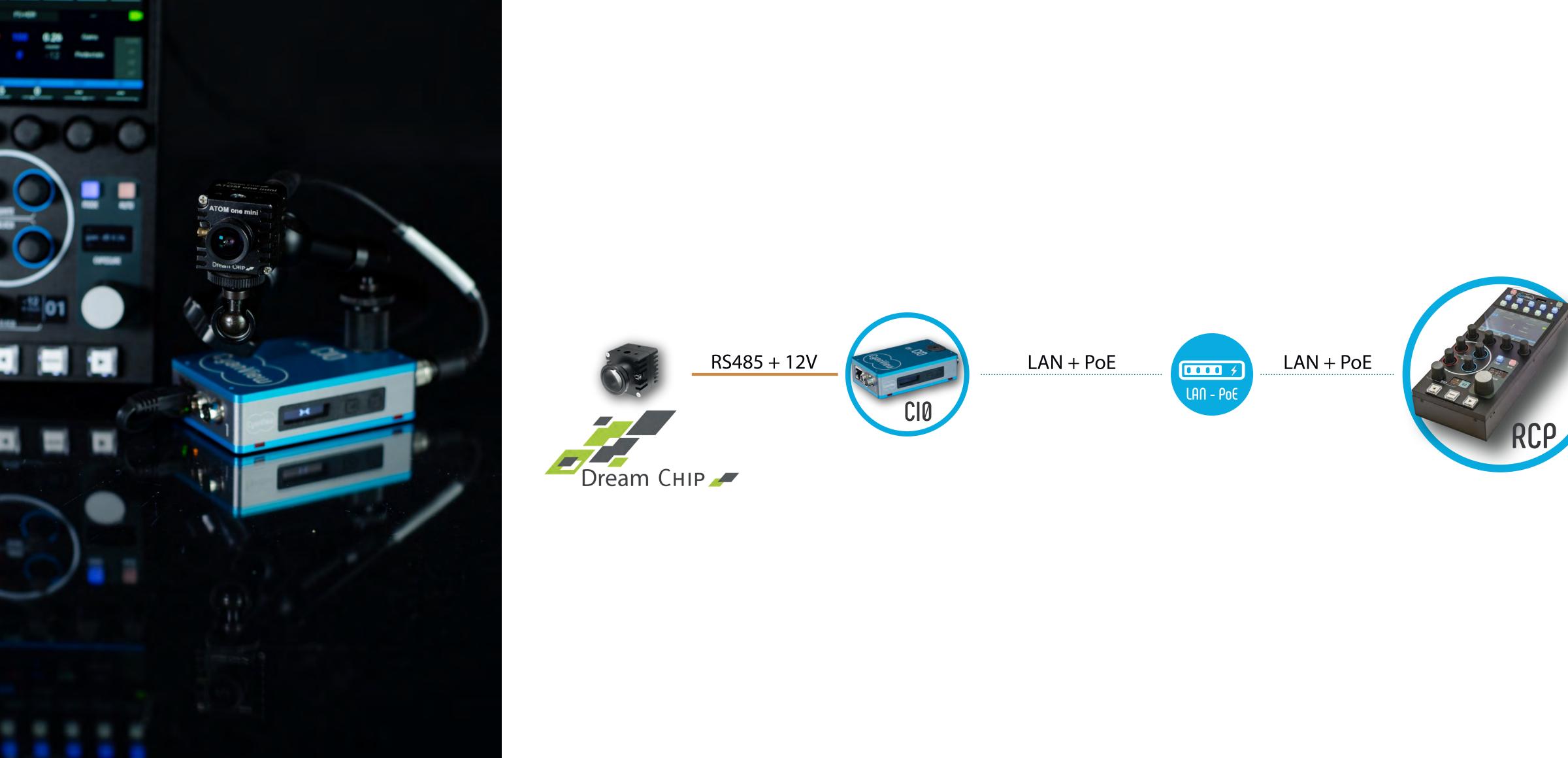
Camera and router control

Using one RCP with many cameras is very convenient when combined with the router integration. Selecting a camera on the router panel will automatically select that camera on the RCP as well. In the opposite direction, selecting a camera on the RCP will also change the router and preview monitor. As such, the RCP always control the camera selected on the monitor without having to re-select that camera from the RCP. This saves a lot of time and errors.



Mini-Cameras

Shade your Specialty Cameras







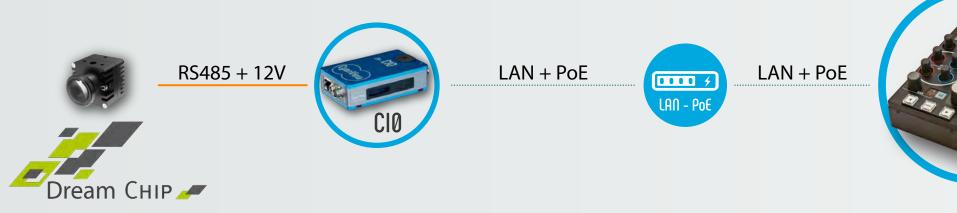
Dreamchip – Interfacing

Use Case for Blackmagic cameras

Control through USB connection



Control through CI0 IP interface





Control through USB

The cable provided in the Dreamchip kit using an FTDI RS485 USB dongle can be directly connected to the Cy-RCP to control one or multiple Atom cameras. A USB hub can be added to control more than 2 cameras.

Power

The RCP and CI0 interface are powered over PoE or 12 DC input (accepting up to 24V). The Cl0 will also power and control the camera through the Hirose connector. When using USB, power have to be provided to the RCP and camera separately.

Camera bus

An upcoming release will support a bus of cameras from the CIO interface, allowing multiple cameras to be linked together on the same interface.



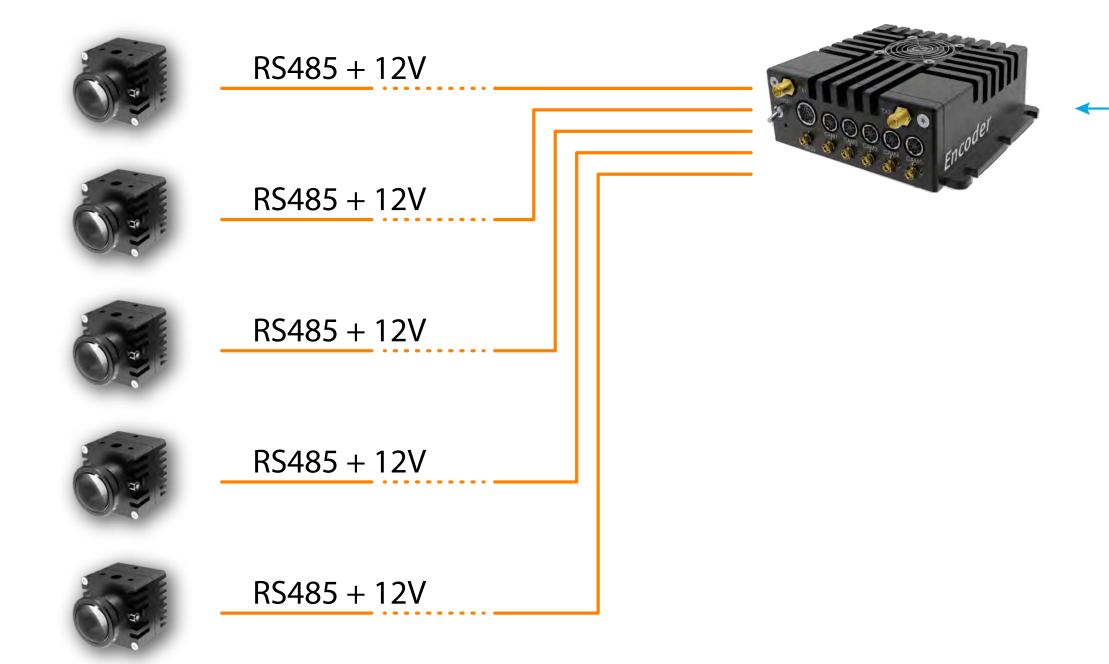


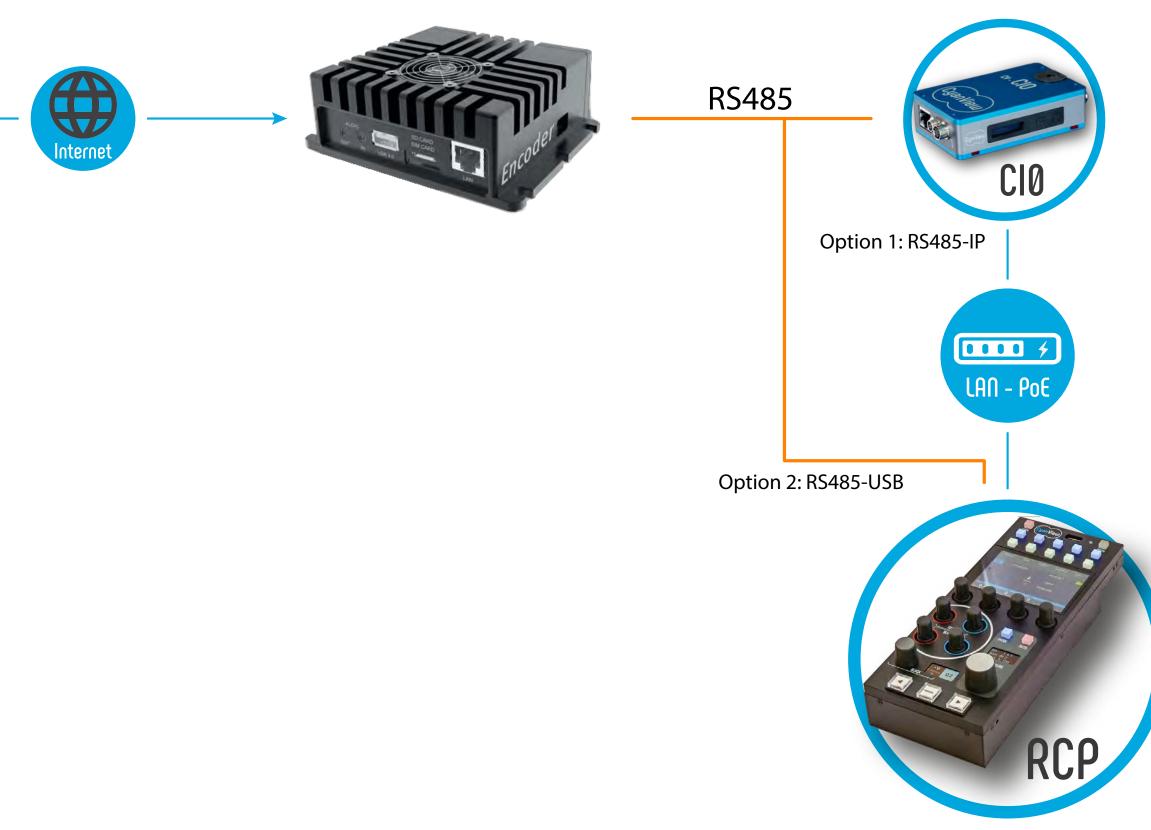


Mini-cameras with Barracuda encoders

Remote Shading for Specialty Cameras





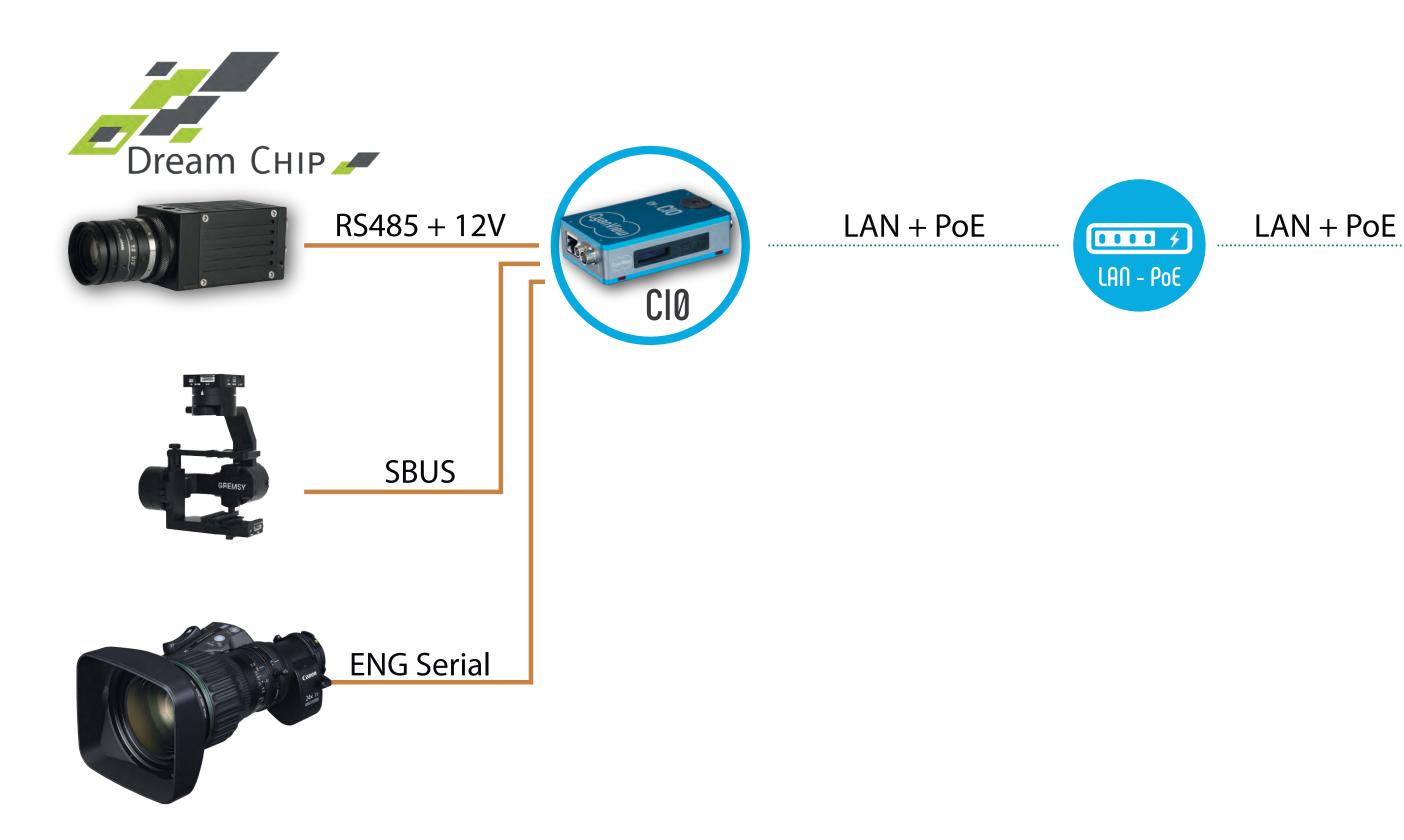






Robotics and lens control

Shade your Specialty Cameras



Gimbals or Pan-Tilt Heads

- Control over SBUS of most gimbals
- Control of professional robotic heads







ENG lenses

- Canon and Fujinon control
- Iris, zoom, focus, switches



Robotics and lens control

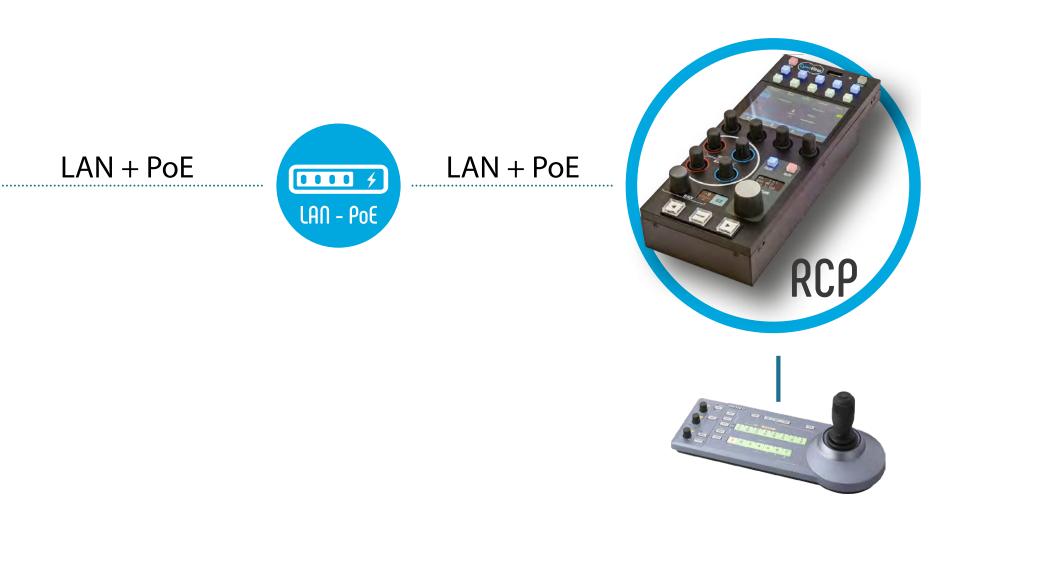
Shade your Specialty Cameras





CI0

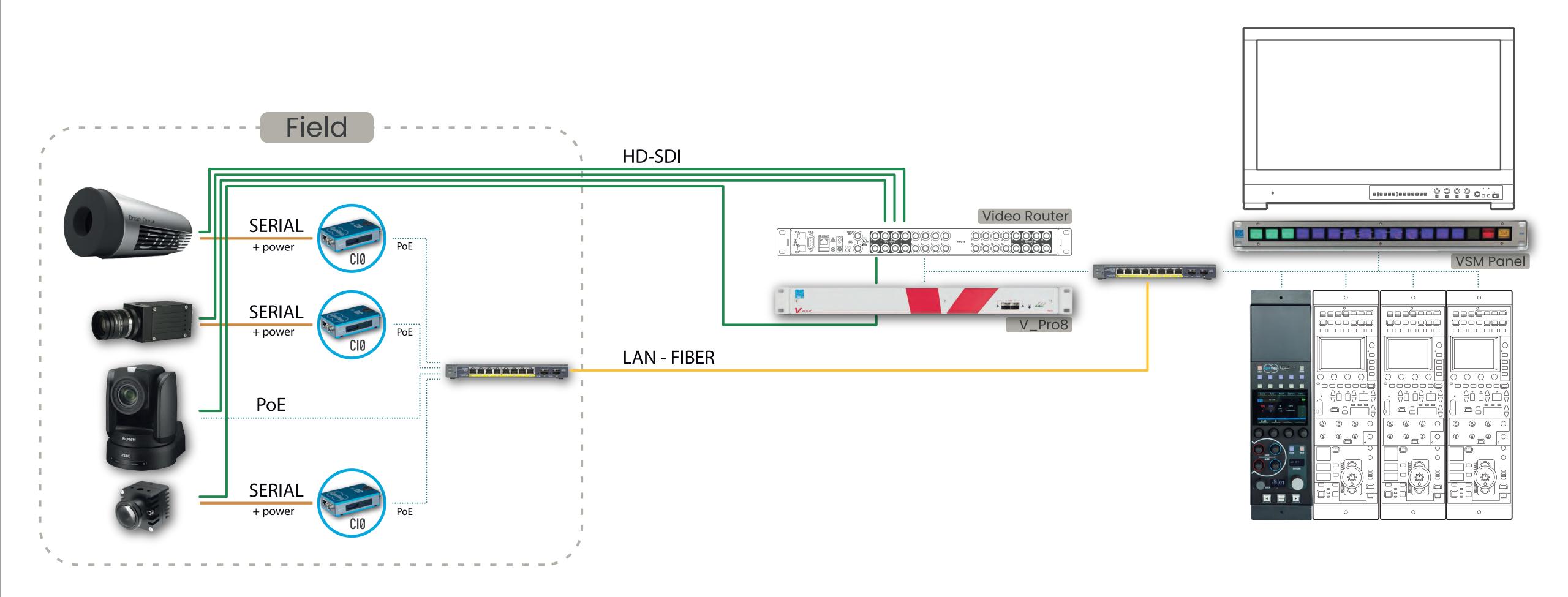






Specialty cameras in Tier One Productions

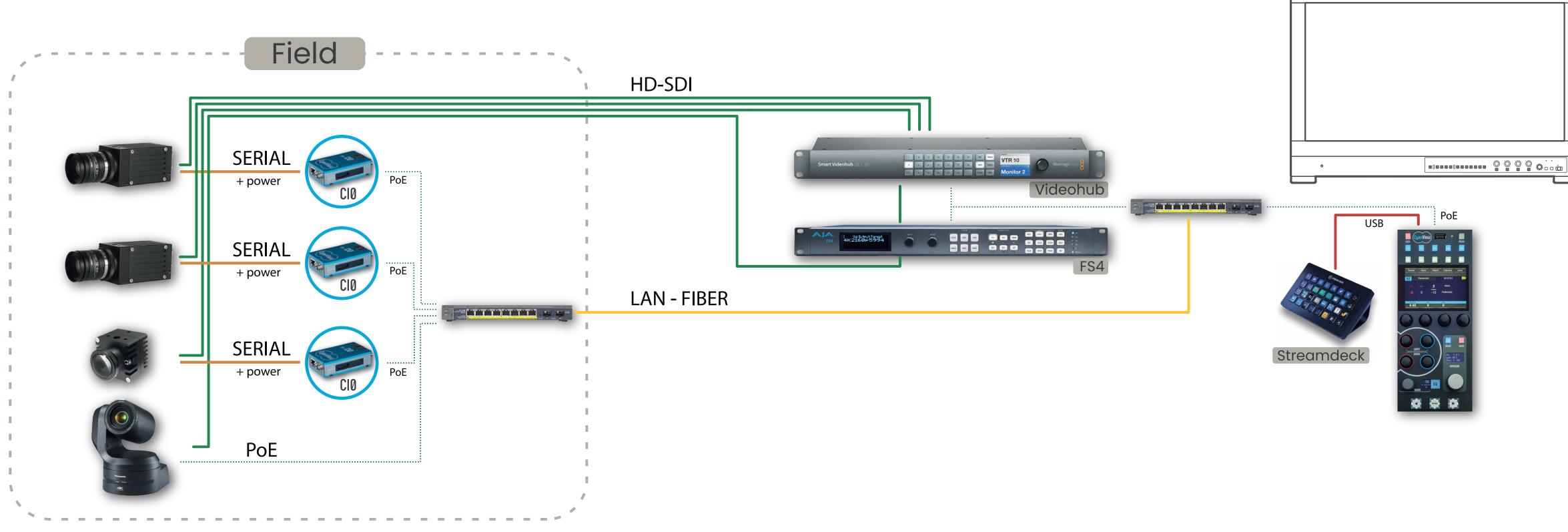
Shade your Specialty Cameras





PTZ and mini-cameras in lower Tier Productions

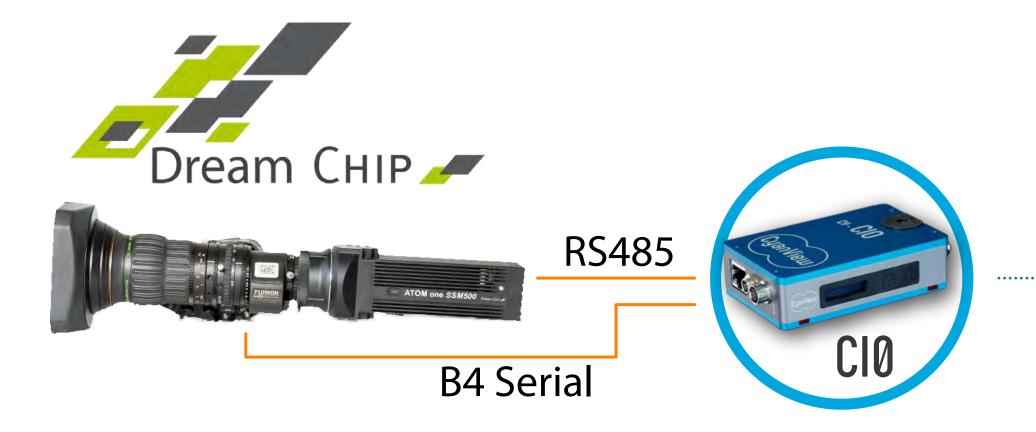
Shade your Specialty Cameras



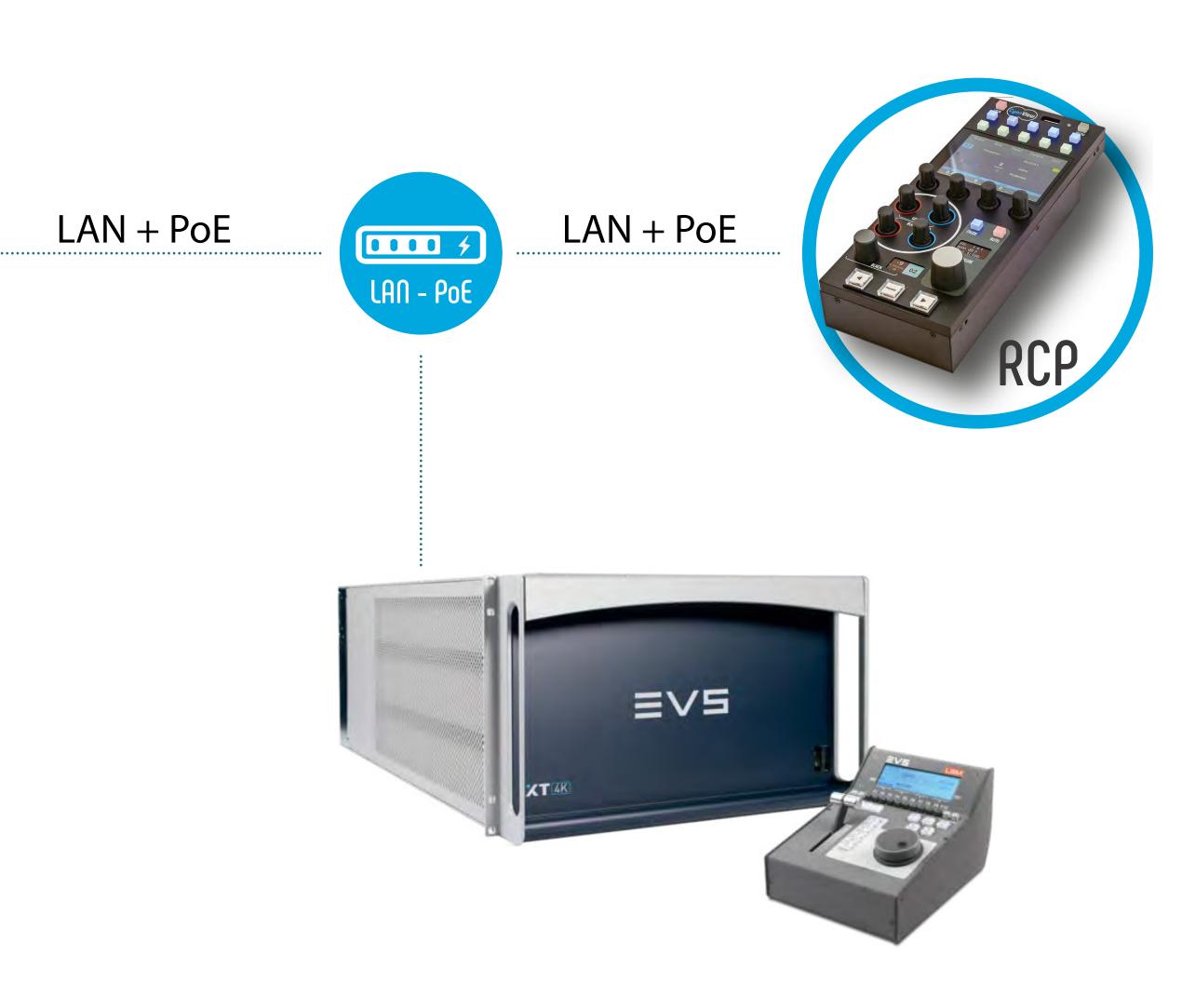




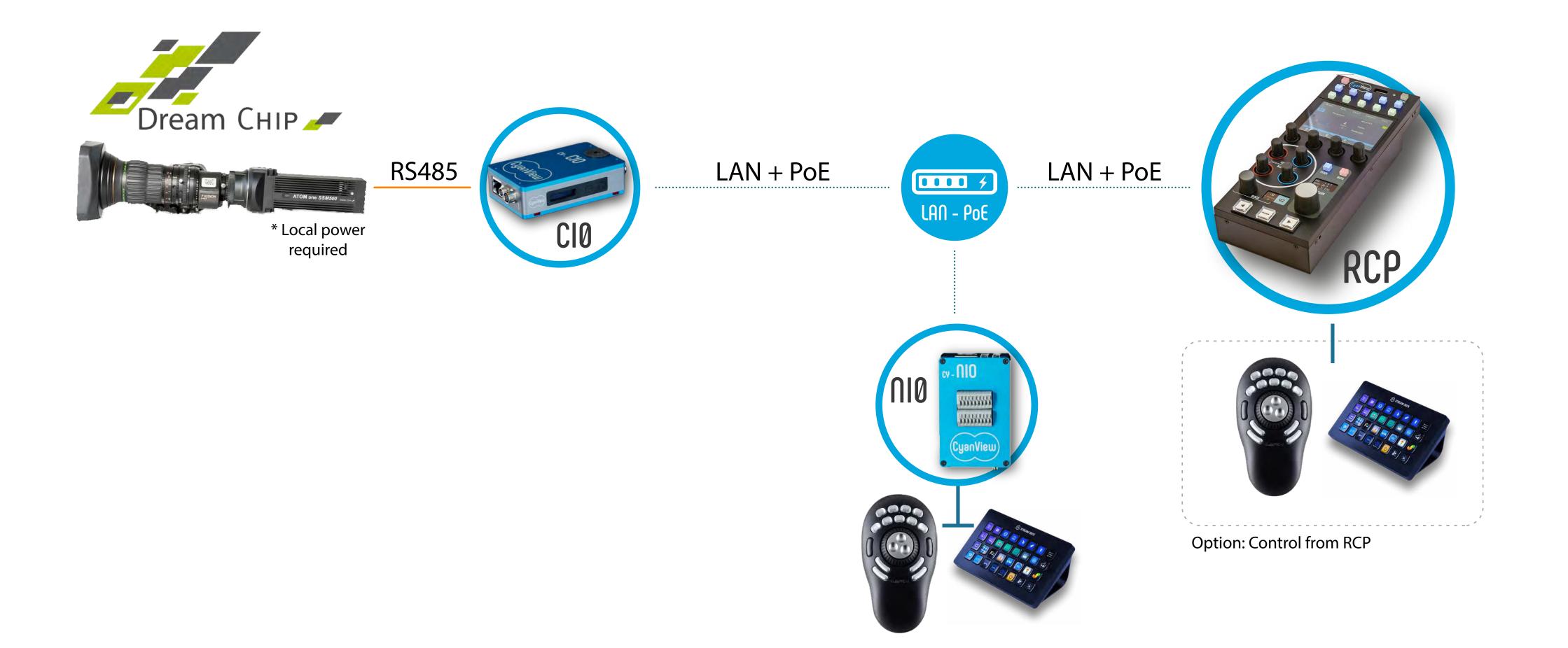
SSM500 Slow Motion control with EVS







SSM500 Slow Motion control





SSM500 Slow Motion control

Shade your Specialty Cameras

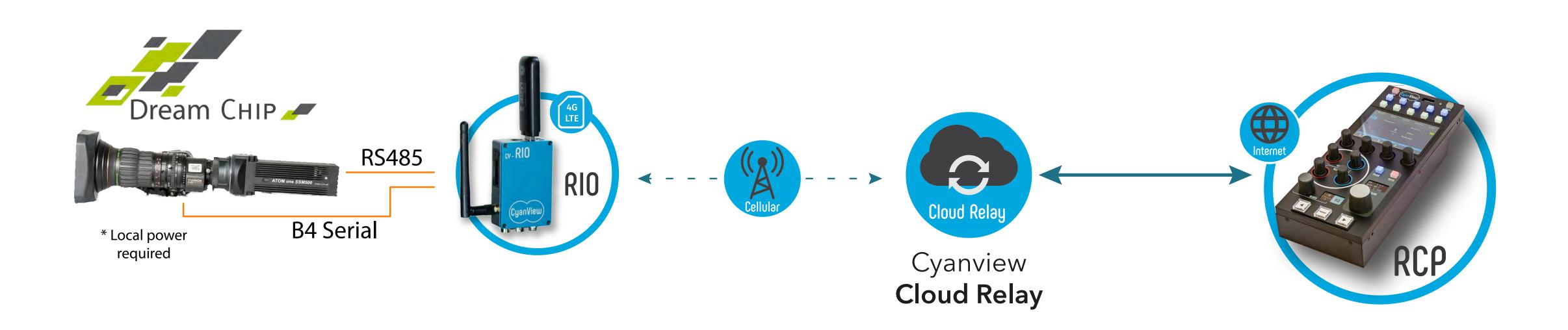


Dreamchip RS485 USB cable





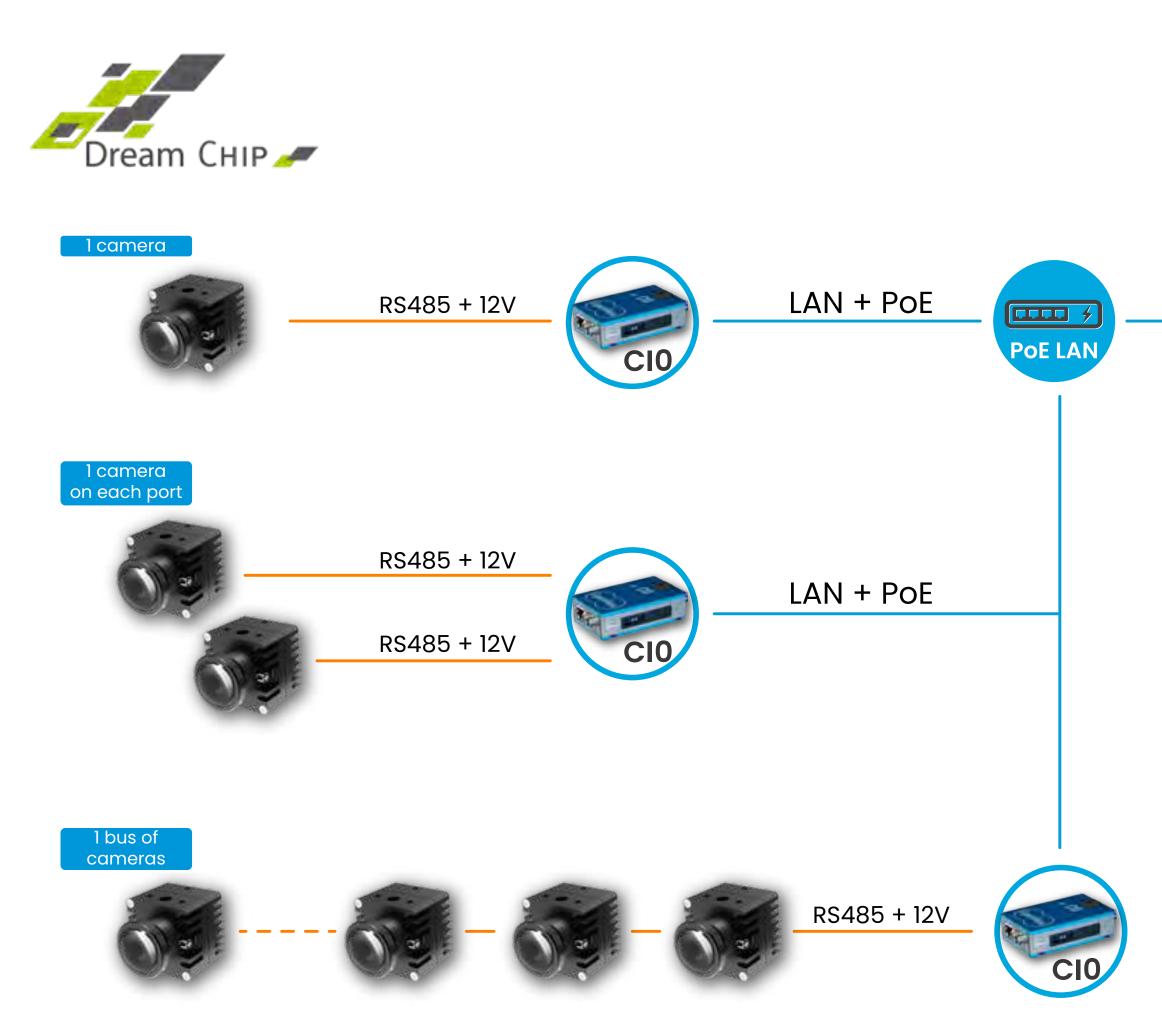
SSM500 Slow Motion control with EVS





RCP – Shading for Dreamchip Cameras

Multi Camera support









More cameras?

- * A single RCP can control any number of cameras, mixing different models and even makes.
- * Directly connect up to 2 cameras on a CIO interface
- * Up to 8 cameras can be connected on a CIO port when a camera bus is configured

Solutions to shade and match live cameras

CV506

Miniature HD Camera

3GSDI

. / RS-

Marshall Mini-Cameras







Shade your Specialty Cameras



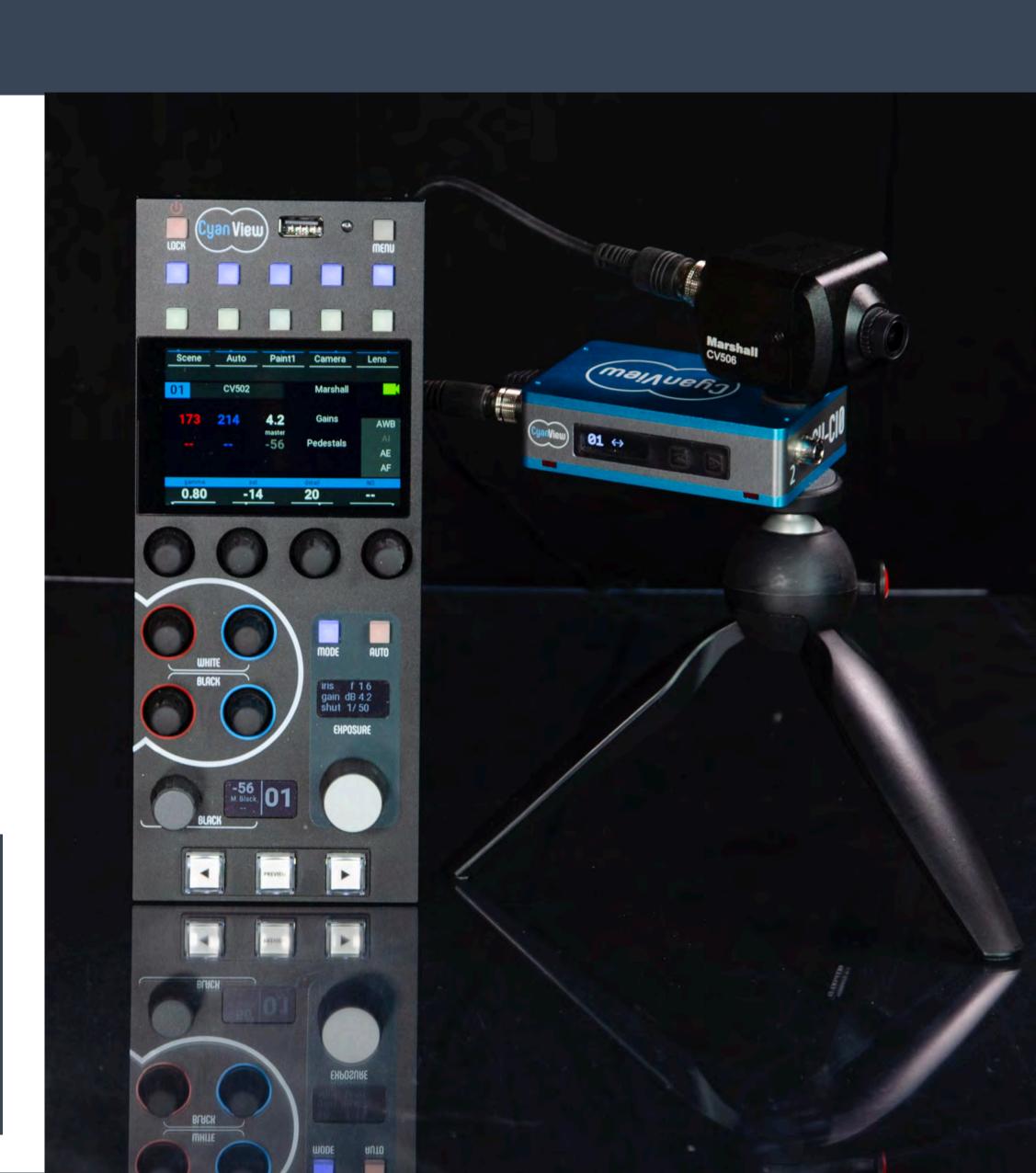


Multi Camera RCP for Professional Broadcast

- A universal RCP panel which supports all Marshall camera models
- The CIO interface provides serial camera control over IP
- PoE for data and control over a single cable
- Tally indicators on CIO or external LED







Supported cameras







Miniature HD Cameras

CV503/DC506, CV344, CV346, CV380 CV502, CV500 (Pelco OSD only)

PTZ Cameras

Untested yet, get in touch!

Zoom Block cameras

CV350, CV365 On request: CV420, CV255, get in touch!

Lipstick cameras CV225, CV226

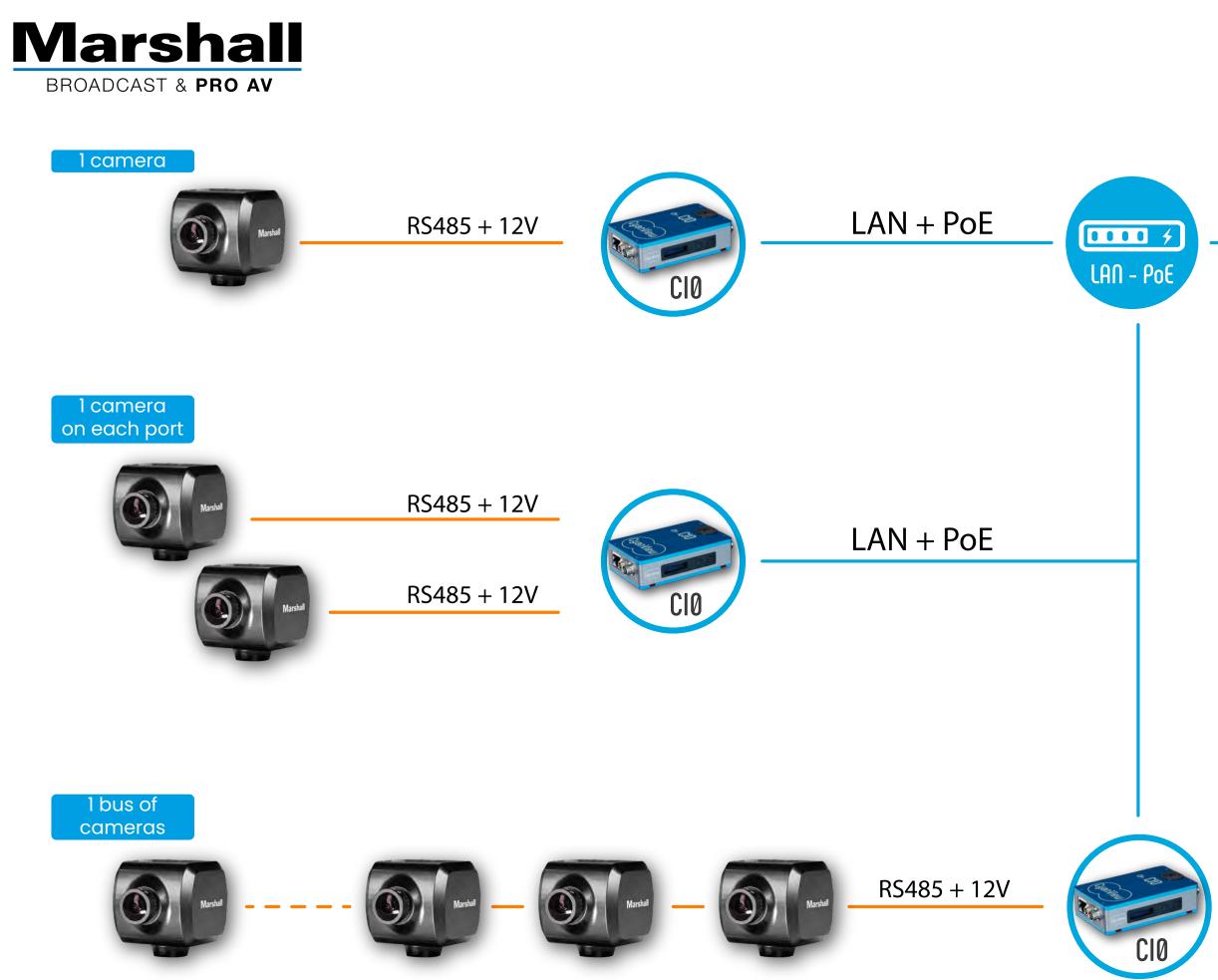


Main CCU controls

- OSD menu navigation
- Iris Auto / Manual
- Exposure Shutter, Auto / Manual
- White Balance Auto / One Push / Manual
- Gain
- Color gains
- Saturation
- Dynamic Noise Reduction
- Detail
- Gamma
- Master Pedestal (MPED)
- Auto Focus On/Off
- Optical Zoom / Digital Zoom
- White Clip



Multi Camera support









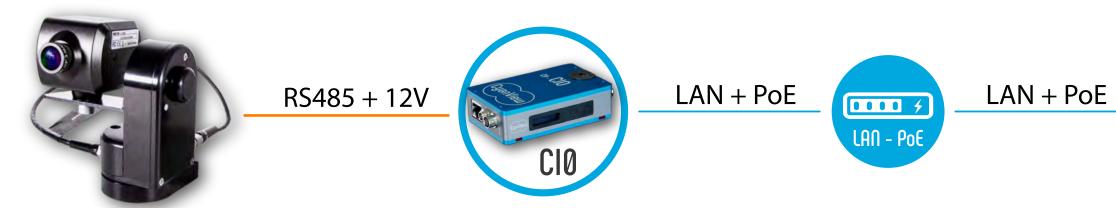
More cameras?

- * A single RCP can control any number of cameras, mixing different models and even makes.
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RCP – Marshall Pan Tilt head

Pan Tilt and camera shading over IP











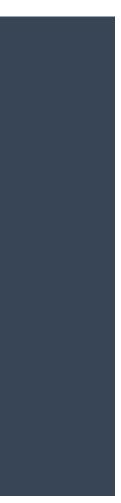
CV-PT-HEAD – Pan/Tilt Head

- * IP control of the Marshall Micro Remote Pan/Tilt Head
- * Actuation from the RCP touchscreen
- * USB camera joystick as an option
- * VISCA joystick panels as an option



VISCA Panels

Support of VISCA panels to control Robotic cameras

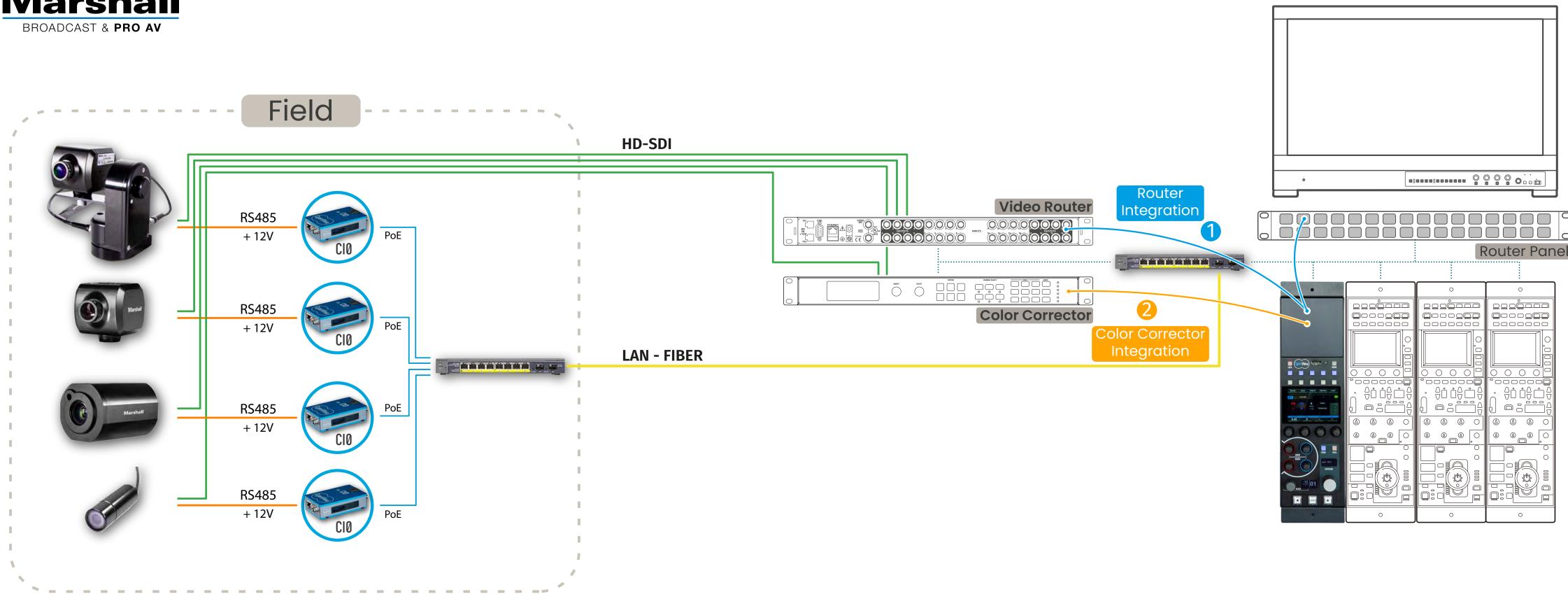




Mini-Cameras – Broadcast Integration

Shade your Specialty Cameras





Integrated in OB workflows

Camera control over IP, integration with routers and router panels (1) and integration with color correctors (2) is the perfect combo to achieve the best quality and effectiveness on high-end broadcast shows.

Synchronized with color correctors

When color correctors are added for extra flexibility, 2 different sources of control become necessary. Cyanview's RCP merges seamlessly both the camera controls and the color corrector channels as a single full feature camera.

One RCP for all your specialty

One RCP is all you need to shade all your specialty cameras. Saving space is an important factor, but the integration of the RCP with the router and panels makes it extremely convenient to shade many cameras.





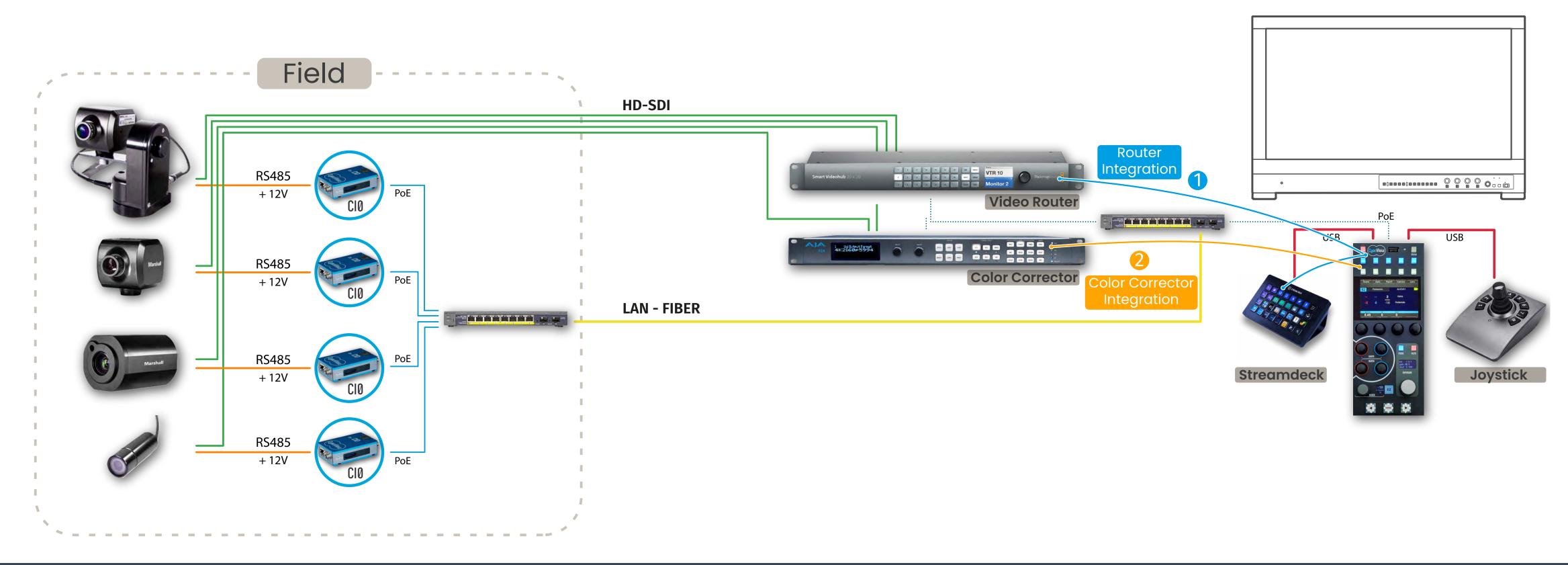


Mini Cameras – ProAV Integration

Shade your Specialty Cameras







Integrated for compact setups

A single RCP is enough to cover all your needs. The integration with routers or switchers makes it very effective to paint multiple cameras from a single panel.

Synchronized with color correctors

When color correctors are added for extra flexibility, 2 different sources of control become necessary. Cyanview's RCP merges seamlessly both the camera controls and the color corrector channels as a single full feature camera.

Multi-Camera Remotes

The RCP and joystick controllers are synchronised as a multi-camera remote with no limitations. Instant camera selection is done either on the RCP, on the router panel or on a Streamdeck.

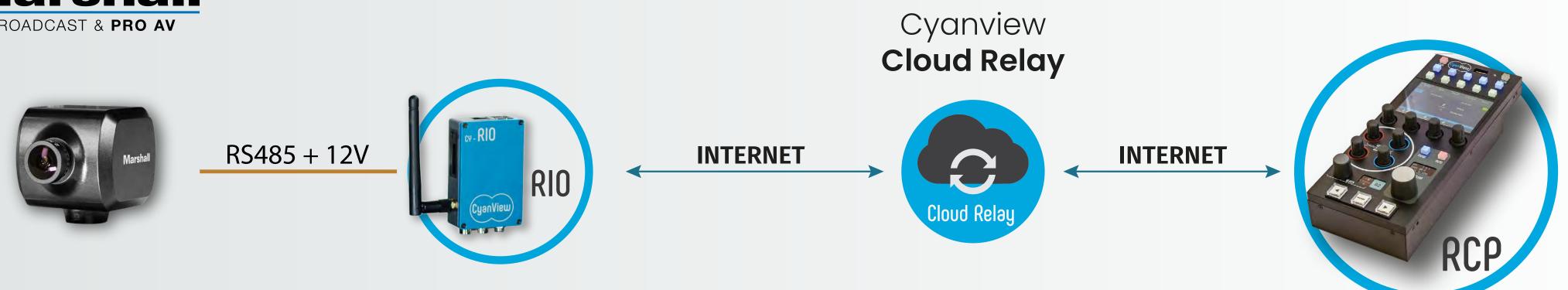


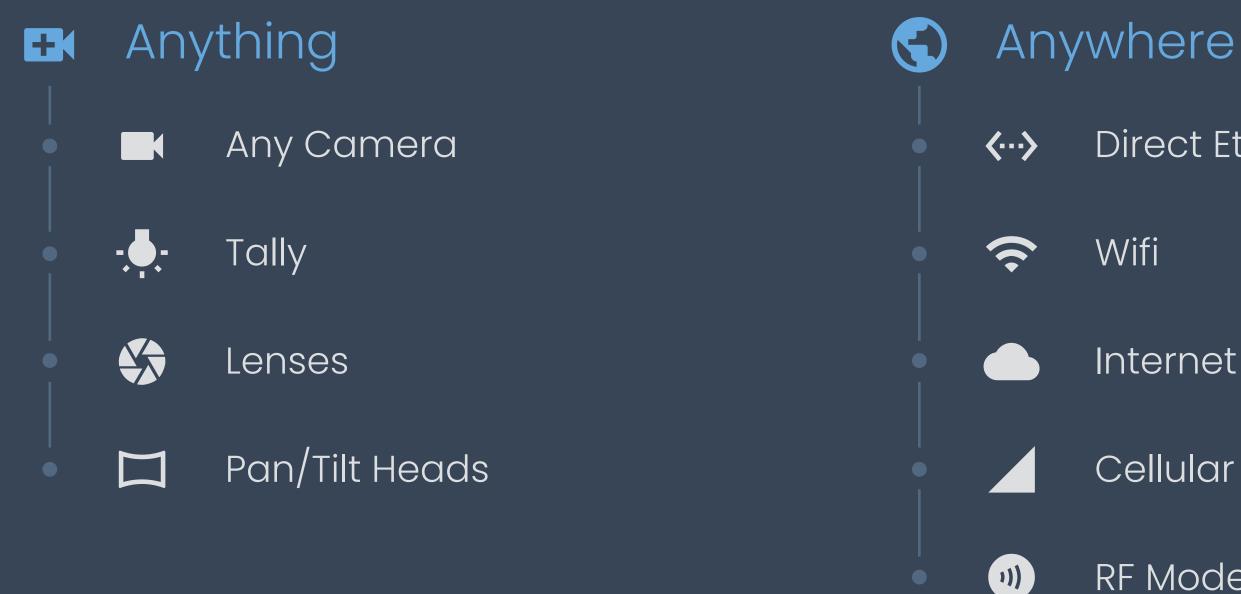


RIO – Shade Anything Anywhere

Beyond Local Networks, get in control of your cameras over the internet

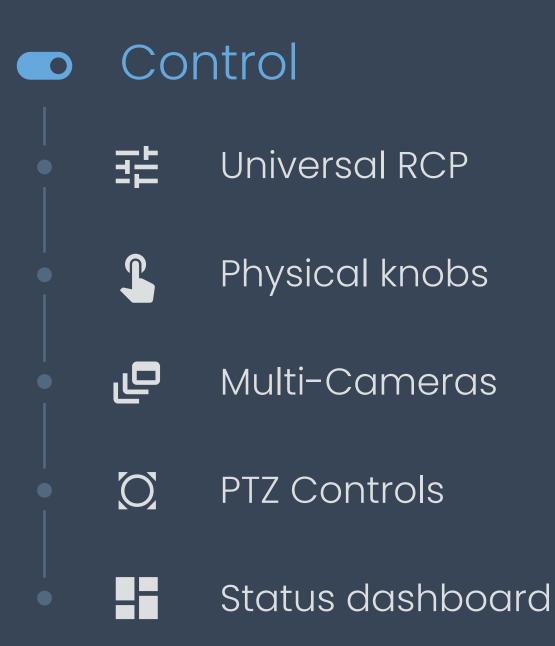






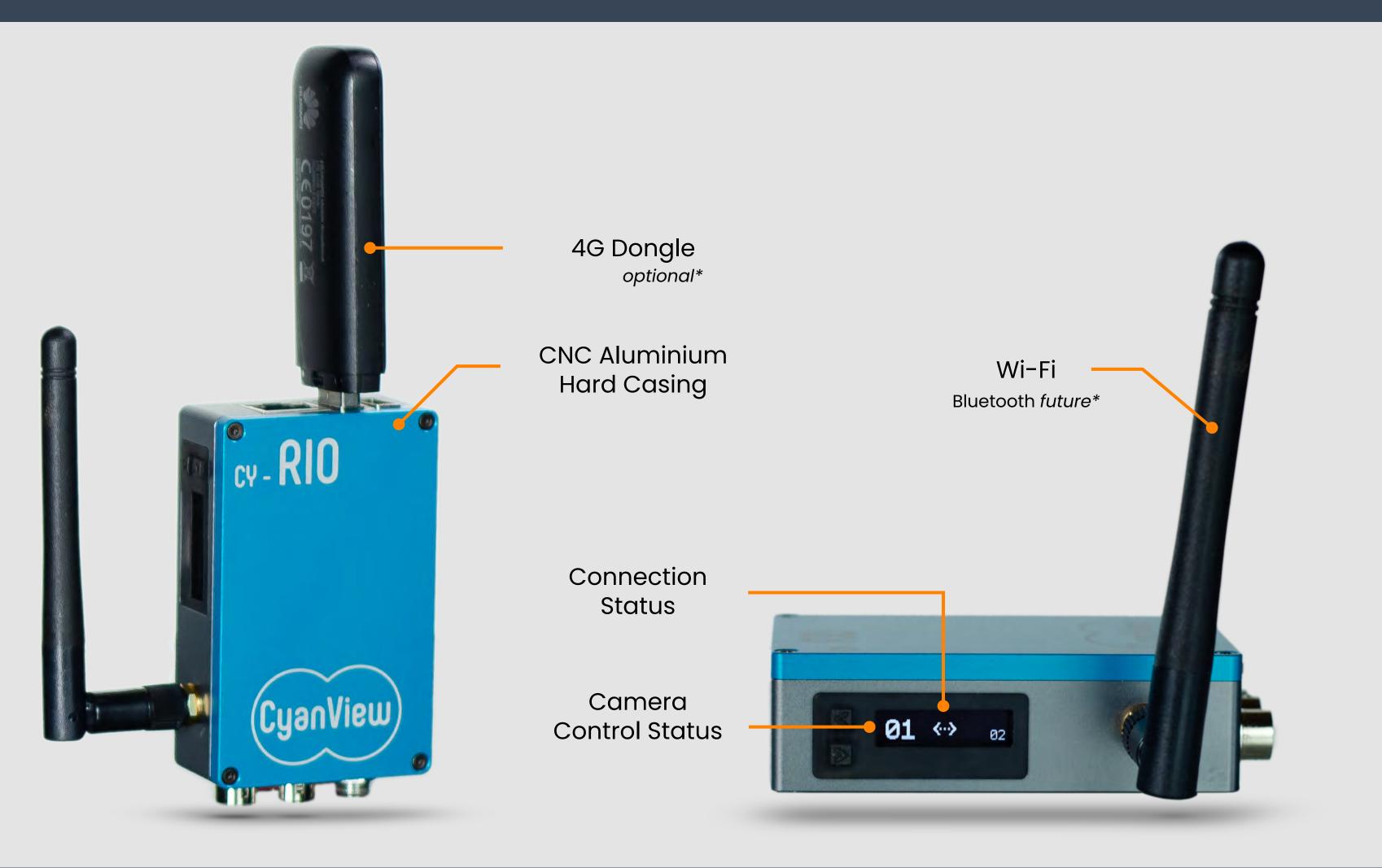


- **Direct Ethernet**
- Internet
- Cellular 4G / LTE
- RF Modems *future option



RIO – Extensive Interfacing

Wide range of ports for camera control and communication







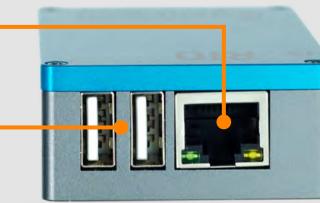
Power

Tally Indicators

2 Serial Ports Camera Control



Ethernet **USB** Extensions







RIO – Access your cameras anyhow Ethernet, Internet, Wi-Fi, 3G/4G/LTTE Cellular



RIO — Internet connection

There's a multitude of solutions to stream video over the internet but nothing addresses camera control. RIO bridges this gap bringing all local shading over the internet without any specific IT setup.

RIO — Wifi

Over a local network or at a remote location over the internet, RIO can control cameras and robotic heads over any kind of connection including Wi-Fi.



RIO — 4G Cellular

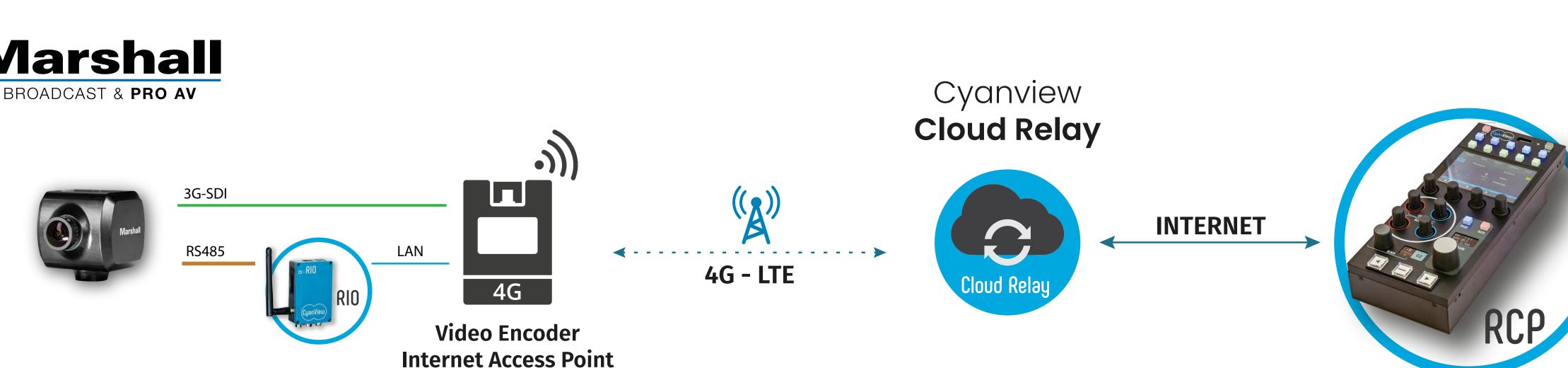
The ultimate wireless connection in a lot of situation today is cellular. Using a USB modem, RIO can extend its shading controls over 4G, ideal to stay in control of your for beauty shots or mobile viewpoints.



RIO – Shade your cameras anywhere

Wireless Remote Production





RIO can use an Internet Access Point

A USB modem isn't necessary if the video transmitter also provides an internet access point. It's also possible to share a phone connection to get internet access, which is all you need to remotely shade cameras.

Latency

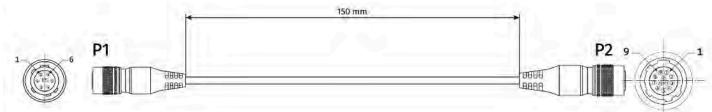
Latency is not really a concern for data control as there is very little data involved. Typical latencies over 4G range from 20ms to 300ms when crossing the ocean. Latency comes from the video which needs buffering. Shading does not.





Mount and connect





P1	
Hirose Male Plug 6p	(5)
HR10A-7P-6P(73)	(a)

CIO	P1	P2
RS485 A/+	1	6
and a lot the state of the	-	-
RS485 B/-	2	5
GND	5	8
+12V	6	9
	Shell	Shell







CY-CBL-MARSHALL-01



CIO IP interface

The CIO has 2 serial ports with both provide power and control data. Visual feedback is provided on the LCD: the camera number turns bold as soon as the camera is detected and controlled by the RCP.

1/4-20" Mount

A top 1/4-20" screw can directly hold the camera on top of the CI0 interface. Another 1/4-20" Mount thread sits at the bottom of the CI0 to easily for on a tripod or magic arm.

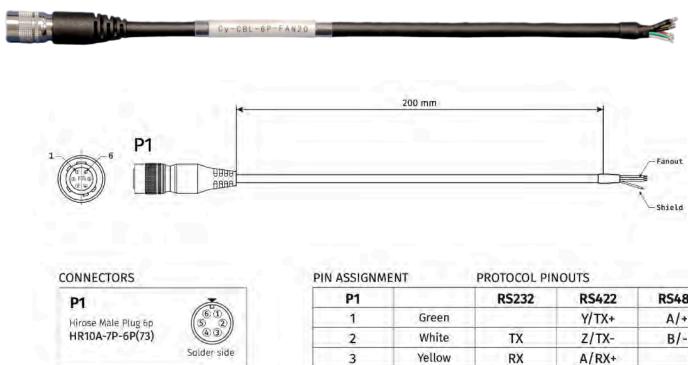
Camera cable

Cyanview provides cables to directly fit the 12 pin Hirose connector on the latest Marshall cameras. Other cables are provided to fit the previous models such as the CV502. All pinouts are available on the website.

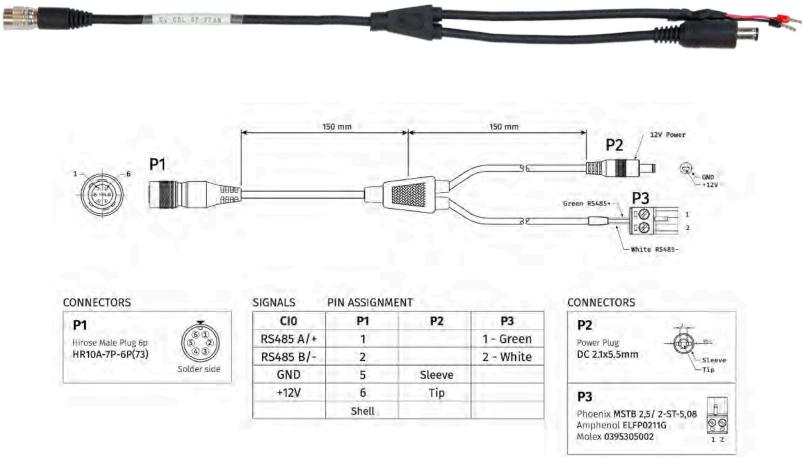


Mount and connect











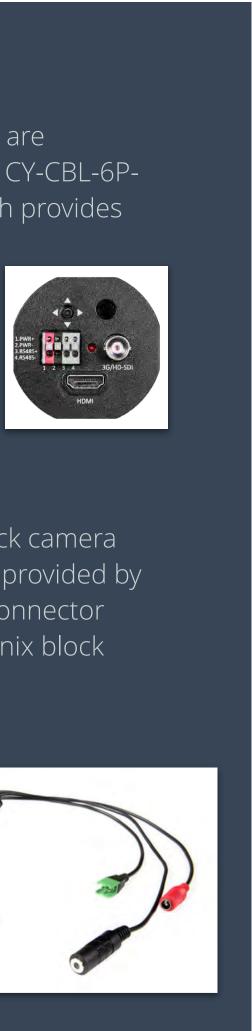
PIN ASSIGNMENT	PROTOCOL PINOUTS

P1		RS232	RS422	RS485
1	Green	10 Mar 1	Y/TX+	A/+
2	White	TX	Z/TX-	B/-
3	Yellow	RX	A/RX+	
4	Blue		B/RX-	
5	Black	GND	GND	GND
6	Red	+12V	+12V	+12V
Shell	Shield/Black			100

P1	P2	P3
1		1 - Green
2		2 - White
5	Sleeve	11
6	Тір	
Shell		

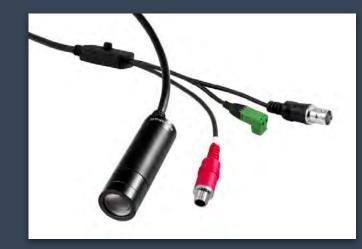
Block Terminal

Cameras such as the **CV502**, **CV350** are equipped with a block terminal. The CY-CBL-6P-FAN20 cable is a simple fanout which provides power and RS485 control.



Marshall Fanout

The CY-CBL-6P-PFAN cable fits lipstick camera **CV225/CV226** and the fanout cable provided by all new Marshall cameras. The red connector provides power and the green phoenix block terminal has RS485 data





RCP – Shading for Marshall Cameras http://www.cyanview.com





Solutions to shade and match live cameras

Mini-Cameras







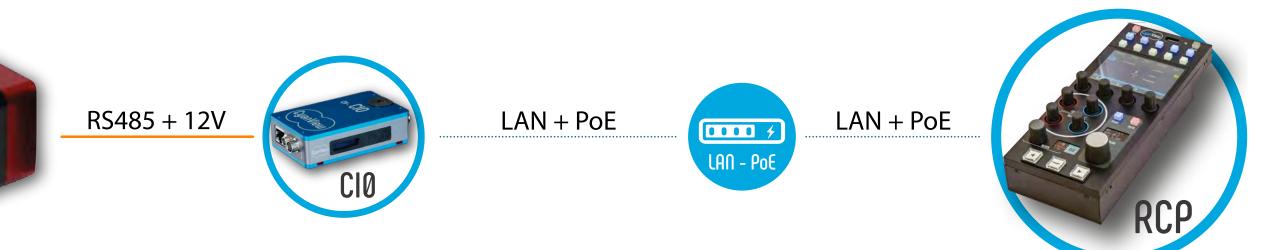
Mini-Cameras





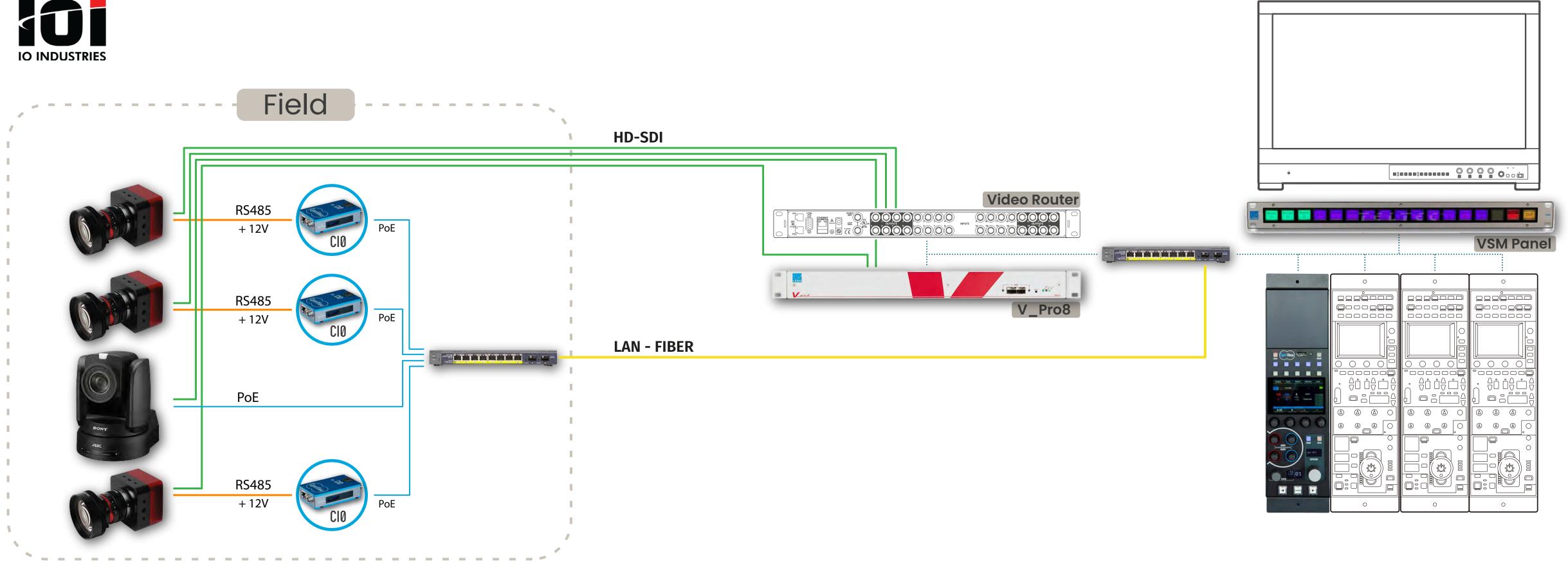






Specialty cameras in Tier One Productions

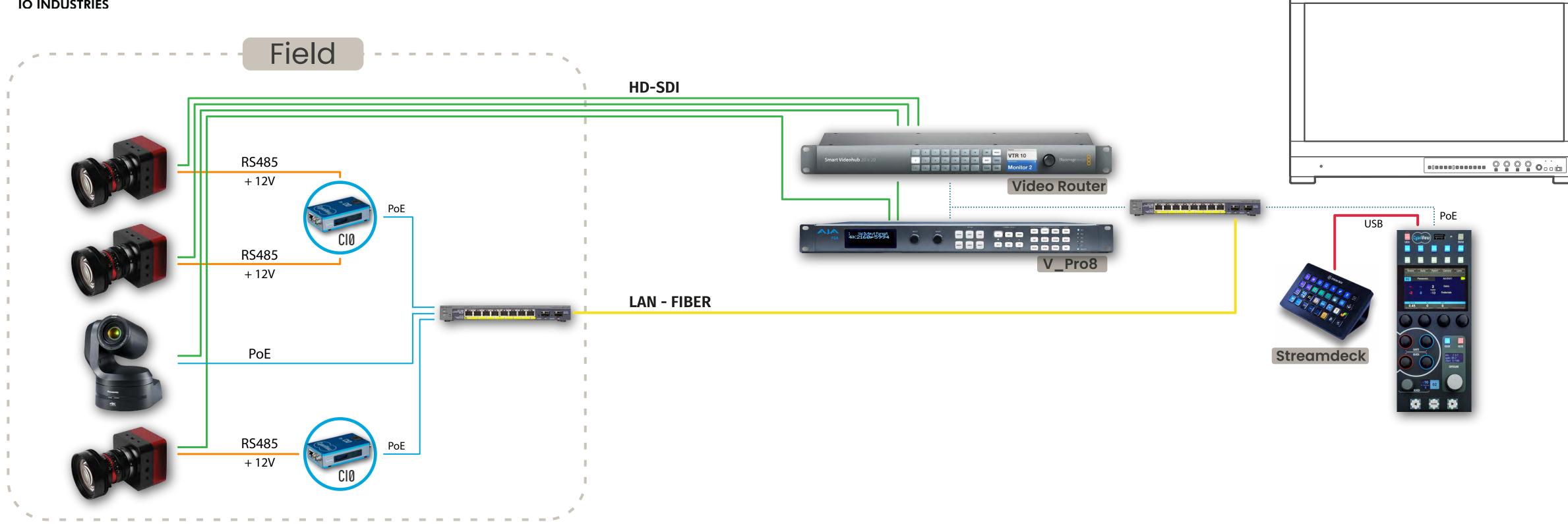






PTZ and mini-cameras in lower Tier Productions









Robotics and lens control

Shade your Specialty Cameras

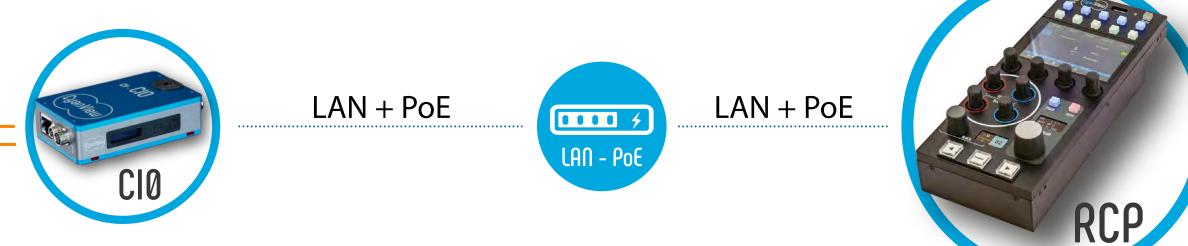




Gimbals

- Control over SBUS of most gimbals



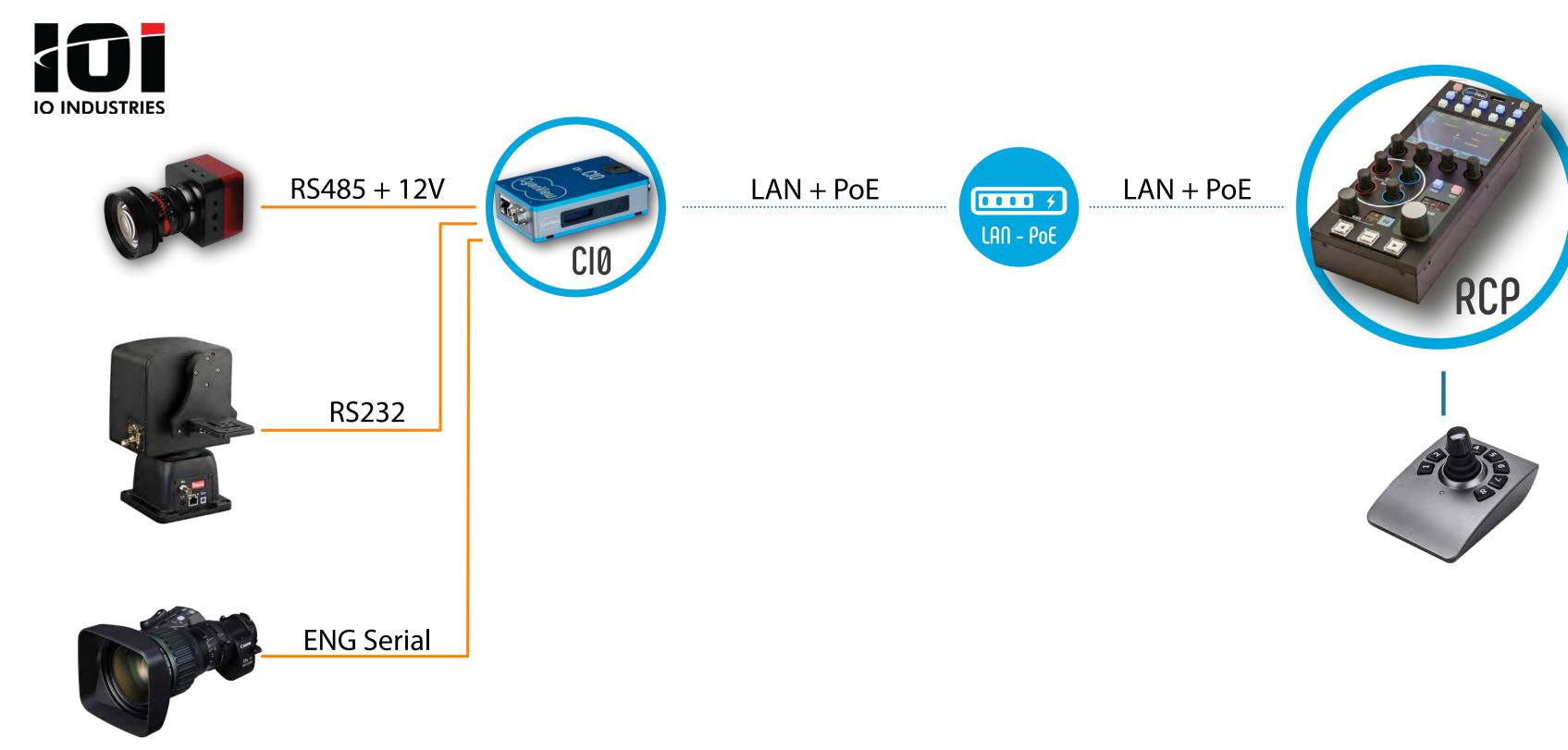






Robotics and lens control

Shade your Specialty Cameras



Gimbals or Pan-Tilt Heads

- Control over SBUS of most gimbals
- Control of professional robotic heads

ENG lenses

- Canon and Fujinon control
- Iris, zoom, focus, switches



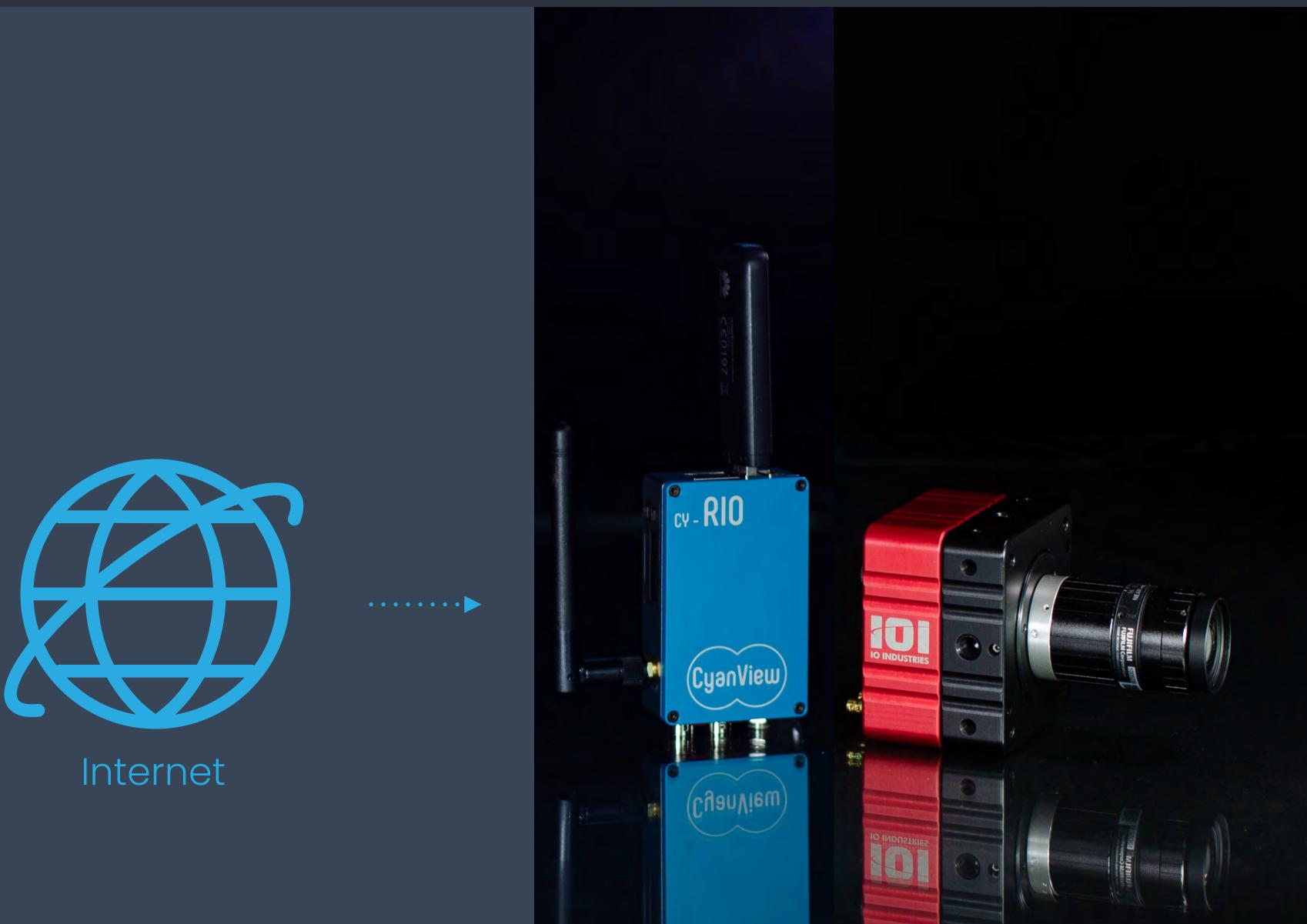


RIO – Control your cameras over the Internet

Supported Cameras and Accessories

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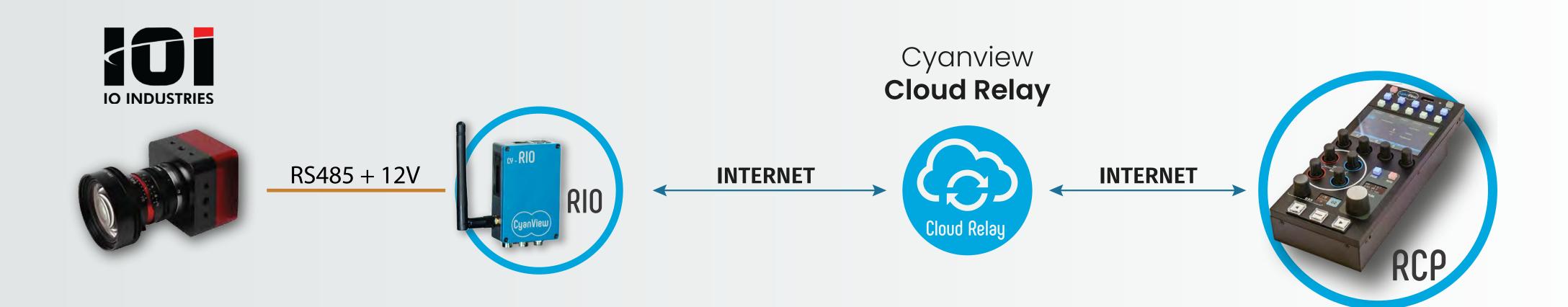


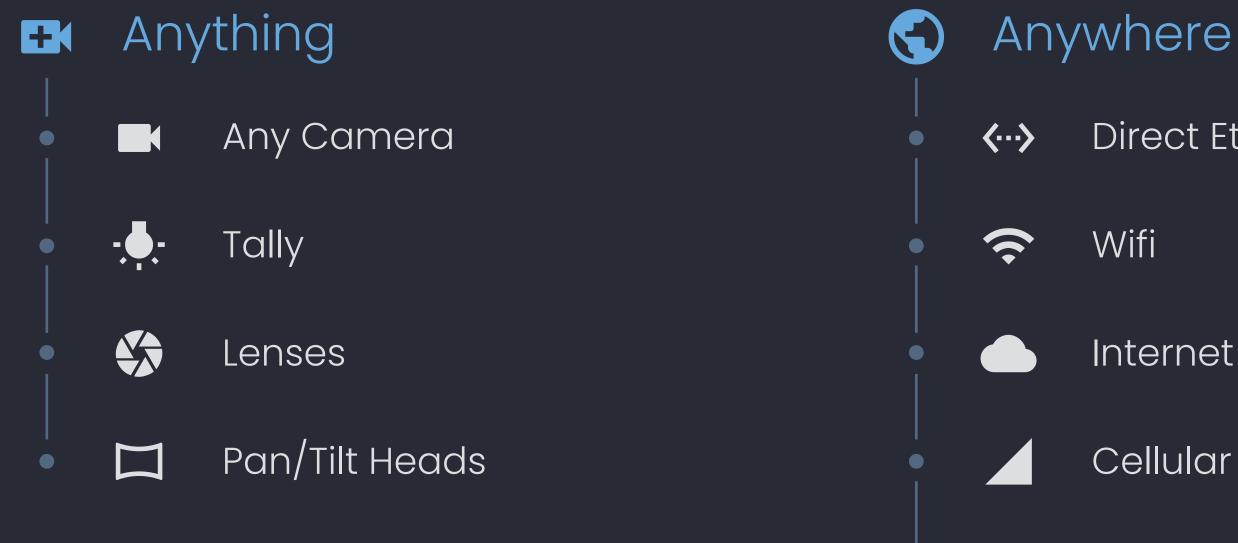




RIO – Shade Anything Anywhere

Beyond Local Networks, get in control of your cameras over the internet



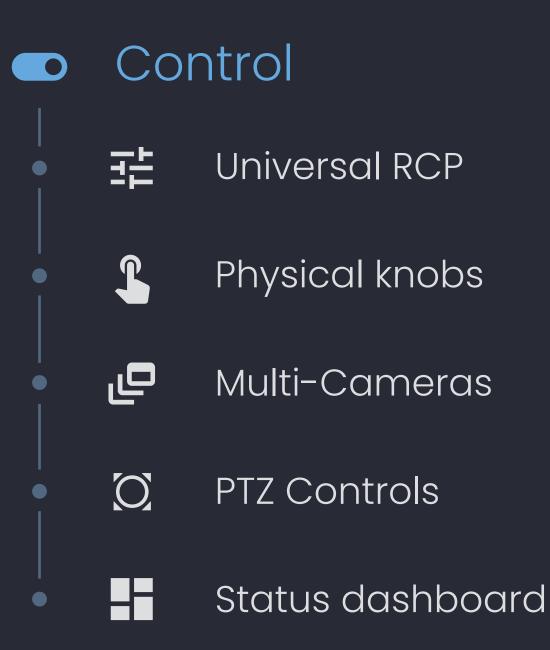




- **Direct Ethernet**

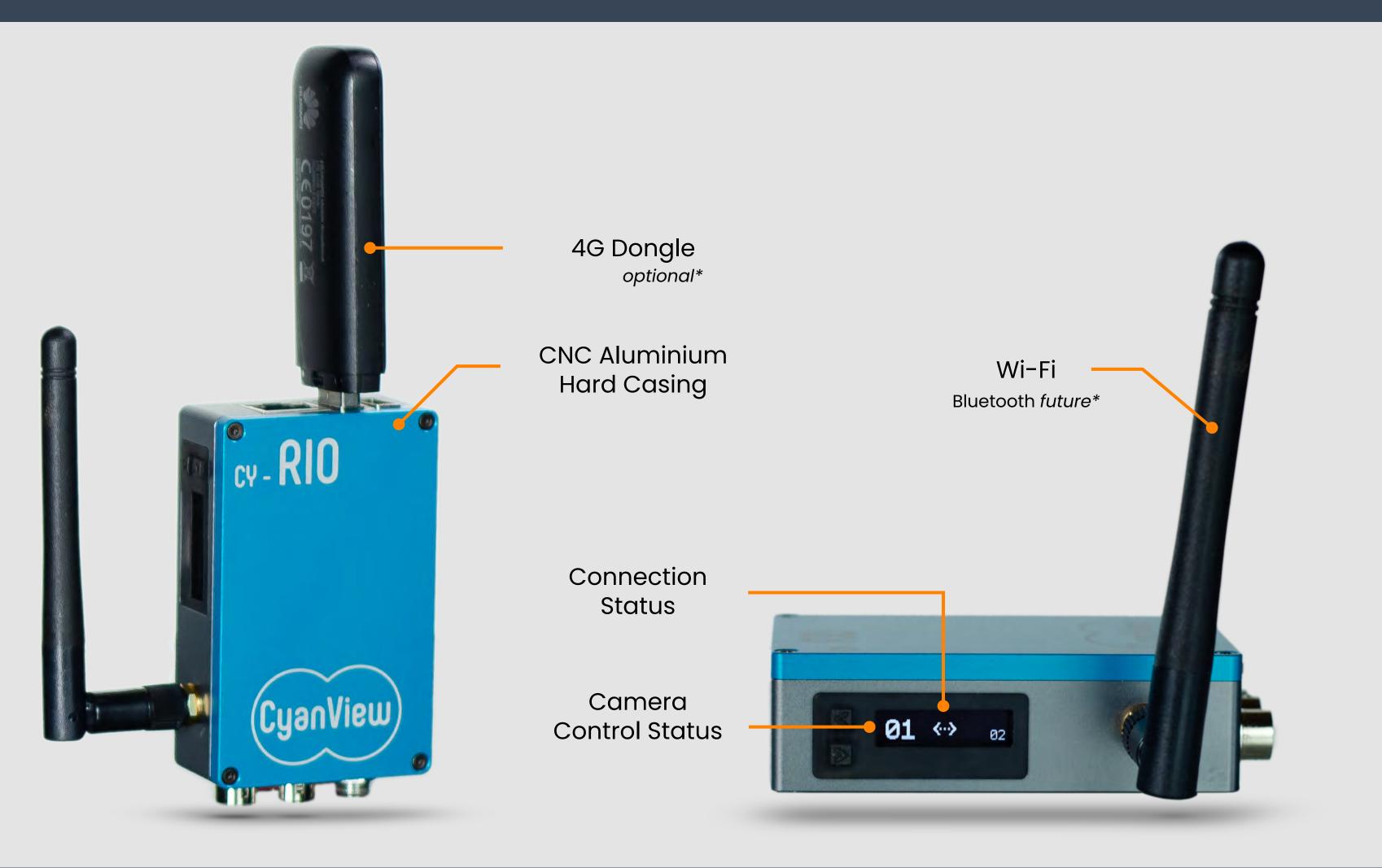
1))

- Internet
- Cellular 4G / LTE
- RF Modems *future option



RIO – Extensive Interfacing

Wide range of ports for camera control and communication







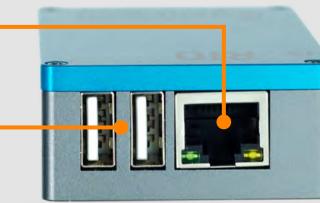
Power

Tally Indicators

2 Serial Ports Camera Control



Ethernet **USB** Extensions

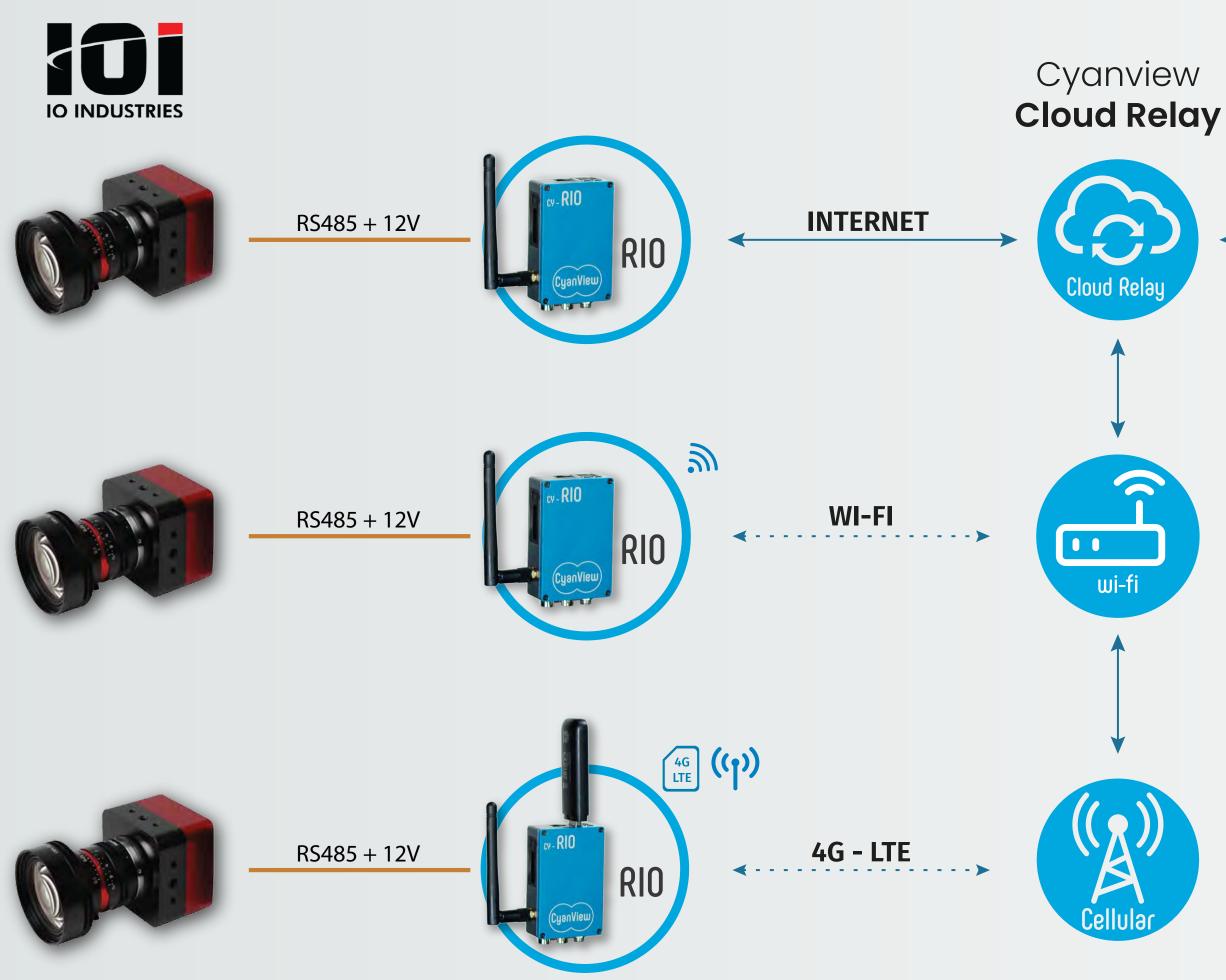






RIO – Camera shading over the internet

Communication Channels





INTERNET



Wi-Fi, Ethernet, Internet, 4G-LTE

RIO extends camera control over any communication channel. A Cloud Relay service enables camera control over the internet without any configuration of the routers.

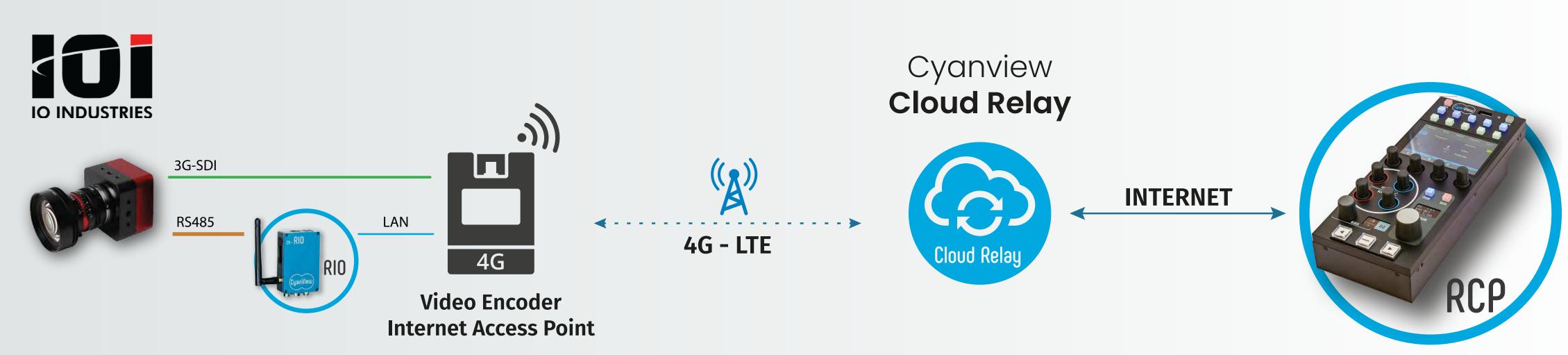
Plug the RCP to an internet access.

RIO can connect to the internet with a direct access, with a Wi-Fi access point or with a 4G-LTE dongle and a SIM card



RIO – For Bonded Cellular Live Control

Communication Channels



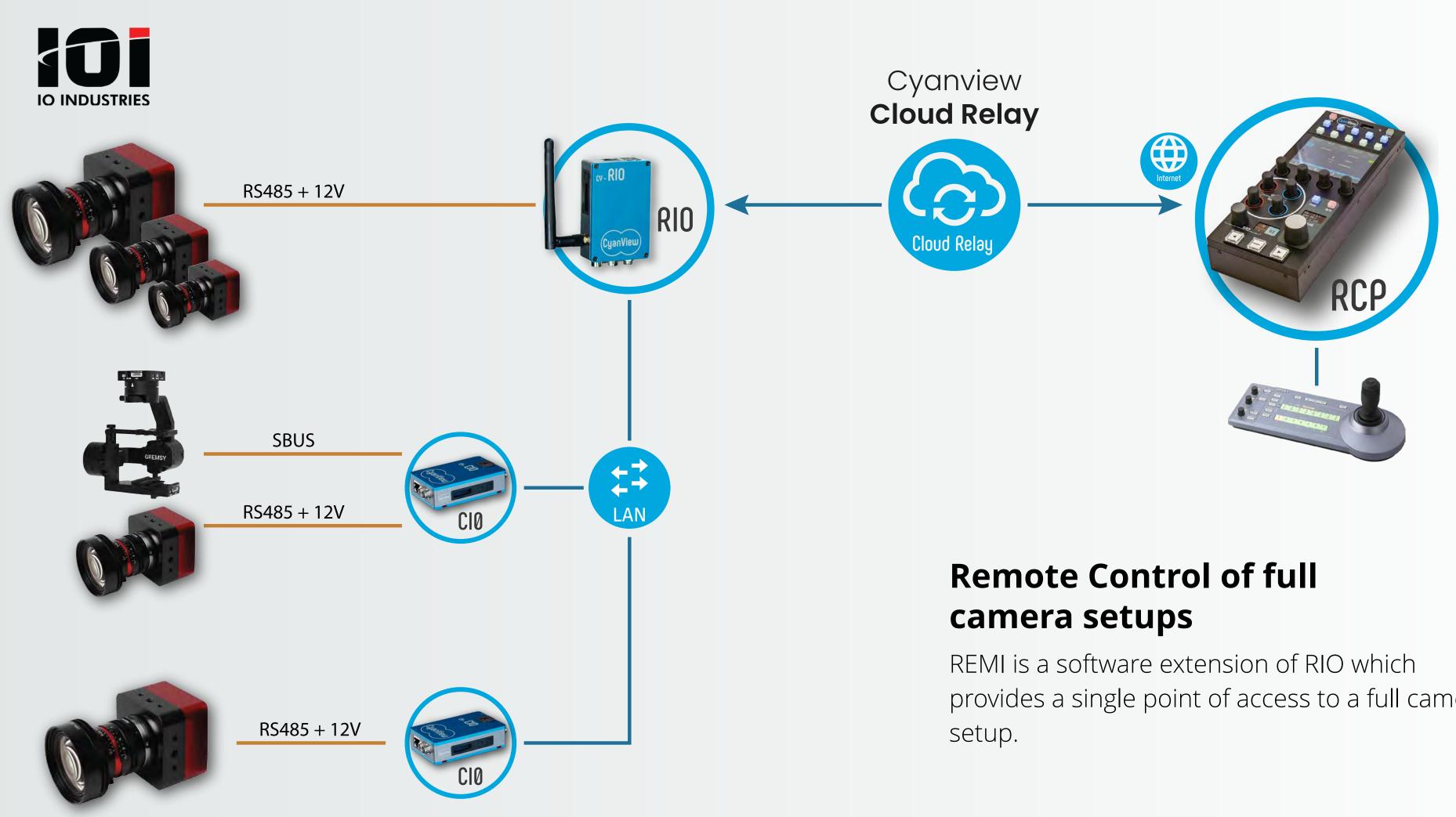
Add camera control to Cellular video streaming

RIO can use its own 4G dongle or the internet access point that most Cellular Streaming solutions will provide over Wi-Fi or LAN.



REMI – Remote access to all your cameras

Communication Channels



provides a single point of access to a full camera

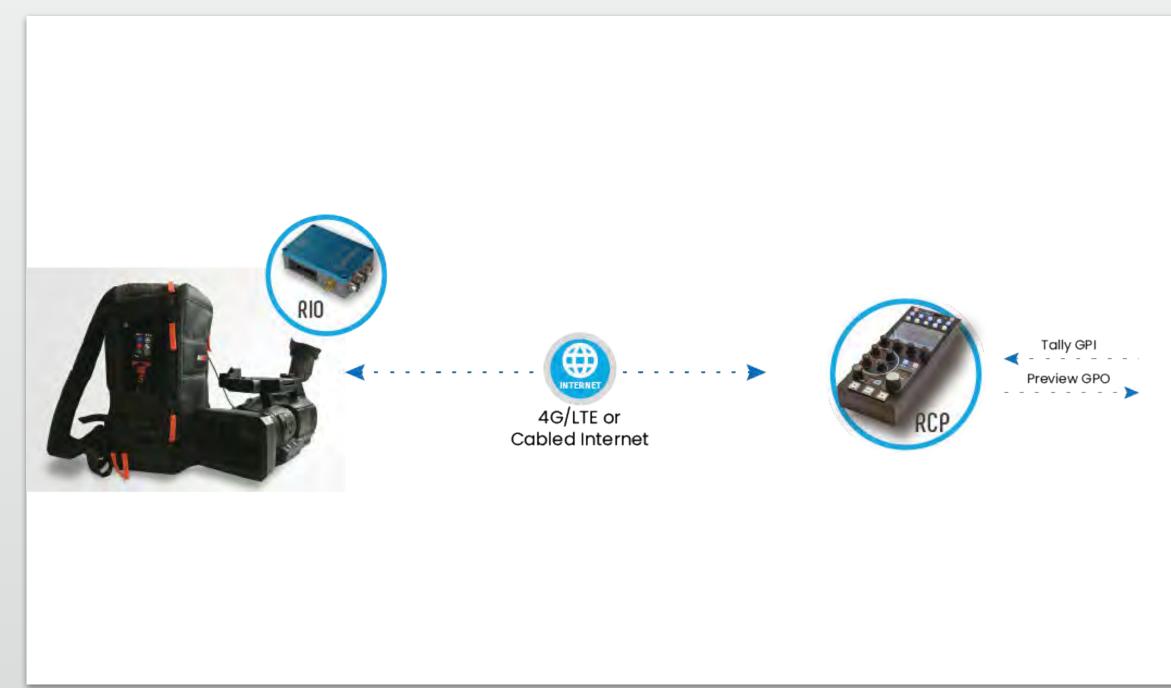


O Home / Remote Production



Control your cameras over Wi-Fi, over the internet or 4G/LTE Perfect companion for cellular video transmitters

RIO — Remote Camera Control



REMI

Control multiple production sites from a central Gallery while keeping local control on site

REMI — Remotely control all your productions

